The Northwest Science Liction Society Proudly Presents April 5-8, 2007 Annual Northwest Science Siction and Santasy Convention

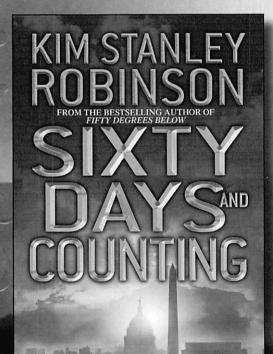
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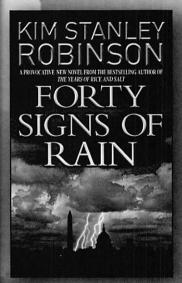
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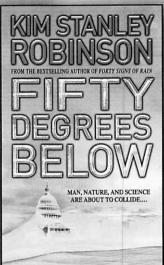
Norwescon 2007 Guest of Honor

KIM STANLEY ROBINSON

"One of the contemporary giants of American SF, Kim Stanley Robinson is a notable utopian idealist, perhaps the most important single creative spokesman for the genre's left wing."—SciFi.com









Norwescon 30 Persistence of Vision

The 30th Annual Northwest Regional Science Fiction and Fantasy Convention

Writer Guest of Honor:
Kim Stanley Robinson
Artist Guest of Honor:
Luis Royo
Science Guest of Honor:
Donna Shirley
Spotlighted Publisher:
The Magazine of
Chantasy & Science Ciction
Represented by:
Gordon Van Gelder
Thank you to Upperdeck

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Cover/Back Cover – Luis Royo, from Subervise Beauty, Copyright © 2004 Norma Editorial Sponsored by the Northwest Science Fiction Society PO Box 68457, Seattle, WA 98168

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NORWESCON

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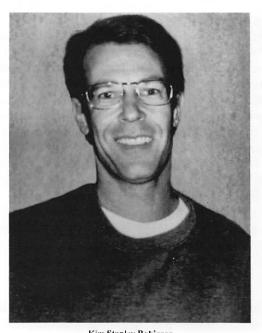
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Kim
Stanley
Robinson
An Appreciation
by Judith Chandler

People, who shy away of anything that smacks of science fiction, speculative fiction, or fantasy, are missing so much. Where else can one explore "the possible or probable" — the "what if"? Stephen Jay Gould has postulated that if the primordial soup were given another spin; whole other life forms, climates, and landscapes might give us a completely different outcome. One only has to look at the fossils from the Burgess Shale in Canada to realize the many possibilities that did not make the cut. Science fiction writers aren't afraid to



Kim Stanley Robinson

Photo courtesy of the Bantam Dell Publishing Group
Photo © Gloria Robinson

take us down the "what if" path. Kim Stanley Robinson has been called a utopian idealist and a representative of the left wing in speculative fiction. The SF designation suits him perfectly, he writes fiction about science and science process, he "speculates" about life, ideas, and science and he does it in a way that does not pretend to flatter his readers or offer easy escapes from reality. This winner of multiple Hugo, Nebula, and Locus awards specializes in linked stories, or the trilogy format to explore his versions and far-ranging visions for possible futures. He also puts a twist on the past, as in *The Years of Rice and Salt*, taking the Black Death in Europe and speculating on the turns history might have taken if instead of killing one third of the European population, 99% of the population dies, leaving Christianity in the dust and Islam on the rise, not to mention no Christopher Columbus, no exploration of the western hemisphere by Europeans, no Renaissance, the history of the last 700 years completely alien to our experience.

I've just begun Kim Stanley Robinson's twelfth novel, *Sixty Days and Counting*, proclaimed by the publishers to be "the climactic novel in his groundbreaking and critically acclaimed series of bestselling ecothrillers," and I'm completely blown away yet again by his brilliance. This third trilogy joins two others, the much acclaimed *The Mars Trilogy*, and *The California Trilogy*. These eco-thrillers seem ripped from the headlines of maybe the day after tomorrow and should be required reading for anyone interested in global climate change. *Fifty Degrees Below*, Robinson's middle book of this eco-thriller is a case in point: just turn to page 53 and read the second paragraph—it is a clean, concise explanation of what could happen if the Arctic ice cap were to disappear, the Greenland ice cap were to begin melting, and the major ice shelves were to break off the Antarctic continent. Checked the headlines lately? Robinson does his homework!

GoH: Kim Stanley Robinson

A personal favorite is the novel *Antarctica*. At one point in my life I worked with a number of University of Washington faculty members who were real Antarctic explorers, and from their stories, photos, and research, I recognized the authenticity of Robinson's descriptions of the landscape, histories, and trials that are part and parcel of the truly alien land that controls much of the climate we enjoy today. The U.S. National Science Foundation sent Robinson to the Antarctic as part of their Antarctic Artists and Writers Program. But here is the crucial point: the research is out there, it's available to anyone who cares to take the time to look.

Robinson's gift is he folds this information into stories, peopled with characters you care about, and spins the whole thing into a powerful vision told by a grand storyteller.

Judith Chandler is a rabid reader, usually consuming over 200 books a year. She founded two nationally recognized reading series in the Northwest, and currently lives on a small farm with two large horses, two small dogs and one very elderly cat, plus about a million books.



Kim Stanley Robinson
Photo courtesy of Bantam Books
Photo Credit: Derek Fabel



Luís Royo Credit: Norma Editorial

Luis Royo was born in 1954 in Olalla, a small town in Teruel. Soon afterwards he moved with his family to Zaragoza, where he went to his first school, and where his first memories come from, with drawing already playing a major part. In his first memory, he is sitting in front of the large school windows, and tracing the drawings that his teacher gave him.

His practical side, which he acquired from his family, led him to study Technical Drawing for Construction. He soon discovered that geometric forms did not completely satisfy him.

He began to study painting, decoration and interior design in the Industrial School and the School of Applied Arts, and he combined this with different jobs in interior design and decoration studios in 1970 and 1971.

During this time he also combined his employment activity with painting. Influenced by May '68 he made large format paintings with social themes, which he exhibited in group shows between 1972 and 1976, followed by a series of individual exhibitions in 1977.

On discovering adult comics with the work of artists such as Enki Bilal and Moebius, in 1978 he began to draw comic strips for different fanzines and he exhibited in the Angouleme Comic Fair in 1980.

In 1979 he left his jobs in the decoration studios, despite being father to a son, to dedicate himself entirely to comics. In 1981 and 1982 his work was published in magazines such as 1984, Comix international, Rambla and, occasionally, in El Vibora and Heavy Metal.

A meeting in 1983 with Rafael Martínez, in the Zaragoza Comic Fair would establish his professional future. He was commissioned by Martínez to produce five illustrations for Norma Editorial marking the start of a professional relationship which still thrives today.

The first commissions came straight away. His work was no longer restricted to national territory and was frequently published in the foreign media. Among other countries he has published work in the USA, Great Britain and Sweden, as well as producing cover illustrations for prestigious publishing houses such as Tor Books, Berkley Books, Avon, Warner Books, Batman Books and others.

American magazines such as *Heavy Metal* and *National Lampoon* often turned to Luis Royo for their cover illustrations, as well European magazines like *Cimoc, Comic Art, Ere Comprime, Total Metal* and others. However, his work was not just restricted to magazine covers as he was also asked to make covers for videos and computer games.

In 1985, parallel to his work as an illustrator, he published a comic album in the Rambla series and a year later Ikusager Ediciones S.A. published an experimental comic by him entitled *Desfase*.



From 1990, once established in a privileged position in the international illustration market, he expanded the production of his own work, as opposed to commissioned works. Most of his own work was bought by different media or included in compilation works.

In 1992, following a proposal a few years earlier by the man who, nine years ago, had discovered him as an illustrator, he published his first compilation work: Women — an album which brought together his best illustrations to date. With this book he was already recognized as a great illustrator and his preference for drawing the female figure began to emerge clearly. It was a surprising book for comic lovers, covering a series of different genres, which led to its publication by Editorial Soleil in France and Ediciones Comic Forum in Germany. On the basis of this compilation he undertook his first exhibition of original illustrations.

A year later, Comic Images brought out a collection of Trading Cards using his illustrations, under the title From Fantasy to Reality.

Following the success of the first compilation, in 1994 *Malefic* was published with most of the illustrations by Luis Royo, establishing a different world and range of colors. In *Malefic* the whole illustrator was revealed — an illustrator capable not only of portraying fantasy worlds, but also of creating a story and a sculpture around the character who gives the book its title.

In the same year, *Women* was republished, and in the USA, *Penthouse* ran an article on his illustrations.

In 1995, new publishers began to take an interest in the work of Luis Royo: Ballantine, Nal, Daw, Doubleday, Harper Paperbacks, Zebra, Fasa Corporation, Pocket Books for the Star Trek series, Penthouse Comix and Fller Ultra X-Men by Marvel. From that year on, the work of Luis Royo appears in many different formats, in different countries (including Eastern European countries): calendars, posters, T-shirts, CD covers, mouse mats, Trading Card collections in collaboration with other artists, such as *The Art of Heavy Metal* or individually, in the case of his third collection of trading cards, *The Best of Royo*.

The fantasy and quality of Luis Royo's work began to find its place in all kinds of media, and his name became increasingly well known. In 1996 he had a *Penthouse* cover in USA and Germany, along with an article in the magazine. The same year many reports about his work appeared in prestigious publications including *La Stampa* in Italy, *Airbrush Action* in USA and Germany, and in *Penthouse Comix*. He also received the Silver Award in *Spectrum III: The Best in Contemporary Fantastic Art* in the USA.

Following *Malefic*, his third album, *Secrets*, appeared in 1996 with magic and the female figure occupying the central roles, with the underlying presence of the fairytale Beauty and the Beast. This work was published

by NBM for English-speaking countries. But there were yet more surprises to come that year for his fans with the *Warm Winds* portfolio, published by Norma Editorial in cooperation with *Heavy Metal*.

In 1997, Heavy Metal's interest in Luis Royo was reflected in a host of covers and calendars, as well as in its Gallery, which was entirely dedicated to Royo. This interest culminated in a commission for the cover of the 20th anniversary edition of the magazine and a series of illustrations on the F.A.A.K. character (Julie Strain) by Kevin Eastman.

That same year, Comic Images brought out two new collections of Trading Cards: Royo Secret Desires (the fourth individual collection by the artist) and Artistic Choices (jointly with other artists). To end the year Women and Malefic were published in the USA and the latter was republished in Spain.

A year later, the next book of illustrations appeared: III Milenium. In this book, Royo renews his palette of colors and gives us his own particular vision of the end of the century. Also in 1998 he presented his collection of Tarot Cards, The Black Tarot (for which he designed new images and a personalised view of the symbolism of the cards). In 1999 he produced the Heavy Metal calendar and his fifth collection of Trading Cards under the III Milenium name. It was a year in which Luis Royo displayed a clear evolution towards a much more intimate and daring style of illustration.

To coincide with the Barcelona Comic Fair in 1999, Royo presented a new album: *Dreams*—a compilation of all the commissioned illustrations of the previous ten years. What stands out most in this album is the versatility with which the artist is able to adapt to different subjects and styles. The first vinyl figure based on these illustrations (on the cover of *Malefic*) was produced by Inteleg in 1999, and supervised by the artist himself.

The artist offered us a new twist at the end of the year with work that was more daring and honest than ever before: the publication of the first volume of the *Prohibited Book*, with a surprising erotic content in which the tale of Beauty and the Beast takes on a major importance. This deluxe publication, smaller than the previous albums, offers images which are as sensual as they are elegant.

Evolution takes us back to the large format album, combining more personal works with commissions. The selection of illustrations are marked by the hands of the clock, times past and science fiction are represented in the omnipresent female figure, whose expression has become more confident and dominant. This album is accompanied by a study of the *Malefic* character.

Originally conceived as a trilogy, *Prohibited Book II* was published in 2001 — a book in which sensations are transferred to the reader through the strength of the characters. In continuity with the first volume, we are

offered a different view of sensuality, closer to forbidden dreams and secret desires.

Concentrating increasingly on his personal work, his best illustrations of women would be reproduced by Fournier in a pack of poker cards.

In 2002, Luis Royo revealed some of his secrets in *Conceptions*—a book which describes the creative process and presents a collection of the artist's sketches and pencil drawings, allowing us to enjoy the character studies, the conception of the illustrations and the numerous alternatives which Royo considers before carrying out the definitive work.

Visions was published in 2003. It is a compilation with an introduction by Kevin Eastman, creator of the Teenage Mutant Ninja Turtles, in which the images are dominated by fantasy and Luis Royo's creative talent develops new details and a broader palette of colors, with the incorporation of dragons who occupy a privileged position together with the ever-present female figure.

Prohibited Book 111 was the last in the Prohibited Book series. In this volume, the reader becomes trapped in images of beauty, tenderness and desire—images in which sensuality can even be seen as a monster.

At the end of 2003 the artist opened up his work with a series of sketches and drafts for the illustrations in his compilation albums, accompanied by texts to enrich the reader's experience and provide a greater understanding of his method. *Conceptions II* goes further than the first volume by introducing color, with color drawings to contrast with the pencil sketches.

Fantastic Art is the major compilation to date. Published in May 2004, it brings together the most complete collection of illustrations by the artist. Published in two high quality formats, the limited deluxe edition is a good example of the importance of the compilation. Fantasy and reality come together through images in which Royo presents his own particular view of the world, of the myths and legends which have shaped it over time. It is a cosmogonist vision of reality where the future has to assume its own challenges.

Luis Royo moved to Barcelona, where he found a corner bursting with beauty in the Gothic Quarter, in which to create his work. This change in residence also meant a change in the way he worked, in his vision of his work and a desire to return to painting on canvas, to move towards more personal work which would once again surprise the reader.

Prohibited Sketchbook is the latest work published by the artist. In it we can enjoy the sensuality and colorless desire of the Prohibited book in its initial stages. It includes original sketches in which the strength of the images is already evident. As a special lure, it includes sketches of illustrations which, despite their incredible force, do not appear in previous publications.

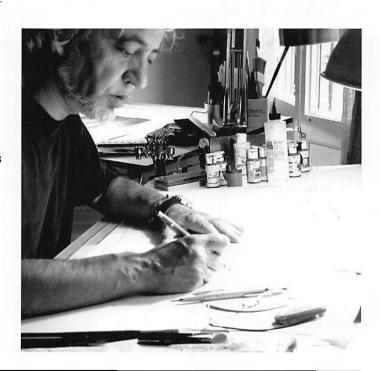
In his latest period, in combination with other work,

Luis Royo has spent four years developing one of his most personal works — *The Labyrinth: Tarot.* This tarot card design displays the limitless perfectionism of the artist. It is a pack in which every image has been carefully studied and which demonstrates a titanic level of documentation.

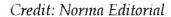
The Labyrinth: Tarot is the first completely unpublished work by Luis Royo, where not one of the images has been previously published. It was published in two formats: an exclusive pack of cards and a book including all the illustrations together with explanatory texts, written by the artist himself, on the hidden meaning of each card and their power over people's destiny.

Since he began working as an illustrator, many *Heavy Metal* groups from different countries (Germany, Italy, Spain, etc.) have adopted the drawings of Luis Royo, using them for their CD and record covers. Among his most recent works are the two latest CDs of the Austrian group, Avalanch.

We are clearly talking about one of the most successful international illustrators, whose fame — rather than distancing him — has led him to a permanent process of searching for new challenges and proposals, experimenting with color, texture and even finding new forms of expression outside illustration. He is a tireless worker who has made fans all over the world, with a magical fantasy vision of everything that surrounds him, experimenting and evolving, and justifying his privileged position in the international illustration market.



Norma Editorial Publications
Rafael
Martinez





Rafa Martínez was born in 1950 in Badajoz (Spain). In his

twenties he moved to Barcelona, where he worked for Selecciones Ilustradas and Toutain, before founding Norma Agency, an illustrator agency that served as a stepping stone for authors such as Pepe González (of Vampirella fame), Segrelles, Prieto, Boada, Fabá, and Ballestar, who made illustrations for books, magazines, ads and movies all around the globe.

He soon felt the need to publish books, and some months after the agency opening, he created the Norma Editorial imprint. His first books were a funnies book by André Lassalvy and a Marilyn Monroe portfolio by Pepe Gonzalez. After several portfolios and posters, the *Cimoc* magazine appeared in 1981 as the first big Norma Editorial, with the objective of putting together the best authors of the world and displaying new Spanish creators. *Cimoc's* appearance marked a golden age for magazines in Spain, and featured the art of Luis Royo, who soon became one of the head talents of Norma Agency and a renowned author all over the world.

In 1983 a new Rafa Martínez project saw the light: he opened the first Norma Comics bookstore, with a different concept of comic bookshop. Far from the typical chaotic style, Norma Comics bookstores offered more than just comics, and attracted a lot of non-comic readers.

Thirty years after the foundation of Norma Editorial, Rafa Martínez is still the head of the company – the leading comic publisher in Spain – with titles that go from European BD to manga, including USA comic books and art books by top artists.

He lives in the center of Barcelona, with his wife and his two daughters.

About Donna Shirley

by L. Howle

I first met Donna Shirley on the phone. She called to talk with me about a job at the Science Fiction Museum and Hall of Fame where she was the newly hired Director. I instantly liked her straightforward manner and sense of humor. She was warm, honest, and open during that first conversation, as she somehow made me feel comfortable even while asking challenging questions. My first impression was solidified when I was brought on board as part of the team planning the opening of the Science Fiction Museum. I sat down in my office and Donna said, "Go to it, kid."



The planning for the education and outreach for the new museum emerged out of many meetings with museum planners — Advisory Board Members like Greg and Astrid Bear and others — but my long conversations with Donna about how science fiction can be used to inspire a love of science through informal museum education was at the heart of the work that I did. Her past science education experience with the Mars Millennium Project was exciting and motivating. The Mars Millennium Project, an official White House Millennium Council Youth Initiative, challenged students across the nation to design a community, yet to be imagined, for the planet Mars. This project inspired remarkable results. Who knows where it would have gone had the Bush Administration not cut the funding.

As the museum was coming together, Donna organized weekly meetings and her hands-on coaching and supportive communications coalesced the team and moved things briskly forward in a positive manner. I was all admiration. Watching her work knowledgably alongside the artists, curators, construction workers, designers, and project manager Anne Adams, as this science fiction museum within a music museum quickly came together. One day she was looking at blueprints with designers and a few months later she was on her hands and knees adhering alien footsteps to the floor in the museum. It was amazing to watch, but it's just what Donna does. She understands how to manage a creative team, how to do what's required to get the job done. In fact, she does it so well that she's written an online book about it, *Managing Creativity: A Practical Guide to Inventing, Developing and Producing Innovative Products*. In this book Donna shares her strategies for using the collective creativity of groups to develop ideas and efficiently and effectively turn them into real products.

How did the woman who helped put the Sojourner on Mars end up coming out of retirement to be the Director of the new Science Fiction Museum? As it turns out, science fiction was instrumental in inspiring Donna. She cites both Arthur C. Clarke's Sands of Time and Ray Bradbury's Martian Chronicles with fueling her dreams of space in general and Mars in particular.

Donna is a remarkable and inspiring woman and it's well worth reading her autobiography,

SGoH: Donna Shirley

Managing Martians: The Extraordinary Story of a Woman's Lifelong Quest to Get to Mars — and of the Team Behind the Space Robot That Has Captured the Imagination of the World. It's the story of her life from her childhood in Wynnewood, Oklahoma to managing the Mars Exploration Program at the Jet Propulsion Laboratory. It chronicles the struggles and triumphs of the Pathfinder and Sojourner Rover teams, which carried out the Mars landing, and tells of the ongoing saga of the Mars Global Surveyor currently orbiting and imaging the red planet. The story of the journey of a girl from a very small town, whose dream of flying led her to become first a pilot, then an engineer, then a member, and finally a leader, of teams exploring the solar system will keep you turning pages.

When I read the book I was struck by contrasts—the picture of a ten-year-old Donna with model planes hanging from her bedroom ceiling; the lovely young Donna in a formal ball gown who just won a beauty pageant; the picture of Donna as one of a group of NASA engineers where she is the only woman.

Not every kid has dreams of going to Mars, but Donna's vision of reaching out to the mysterious red planet made her study diligently, learn to work in a man's world, and keep the dream alive until the day she could take us there. It was July 4, 1997, and as the entire world watched, the Mars Pathfinder and the Sojourner Rover successfully landed on Mars. Two months after that historic landing, the Mars Global Surveyor went into the planet's orbit and gathered some of the most significant scientific data of our time.

Donna Shirley is an accomplished engineer, speaker, writer, and scientist, an intuitive and progressive manager and leader, and a pioneering woman who broke through barriers of gender and expectation during her 32 years at JPL. She loves science fiction and understands its importance in holding up a mirror to humanity. We're lucky to have her at Norwescon.



The Magazine of Clantasy & Science Cliction Gordon Van Gelder

by Leslie Howle

I've known Gordon Van Gelder since he was a hot young writer attending the 1987 Clarion West Writer's Workshop. He was a twenty-year-old creative writing student from Princeton who had already sold a short story to a 1984 Terry Carr anthology. I didn't realize until much later that he sold that story when he was still in high school; all I knew was that he was a talented writer and astute critic. I was impressed with him then and have remained so throughout his career.

While still at Princeton, Gordon took a writer's workshop taught by visiting writer Joan Vinge. Joan's husband, Jim Frenkel, was with her. Jim was an independent book publisher running Bluejay Books at the time, and when he announced to the workshop that he had an opening for an internship that summer, Gordon's fate was sealed. He took that intern job and spent the summer learning book publishing from the ground up. He left Bluejay Books right before it folded, but by that time, he liked publishing enough to answer an ad in *The New York Times* for an editorial assistant.

Gordon says he learned a lot from Jim Frenkel during his internship at Bluejay Books; and between Stuart Moore, the editor he worked for at St. Martin's Press, and David Hartwell, the editor he worked for at the *New York Review of Science Fiction*, he received quality mentoring from these three influential editors during his apprenticeship years.

In the course of his twelve years at St. Martin's, Gordon eventually worked his way into the position of senior editor. From 1988 to 1993 he also worked as managing editor for *The New York Review of Science Fiction*, where he was nominated for the Hugo Award a number of times. Gordon has never been afraid of hard work, and it has paid off.

Gordon got to know Ed Ferman when he edited a *Best from F&SF* anthology at St. Martin's. In 1997, when Kristine Kathryn Rusch decided to resign as editor of *The Magazine of Fantasy and Science Fiction (F&SF)*, Ed Ferman gave Gordon a call and offered him the job saying, "I'm looking to hire a new editor. You're probably not interested, but I thought I'd ask anyway." They talked, Gordon thought about it, and about six weeks later he became the eighth person to edit *F&SF*. He was still working as an editor at

St. Martin's, and for three years this remarkable young man (he was thirty at the time) successfully juggled both jobs.

Gordon found book publishing increasingly frustrating because the kind of books he liked to read and edit were offbeat and harder to find the right market for. The publishers didn't like the extra work of marketing these books and weren't giving them the support he thought they deserved. Editing the magazine gave Gordon the aesthetic and marketing freedom he was looking for and though it was



Photo by Al Bogdan, 2004

A&Scf: Gordon Van Gelder

stressful, he enjoyed the challenge and the opportunity.

When Ed Ferman decided to sell *F&SF* in 2000, the only way Gordon could continue as editor was to buy the magazine, so he left his job at St. Martin's and took the leap. Since then he has worked full time as both editor and publisher of *F&SF*.

Gordon has also edited several F&SF anthologies, including One Lamp: Alternative History Stories from The Magazine of Fantasy & Science Fiction (2003), and In Lands That Never Were: Swords & Sorcery Stories from the Magazine of Fantasy & Science Fiction (2004), and Fourth Planet from the Sun: Tales of Mars from the Magazine of Fantasy and Science Fiction (2005). Gordon Van Gelder won World Fantasy Awards in 2000 and 2003 in the Special Professional category for editing.

The June 2007 issue of F&SF will mark Gordon's tenth anniversary as editor. In those ten years he has built a well-deserved reputation as an extraordinary editor. His editorial vision has made F&SF a unique, high quality venue for short fiction that spans the spectrum of the best of what fantasy and science fiction can do. He's more interested in good stories than genre boundaries. For example, he bought a story that's basically mainstream but "cuts so directly to the heart of what science fiction is all about that I'm running it anyway." Gordon sees his job as editor as facilitating the connection between the writer and the reader. He finds something that connects with him, shapes it, and then publishes it so it connects with readers. He is known as an editor with both taste and integrity. Writers like how quickly he responds to submissions, and say he is great to work with.

Each year more stories published in F&SF are nominated for awards. I consistently recommend F&FS to readers and writers alike and sincerely encourage people to support this independent publication and the many new and old favorite writers Gordon Van Gelder publishes by subscribing to this magazine that showcases literary speculative fiction so well. Check out a free back issue copy while you're at Norwescon and see if you like it.

With David Hartwell, Gordon administrates the prestigious Philip K. Dick Award; presented annually here at Norwescon. Gordon Van Gelder is a talented, important editor whose influence will be felt for years to come. Will he return to writing one day? He doesn't want to be a writer, but I know he has things he needs to write, and maybe some day in the future we'll read his work again.

Gordon founded his own press, Spilogale Inc, named for a genus of spotted skunk, to continue to publish *F&SF*. He came up with the name because "My Father, the Mammalogist, wrote his doctoral dissertation on a taxonomic revision of the genus Spilogale." And also, as Bob Silverberg said, "I've known a lot of publishers who were skunks but very few who advertised it." He lives in Hoboken, New Jersey, with his wife Barbara and their recent addition, Junior Editorial Assistant, one-year-old Zoe.

Leslie Howle http://www.nwmediaarts.com/

THURSDAY

Traits of Fandom

Thursday, 1:00 p.m., Cascade 6

Rachael Kenoyer (M), Bethany Runnerwolf

There are lots of discussions in today's world about the traits of certain economic and ethnic groups; but what if your strongest connection is to the fannish community? Does fandom have a distinct identity? If so, what are its traits? Come prepared to share your thoughts and ideas.

Tengwar Alphabet Thursday, 1:00 p.m., Cascade 9

SunnyJim Morgan (M)

Learn the basics of JRR Tolkien's phonetic elvish alphabet, including practical experience in the attractive Tehta mode.

Play With Your Food Thursday, 1:00 p.m., Cascade 13

Becky Citrak

Geared for kids, 10 years and older, these are fun foods to make and eat that don't need cooking. Limit: 20 people. (M)

US of A, We Hardly Knew'ya. Thursday, 1:00 p.m., Cascade 5

Mike Shepard Moscoe (M), Mike Brennan

Orson Scott Card is writing a future novel of the Second American Civil War. What would it look like . . . the good, the bad and the ugly. What's your take?

Growing Artistically Through Crisis Thursday, 1:00 p.m., Evergreen 2

Yasmine Galenorn (M), Irene Radford,

Bruce B. Taylor

Your spouse left you, your dog died, and the bank repossessed your pickup. If you're not a country western singer, what do you do?

Law and the Virtual World Thursday, 2:00 p.m., Cascade 7

Christopher C. Konker (M)

As virtual goods in Second Life, Everquest, and others have taken on real world value new questions on who has jurisdiction over transactions have arisen. In addition, there is a move afoot to tax the goods even if you never turn them into real world cash. Will we have a two tiered system of law? Will there be new virtual crimes statues written?

Surviving Horror Thursday, 2:00 p.m., Cascade 4

Phillip Brugalette (M), Chris Bruscas

Survival horror has been a hit genre for games for a while now. What is the appeal of these games for players? What makes them such a challenge to do well? How do you balance over-whelming odds, low chance of survival, and fun game play?

Making A Magic Wand with Scott Perrin Thursday, 2:00 p.m., Cascade 13

Scott Perrin (M)

In this 2-hour workshop you will make your own wooden wand. Prepare to get messy and work hard. This is hand crafting (no power tools) and space is limited to 15 wand-makers. Come early as it will take about 1½ hours to finish. Magical ingredients not included.

Big Planets, Small Planets:

What Can We Find in Other Solar Systems? Thursday, 2:00 p.m., Cascade 10

James C. Glass (M), Greg Paddock

How are extra-solar planets discovered? Just how do we define a "planet?" How are solar systems formed? Some questions we thought we knew the answers to are being resurrected as observations of new planetary systems are discovered. Just what is, and what can we find, out there.

The Ethics of War Machines Thursday, 2:00 p.m., Cascade 9

Bart Kemper (M), G. David Nordley, Jim Kling
The military is investing serious bucks in military
robots. Some are perfectly benign, like robot logistical
transport vehicles. But last year one blew up a house
in Pakistan killing 18 people. What happens if
pilotless fighter aircraft go beyond benign, and give
robots the decision-making authority of when and
whom to kill? How will you feel about the Marines
looking for a few good circuits? And who does the
programming for these machines? What happens to
the 3 Laws?

The Muddle in the Middle Thursday, 2:00 p.m., Cascade 6

Donna Barr (M), James Cobb, Ted Butler
You're half, two thirds of the way through your novel
and . . . nothing's happening! Is there something
structurally wrong with your book? Do "real" writers
have a secret technique to bridge this mess? Do
you just consign this novel to the hole where your
other 23 unfinished novels rot? Panelists will share
their experience with this beer-belly, hanging-overthe-belt middles of books syndrome and offer some

The Sci-Fi World of Donna Shirley Thursday, 3:00 p.m., Cascade 7 Donna Shirley

suggestions . . . we hope.

Our Science Guest of Honor talks about her inspirations from within the genres of science fiction.

Breaking in Through the Small Press Thursday, 3:00 p.m., Evergreen 1

Bruce Taylor (M), Marti McKenna, Jay Lake, Bluejack

How is it doing? Who's doing it? Where are the markets? Who's in the know? Is it a great place to break in . . . or get heart broken?

Education Future Shock:

Should The Classroom Become Extinct? Thursday, 3:00 p.m., Cascade 8

ElizaBeth Gilligan (M), Howard V. Hendrix, Christopher C. Konker

Is the way we've always educated the masses really the best way? Share your ideas!—be they crazed, futuristic or archaic—what can we use from the imaginations of SF/F writers that might actually work in the real world? Bring your favorite pet theory and be prepared to defend it—scoop up after it.

Invisibility Shields: Fact Or Fiction? Thursday, 3:00 p.m., Cascade 4

James C. Glass (M)

Hear about stealth technology and the new negative index, or meta-materials that might provide the first step in cloaking.

Gaming

Thursday, 3:00 p.m.-4:00 a.m. Cascade 11 & 12 Rob Biggers

Open Gaming

Thursday, 3:00 p.m.-6:00 a.m., Rotunda Rob Biggers

Thursday Matinee: Muppets in Space Thursday, 3:00 p.m., Evergreen 2

Becky Citrak (M)

Make a paper bag Muppet and join the Muppels as they meet Gonzo's space family.

Blood and Brains

Thursday, 3:00 p.m., Cascade 9

Eric Morgret (M), Lorelei Shannon

Is gore the greatest? Or does the psychological scare go further? Can you mix both and still terrorize your reader? Learn about using the range of fright from Cthulhu to Freddy Krueger.

Alternatives to Prose Novels Thursday, 3:00 p.m., Cascade 6

Vladimir Verano (M), Cory Ench, Catska Ench,

Mimi Noye

Graphic novels, comic books, anime, manga, television series, movies and cartoons. Different mediums allow a different approach to storytelling from prose. Is this expanding or changing our view of science fiction and fantasy literature?

Moon Base 2015

Thursday, 3:00 p.m., Evergreen 4

Mike Brennan (M), Mike Shepard Moscoe,

Janine Ellen Young

Okay, We're back to the moon (and all of NASA's money has gone for that.) How do we make a lunar colony pay for itself better than Virginia and Plymouth did way back when? Is pure science the way to go? A launching pad for reaching the rest of the solar system? Industrial applications? A mix? If we can't make a permanent human presence on the Moon pay, will it ever be viable in the long-term?

Practical Immortality

Thursday, 3:00 p.m., Cascade 5

Bridget Coila (M), Greg Paddock, Miki Garrison, Bluejack

Can we achieve the fountain of youth? What are the limits of pharmacological interventions? What about tinkering with the genes? Or is a simple change in diet enough to affect longevity.

The Style of Royo Thursday, 4:00 p.m., Grand Ballroom 2

Thursday, 4:00 p.m., Grand Ballroom 2 Luis Royo, Rafa Martínez

Our Artist Guest of Honor discusses the techniques that he uses to create his fabulous art.

Norwescon 30 Programming - Thursday

SF Pictionary

Thursday, 4:00p.m., Evergreen 4

Donna Barr (M), Roberta Gregory, John R. Gray III, Mimi Noyes, Jeffrey N. Knutson

Everyone participales in the fun of drawing and guessing! You never know what they will draw.

Costuming for Kids

Thursday, 4:00 p.m., Cascade 7

Katrina N. Marier (M), Richard Stephens,

Peggy Stewart

From newborns to the young at heart . . . let's explore ways to costume our "Mini Me."

Text-lepathy

Thursday, 4:00 p.m., Cascade 3

Lisa Mantchev (M), Heather Lindslev

Coming to a body piercing shop near you: an implanted text-messenger. Hands free operation, secure and private. Would you get one? How would it change things?

Filk: Being a 2nd Gen Fan

Thursday, 4:00 p.m., Cascade 10

Bethany Runnerwolf (M), JT Traub,

David Nasset Sr.

"Aren't you so-and-so's kid?" What it's like growing up with fans, and why we choose to keep it up.

Book One Sold: What Next? Thursday, 4:00 p.m., Cascade 9

M. H. Bonham (M), Richelle Mead, Kevin Radthorn What happens after the book goes to press. Marketing, promotion, and writing the next one while staying sane in the speculative fiction market.

The Prime Directive: Good Drama or Bad Ethics? Thursday, 4:00 p.m., Cascade 4

Chris Nilsson (M), Timothy Armstrong

The Prime Directive was an ingenious plot device that allowed the *Star Trek* writers to examine our modern problems in a futuristic setting. But does the Prime Directive work? What are the results if you carry out this philosophy to its "logical" conclusion? "Fascinating."

Everybody Kills Somebody, Sometime Thursday, 4:00 p.m., Cascade 8

Greg Cox (M), Pat MacEwen, Michael Montoure What are the rules for traumatizing, maiming, and killing fictional characters believably? Learn the gentle arts of fictional murder from the experts.

Web 3.0

Thursday, 5:00 p.m., Cascade 8

Ted Pedersen (M)

If you are like me, you never figured out what web 2.0 was and now the pundits are touting web 3.0. What is real and what is marketing hype? How do the 'versions' differ and what does that mean to you?

Memoirs of the Kimono

Thursday, 5:00 p.m., Cascade 6

Katrina N. Marier (M), Gail Glass,

Suzanne Jachim, Vicki Glover

The clean and simple lines of Japanese fashion can be easily made by any costumer.

Low Budget Special Effects Thursday, 5:00 p.m., Cascade 13

Edward Martin III (M), Ryan K. Johnson,

Eric Morgret

Although each of us would love to have a hundred million dollars for the top-of-the-line special effects, the sad truth is that those PowerBall numbers remain as elusive as ever. In lieu of an unspeakable budget, here is a collection of techniques and tricks, including live demonstrations, of some special effects that you can do on a more "dinner-and-a-movie" budget!

Contagious Planets

Thursday, 5:00 p.m., Cascade 7

Mary Rosenblum (M)

Events like the KT impact spread bits of DNA and perhaps intact microbe spores all over the solar system and even beyond. What are the implications with respect to the search for life, quarantine procedures, and SETI?

Reading: James C. Glass Thursday, 5:00 p.m., Cascade 3

Sedona Conspiracy. Novel in progress. PG

Volunteerism in Fandom

Thursday, 5:00 p.m., Cascade 4

Bethany Runnerwolf (M), Chris Nilsson, Anita Taylor

Why do some of us work countless hours before, during, and after a con? Is a con com a closed society, a place to hone your people management and project management skills, a black hole into which goes all of your free time, or all or none of the above? Panelists discuss the benefits and the pitfalls, both personal and professional, of volunteering in fandom.

Elven Calligraphy Thursday, 5:00 p.m., Cascade 9

Betty Bigelow (M)

Discover the secrets of this graceful writing form employed by J.R.R. Tolkien in his books, useful both as an art form and for passing notes in class so the teacher can't read them. Materials provided.

The Human Being in a Thousand Years Thursday, 5:00 p.m., Cascade 10

Greg Paddock (M), Pat MacEwen, Heather Lindsley Flesh and blood or cybernaut?

Show, Don't Tell:

"Writing" for Comics and Storyboards Thursday, 5:00 p.m., Cascade 5

Roberta Gregory (M), Greg Cox,

Jeffrey N. Knutson

Translating story ideas into visual scripts or drawings for comics, graphic novels and storyboards. Requirements and mindset for visual storytelling.

Reading: Howard V. Hendrix Thursday, 5:30 p.m., Cascade 3

Vincent Spears of God. His latest novel. PG

The Art of Robots and Space Crafts Thursday, 6:00 p.m., Cascade 7

Jeff Sturgeon (M)

What were the most popular robots and space ships of the past and today? Who created them and how?

Magic Realism in Films

Thursday, 6:00 p.m., Evergreen 4 Bruce Taylor (M), Mimi Noyes

What is Magic Realism? How does a literary term translate into the film genre? What are some examples of Magic Realism films? Why is the American film industry so slow to catch on to this phenomenon? What makes Magic Realism films different from 'fantasy' films? All these question and more will be explored in dialog and, if it is of interest, I would be happy to do a similar project of having film clips to show from various Magic Realism films that perhaps people are not so aware of.

Reading: Alexander James Adams Thursday, 6:00 p.m., Cascade 3

Everafter – A Faerie Tale. When Fantasy Meets Reality. PG

Long Term Games

Thursday, 6:00 p.m., Cascade 9

Dan Green (M), Sean Prather, Glen Moore
How to attract, maintain, and satisfy your player's
interest. The rarest of all things, the Holy Grail of
gaming, the long term PC driven campaign. How to
build, design, and fill out a long term game that your
players will love and remember always.

Essential Filk Albums/Artists Thursday, 6:00 p.m., Cascade 10

Rick Weiss (M), David Nasset Sr., Steve Dixon Instead of which songs should you get (always a challenge), how about which artists should you make a point to see in person? Which CDs do our panelists think are essential for your filk collection—whether you are just starting or have been around for a while.

My Favorite Horror Novel Thursday, 6:00 p.m., Cascade 8

Lorelei Shannon (M)

If you had to recommend just one horror novel from the last thirty years, which would that be?

Fun and Games: Basic Medieval Games Thursday, 6:00 p.m., Cascade 6

Robert Grey (M), G.Robin Smith

(You get to take home copies of rules and paper game boards from 10 different games.) Chess variants, Nine Men's Morris, Fox and Geese, etc. We won't have time to play entire games probably, but will work towards a good understanding of the strategies and styles of the games. Teachers, use these in your classes. Writers, use these to base your character's strategies or activities upon.

The Future of Genetic Engineering Thursday, 6:00 p.m., Cascade 4

Mary Rosenblum (M), John P. Alexander A reality check—what is really possible?

Screwing With the Genome Thursday, 6:00 p.m., Cascade 5

Misty Marshall (M), Craig Figley

Now that the human genome is known, what do we do with it? From gene therapy to transgenic humans, what are scientists working on, dreaming of and fearing for the future. And is DNA the only thing that controls our destiny?

Norwescon 30 Opening Ceremonies Thursday, 7:00 p.m., Evergreens 1 & 2 Richard Stephens (M), Tracy Knoedler, Kim Stanley Robinson, Luis Royo, Rafa Martínez, Donna Shirley, Gordon Van Gelder

It's time to begin four days of Norwescon. Help us celebrate our Persistence of Vision. Find out what adventures lie ahead as we launch Norwescon 30 and welcome our Guests of Honor to our convention.

What is Goth?

Thursday, 8:00 p.m., Cascade 6

Misty Marshall (M), Mickey Schulz, Alexia Roy Who are all these black clad weirdoes and what are they up to?

Visions of Bollywood Thursday, 8:00 p.m., Evergreen 3

Anita Taylor (M), Janet Borkowski, JoAnne Kirley Saris, bindis and bangles, oh my! How to create the glitz and glamour of this colorful and truly over-thetop Indian genre.

Lazer Tag

Thursday, 8:00 p.m.-2:00 a.m., Cascade 9 & 10 Scott Perrin

The only place at the con where you are allowed to draw your lazer weapons and encouraged to fire.

Norwescon Casino

Thursday, 8:00 p.m.-2:00 a.m., Grand Ballroom 2 Mary Westerling

Spend the evening playing some of your favorite casino games.

Thursday Night Red Dance

Thursday, 8:00 p.m.-2:00 a.m., Grand Ballroom 3 DJ Black Maru & DJ Eternal Darkness

At Thursday night's Red Dance, relive the vision of your favorite horror movies on to the dance floor. Who is that masked DJ? Did someone leave an arm on that table? You must come to find out. Red is the color of the evening; dressing up is highly recommended, if you know what I mean.

Lyrical Writing Thursday, 8:00 p.m., Cascade 4

Andrew Dolbeck (M)

Some stories are told plainly, while others are more fanciful. An elaborate writing style might help your story, or it might do more harm than good. Every story has its own tone of voice. How do you find the right one? And how do you sustain it?

Reading: M. H. Bonham Thursday, 8:00 p.m., Cascade 3

Runestone of Teiwas. Sample next in the Prophecy Series, PG-13

Clay-o-Rama

Thursday, 8:00 p.m.-10:00 p.m., Cascade 13 Betty Bigelow (M), Dave Bigelow

Come learn to make little creatures, and play a hilarious game with them. Much screaming and laughing for the whole family-with the one and only Betty Bigelow.

Harry Potter Scene It Thursday, 8:00 p.m., Evergreen 4

LouAnna Valentine (M)

How well do you know your Harry Potter? Come strut your stuff at this fun game.

Give My Creation Life!

Thursday, 8:00 p.m., Cascade 5

Renee Stern (M), Kevin Radthorn,

Joshua Palmatier, kij johnson

No matter how wild the fantasy, characters still have to ring true and act real. Discuss developing rounded, engaging characters that aren't Mary Sues or cardboard cut outs.

Medieval Re-Creation and

Medieval Re-Enactment Societies

Thursday, 8:00 p.m., Cascade 8

Wendy Prather (M), Alisoun F. Lamb, Robert Grey, Karen Rall, Timothy Armstrong

The SCA, Realm of Chivalry, Medieval Studies & Recreation, Hastings and others. Their histories and where to find them.

Writing a Novel in a Year

Thursday, 8:00 p.m., Cascade 7

Lisa Mantchev (M), Brenda Cooper, Greg Cox, Kat Richardson

This year, next year, and the one after that. Come and see how some writers do it, both with a day job and without one.

Reading: Ted Butler

Thursday, 8:30 p.m., Cascade 3

Royal Treat. Book Four of the Belt Republic series.

Old-Time Party Costumes Thursday, 9:00 p.m., Cascade 5

JoAnne Kirley (M), Margo Loes, Julie Zetterberg As long as man has worn clothes he has also worn costumes. Let's look back at how people from the past depicted themselves in fancy dress clothes as gods, mythic figures or even the light bulb!

The Cover's Just There To Grab Your Eye Thursday, 9:00 p.m., Cascade 6

Patrick Swenson (M), Kevin Radthorne How publishers—and artists—try to get you to pick up this book, take it to the register and pay money for it? You got a better idea?

Let's Make a Movie: Introduction Thursday, 9:00 p.m., Evergreen 1 & 2

Edward Martin III (M), Rvan K. Johnson,

Brian Oberquell, Eric Morgret

In this introduction, see all the movies ever made at Norwescon as a part of this ground-breaking workshop, including hilarious video introductions by the filmmakers. Here's the best place to watch all these movies at once, and behold the genesis of one of the weirdest and funniest workshops ever to be tolerated by Norwescon! Learn about some of the weird and heinous behind-the-scenes stories! Feel free to ask the filmmakers questions afterwards, if they're brave enough to stick around! Be inspired for part 1!

Reading: Heather Hudson Thursday, 9:00 p.m., Cascade 3

The Goblin School. Girls' heroic fantasy for middle readers. G

How Robert Heinlein Changed My Life Thursday, 9:00 p.m., Evergreen 3

Mike Brennan (M), Juliana McCorison,

G. David Nordley

Some authors have changed the world, one person at a time. Was Robert Heinlein such an author for vou?

Fast Play Rules

Thursday, 9:00 p.m., Cascade 4

Julie Haehn (M), Rick Labadie

The biggest difference between pen and paper RPGs and Electronic RPGs is how quickly you can get started playing in an electronic format. Are there lessons that video games can teach us oldschoolers? How do you teach a new person to play? What is the best way to introduce new rules or new games to existing players?

Friends of Bill W. Thursday, 9:00 p.m., Green Room

Now That J-Horror Invasion Has Slowed Is There Another Foreign Country That Should Be Mined For New Horror? Thursday, 9:00 p.m., Cascade 8

Cherie Priest (M)

J-Horror has been huge and its coffers have been ravaged. Although good movies still come from Japan, what could be the next country to import great movies from. Korea? Brazil? Spain? Will Italy have a renaissance? Come and talk about the foreign horror film world.

Computer Sing-along Thursday, 9:00 p.m., Evergreen 4

Steven Dixon (M), John Caspell, David Nasset Sr. In the last 30 years computers have come a long way. Come and sing some songs about it with us.

Writing A Story In An Hour Thursday, 9:00 p.m., Cascade 7

Jay Lake (M), Caitlin Kittredge, Lisa Mantchev, Kat Richardson

With Jay Lake and company. Come and see. Heckle, throw ideas or fresh vegetables.

Reading: Richelle Mead Thursday, 9:30 p.m., Cascade 3

Succubus Blues. Excerpt-Urban fantasy novel about a disgruntled succubus living in Seattle, PG-13

People Don't Really Do That, Do They? Thursday, 10:00 p.m., Cascade 5

Lauren Waddell (M), Heather Candelaria,

Mickey Phoenix, Russell Harmon

You've read about it, watched it in movies, seen it on TV, but you're still not sure about what appeal those strange sexual practices have for people. Come talk about things you've read or seen, and our panel will tell you how realistic those things are, and why they might strike a spark for you? 18 and over with ID, please.

Norwescon 30 Programming - Thursday/ friday

Women In the Art World Thursday, 10:00 p.m., Cascade 6

Abranda Icle Sisson (M), Michaela Eaves How women succeed in the world of art. What does it take to be at the top?

Using Sketches and Sketchbooks as an Illustrator Thursday, 10:00 p.m., Cascade 13

Larry Lewis (M), Jeff Sturgeon

Illustrators show samples and discuss the way to use sketches professionally.

Risque Costumes from History Thursday, 10:00 p.m., Cascade 8

Lori Edwards (M), Alisa Green, Amanda Harris-Forbes, Alisoun F. Lamb

A raucous discussion of costumes throughout history from the Can Can dancers to a bachelor party at the Fiks Club.

Reading: Bridget Coila Thursday, 10:00 p.m., Cascade 3

Stories from the Queen of Dreams. A selection of short stories, PG-13

Gaming at Conventions Thursday, 10:00 p.m., Cascade 4

Phillip G. Lewis IV (M), Dylan S., Glen Moore,

T. Brian Wagner

So you want to spend some time at your convention in the gaming rooms? Maybe you want to run a game. Maybe you want to play. Come learn the ins and outs of Convention Gaming. How is it different from your home games? Learn what to do and what not to do.

Great Horror Soundtracks and the Importance of Music in Horror Thursday, 10:00 p.m., Cascade 7

Cherie Priest (M)

A person walks down a street at night. Not really scary. Think of the same image while you listen to your favorite horror music. Now that is creepy. Music has a huge impact in the horror movie, let's talk about that.

Thursday Night Chaos Circle Thursday, 10:00 p.m., Evergreen 4

Thursday night will be the Chaos Circle for filkers of all persuasions.

Reading: Donna Barr Thursday, 10:30 p.m., Cascade 3 Hussars. TF (Commissioned). Mature

How Far Is Too Far?

Thursday, 11:00 p.m., Cascade 5

Donna Barr (M), Mickey Phoenix, Lorelei Shannon You have a setting where child prostitution is the norm, older women/men initiate adolescents, the age of consent is far lower than what we recognize as adult in our current milieu. How far do you go in your depictions of this culture? How far is too far? Where is the line between art and the perverse?

Reading: kij johnson Thursday, 11:00 p.m., Cascade 3

"The Evolution of Trickster Legends Among the Dogs of North Park After the Change." Short story, appearing in The Coyote Road, Terri Windling and Ellen Datlow, eds. Unrated

Can We Strip Mine The Moon? Thursday, 11:00 p.m., Cascade 6

Cheryl Lynn York (M), Bryce Walden

Environmentalism and laws of the new sea. What earthly laws should apply to the new sea? We have the moon and space treaties which limit what a corporation or business might do in space. Do these treaties also limit the individual or countries from acquiring land and resources off-planet?

Reading: Michael Ehart

Thursday, 11:30 p.m., Cascade 3

Weaving Spiders Come Not Here. A servant of the Mnthycore story, Fantasy, PG

Thursday Midnight Movie:

Buckaroo Banzai Across the 8th Dimension Thursday, Midnight-2:00 a.m., Evergreens 1 & 2

Tonya Clark, Judith Herman

We will be showing The Adventures of Buckaroo Banzai across the 8th Dimension. We will have someone who actually worked on the film's special effects present to tell us a few stories about the creation of this cult classic.

FRIDAY

Gaming

Friday, 6:00 a.m.-4:00 a.m., Cascade 11 & 12 Rob Biggers

Open Gaming

Friday, 8:00 a.m.-6:00 a.m., Rotunda Rob Biggers

Blood Drive

Blood Mobile in Rear Parking Lot Friday, 9:00 a.m.-5:00 p.m.

Our annual blood drive. Please stop by and donate a pint and help save a life. This is a really easy way to help someone else.

Green Costumina

Friday, 9:00 a.m., Cascade 7

Amanda Harris-Forbes (M), Vicki Glover,

Cherie Lovell, Katrina N. Marier

Recycling, cannibalizing, retrofitting, using existing garments to create new costumes—the advantages and possibilities. A great start for beginning costumers and a fun, creative exercise for the longtime costumer as well.

Poets and Artists Koffee Klatch

Friday, 9:00 a.m., Cascade 10

Come spend an hour with some of our fine artists and poets in an informal setting.

Writer's Koffee Klatch

Friday, 9:00 a.m., Cascade 8

Come spend time with some very good writers in an informal setting.

Karate

Friday, 9:00 a.m., Cascade 4

Don Glover (M)

A great way to start the morning and prepare yourself for the day.

Raising Fen

Friday, 9:00 a.m., Cascade 5

Chris Nilsson (M), Syne Mitchell, Amy Thomson How does one raise a child to be "fannish"? What does that mean, anyway? Is this weird community we have put together truly a good place to raise children? Or could it be the perfect place? Come discuss how one raises children in an environment that is half a place to examine our world, our future, and our proper place in it, and half Alice in Wonderland.

Friday Morning Cartoons: Invader Zim Invasion! Friday, 9:00 a.m., Cascade 9

Becky Citrak (M)

Show us your best Gir or Zim impression between

Forging Fiction

Friday, 9:00 a.m., Cascade 6

Lisa Mantchev (M), James Cobb, ElizaBeth Gilligan, Ken Scholes

What is it, inspiration, perspiration, luck, or persistence? What makes a story great? Why did the 28th movie about the boat sinking break the box office, and none of the other twenty seven? Why is Harry Potter the rage and not all the other books about magic school? And why will we never run out

Artist Guest of Honor Slide Show:

The Art of Luis Rovo

Friday, 10:00 a.m., Grand Ballroom 3

Luis Royo, Rafa Martinez (interpreter)

Sensuality incarnate? Luis Royo shares his insights on his work.

Workshop: Polymer Clay Friday, 10:00 a.m., Cascade 13

Come learn to work with polymer clay and how to make the creatures you love. Dennis Bergum (M)

Freedom of Information or a Closely Monitored Society: How Does the Internet Affect Our Personal Liberties?

Friday, 10:00 a.m., Cascade 4

JT Traub (M), Don Glover, Wolf Lahti

The web gives us unprecedented access to information and the advances in technology gives the government unprecedented ability to monitor our research. Is there a balance that can be achieved?

Cross-Genre Costumes

Friday, 10:00 a.m., Cascade 7

Amanda Harris-Forbes (M), Janet Borkowski, Lori Edwards, Suzanne Jachim

No, I didn't say cross-gender, I said cross-genre . . . A discussion on how to meld genres together to create unique costumes such as steam-punk pirates, futuristic western wear and shagadelic Regency.

Let's Make a Movie, Part 1: Plan it! Friday, 10:00 a.m., Cascade 10

Edward Martin III (M), Ryan K. Johnson, Brian Oberguell, Eric Morgret

You were there for part 0, right? Quick! Time travel! In part 1, we go over the plan, figure out the gear, work up a story, write the script, plan the shoot, and pretty much anything else we can think of. That's right, from soup to nuts, we're going to make an entire movie here at Norwescon. This is your chance to be a part of the annual fun and learn how to make a movie on a budget so tiny calling it "shoestring" would be an insult to shoestrings. The key to making a movie, of course, is good planning!

Reading: Irene Radford Friday, 10:00 a.m., Cascade 3

"The Final Choice." Short story in new anthology Fantastic Fates. PG

Playing God: World Building 101 Friday, 10:00 a.m., Evergreen 3

Sean Prather (M), Phillip G. Lewis IV, Beverly Marshall Saling, Chris Bruscas, Will McDermott Whether your game is sci-fi, fantasy, western, or somewhere in-between, a good setting can make all the difference in the world. What goes into a good setting? What gets left out? Experienced game masters provide the tips and tricks that make their worlds shine.

Board Gaming In Europe vs. the USA Friday, 10:00 a.m., Cascade 8

Julie Haehn (M), Rick Labadie

What is it about the culture differences that have made board gaming so much more prominent in places like Germany and not as so here? Is it because they get to drink beer at their gaming conventions?

Mad-Libs with Felice Nightengale Friday, 10:00 a.m., Cascade 6

Felice Nightengale (M)

Silly stories where you supply the nouns, verbs and adjectives. Spelling not required, but funny bone mandatory.

Astrobiology Friday, 10:00 a.m., Evergreen 4

Bridget Coila (M), David Stuart, Mary Rosenblum, Bobbie Benton Hull

While it once sounded like something out of science fiction, astrobiology is renowned as a new field of science. Come discuss the broad range of sciences that are involved in this field, and how looking at life here on Earth may be the key to looking for life elsewhere in the universe.

Teaching the Middle Ages Friday, 10:00 a.m., Cascade 5

John Moore (M), G.Robin Smith

How to make classes in the Middle Ages interactive and interesting. Hands-on approaches to what to teach and how to teach it to make this fascinating period understandable.

Why Ain't It Happened Next? Friday, 10:00 a.m., Cascade 9

Christopher C. Konker (M), Mike Brennan, Michael Ehart, Mike Shepard Moscoe

What with writers of horror, science fiction, and speculative military fiction coming up with all these nifty ideas for terrorists, how come there ain't been any in the U.S. since 9/11. Is Bush right and we're getting them all in Iraq? Is our Homeland Security that good? Are the terrorists spread that thin?

Writers and Blogging Friday, 10:00 a.m., Evergreen 1

Joe Cooke (M), Jay Lake, Joshua Palmatier, Erin Tidwell, M.K. Hobson

There is a growing network of SF/F professional and aspiring writers connected via LiveJournal and other blogging communities. Is it breaking down the barriers between pro, amateur, and fan-ficcer? Does it function as an informal online writers' workshop, as a support group, or a black hole of cat-vacuuming?

Reading: Vladimir Verano Friday, 10:30 a.m., Cascade 3 TBD

Spotlighted Publisher Guest of Honor Interview: Gordon Van Gelder Friday, 11:00 a.m., Grand Ballroom 3

Gordon Van Gelder, Duane Wilkins (interviewer)
Fantasy & Science Fiction Magazine's Publisher
Gordon Van Gelder shares his views on the
magazine and the publishing world.

What Does the Scientist, Artist, Writer & Songster Have In Common Friday, 11:00 a.m., Evergreen 4

Juliana McCorison (M), SunnyJim Morgan, Bobbie Benton Hull, Wolf Lahti Hear how similar the pros are when putting their ideas together.

Cavalier Costuming Friday, 11:00 a.m., Cascade 7

Wendy Prather (M), Margo Loes, Lori Edwards, Richard Stephens

Travel back to the time of the Restoration and see the color, the rakish cut and "delight in disorder" from a time when men were the first to wear high heels, wigs and make-up!

Anxious to Please: 7 Revolutionary Practices for the Chronically Nice

Friday, 11:00 a.m.-1:00 p.m., Evergreen 1

Craig English, James Rapson

Imagine a condition that affects a huge portion of the population, a condition that causes severe anxiety and depression, cripples self-esteem, and undermines and destroys relationships. The condition described here is not drug addiction, schizophrenia, or a career in politics. It is chronic Niceness. This workshop examines the underlying psychological and cultural dynamics that have created an epidemic of Nice People, women and men who have great difficulty pursuing what they want,

who are struggling to find an assertive strength that they can integrate with compassion. This workshop offers seven revolutionary practices for transforming the anxiety that permeates the emotions and relationships of the Nice Person. These practices are practical and designed for use in a person's daily life. They promote a happy and calm emotional life, a greater sense of self-esteem, and healthy, soulful relationships.

Poetry Workshop One

Friday, 11:00 a.m., Cascade 5

Mike Brennan (M), G.Robin Smith

Does it have to rhyme? Unleash your creativity with fun writing challenges.

Dining Room Robotics Friday, 11:00 a.m., Cascade 13

David Franklin Shoemaker, Michael J. Laine Getting started in robotics on your dining room table. Introduction to simple kits and projects that are commercially available.

Reading: Renee Stern Friday, 11:00 a.m., Cascade 3 TBD

So You Want To Get Your Game Published? Friday, 11:00 a.m., Cascade 8

Julie Haehn (M), Chris Bruscas, Erik Mona
Tips from experienced professionals in how to submit
your game. Or, do you want to self publish? A
discussion on the pros and cons of both.

Sweat and Blisters: How Much Reality Can We Stand in Fantasy Quests? Friday, 11:00 a.m., Cascade 4

Beverly Marshall Saling (M), M. H. Bonham, Joshua Palmatier

Why do people on quests in fantasy literature never sweat? How do you handle all the inconveniences like potty breaks, rain, bugs, rocks under your blanket, carrying enough food and water, etc.? Does it matter?

Spacesuits for the Future Friday, 11:00 a.m., Evergreen 3

Gerald Perkins (M), Jean Christensen,

Greg Paddock, Chris Vancil

The current spacesuits used by astronauts won't stand up to repeated use on the moon and Mars; and they lack adequate mobility for maneuvering around on their surfaces. What do we need to create a usable spacesuit? And what about spacesuits for space tourists? If we offer EVAs to tourists, what would they wear?

Armor 101

Friday, 11:00 a.m., Evergreen 2

Timothy Armstrong (M), Jennifer Parsons, John Moore

Introduction to armor and protective clothing of the Middle Ages, including terminology, armor-crafting, and adapting modern materials to look authentic.

Norwescon 30 Programming - friday

Celtic Knotwork

Friday, 11:00 a.m., Cascade 9

Dave Butler (M)

Many people know the traditional gridwork, braided celtic knotwork methods. Come learn some more contemporary methods of celtic knotwork with which to personalize your art. Using bilateral symmetry and freehand flow, create unique and distinctive celtic knotwork.

View Point: A Never Ending Challenge Friday, 11:00 a.m., Cascade 6

G. David Nordley (M), Mike Shepard Moscoe, Janna Silverstein, Kelly Young, Ken Scholes
You know the he, she and the cat shouldn't be thinking in the same paragraph, page or even section. So, is that the end of Viewpoint's problems. How about who gets the scene? How many viewpoint characters can one book have and what do you owe them. And why do folks who break all the rules sell millions? Warning: nuts and bolts will be flying, some out the window. Not for the faint of heart.

Writer Guest of Honor Interview: Kim Stanley Robinson

Friday, 12:00 Noon, Grand Ballroom 3

Kim Stanley Robinson, Duane Wilkins (interviewer)
A multi-talented writer, Kim Stanley Robinson continues to intrigue his readers with his latest trilogy about D.C. politics, corporate greed, and the environment. Or is it the Mars Trilogy that holds your attention? This is your opportunity to hear the KSR interview.

Linoblock Prints Friday, 12:00 Noon, Cascade 13

Larry Lewis (M), Mimi Noyes, Krista Wolfheil, Cory Ench, Catska Ench

An art form that is a combination of linoblock prints and watercolor. Printmaking is an art form that has, in its many different forms, very beautiful and unique qualities that you can't get with other art processes. It also has the ability to make multiple original pieces of art, rather than just one original. Participants will get to learn about printmaking, see various examples of the different styles, and will learn how to cut and make their own linoblocks which they can use to print cards, make art, even embellish costumes.

Don't Lose your Head over Fashion Friday, 12:00 Noon, Cascade 7

Anita Taylor (M), Alisa Green, Margo Loes, Richard Stephens

From the tip of her toes to the top of her bouffant, Marie Antoinette was truly the queen of fashion trendsetters.

Verbing Nouns

Friday, 12:00 Noon, Cascade 4

Andrew Dolbeck (M), Cymbric Earlysmyth

It has been said that any noun can be verbed. You can barracks the soldiers, shadow the villain, and hound your enemies. Is it more interesting to stalker somebody, instead of merely stalking them? Or is

that just bad writing? Bring your favorite nouns to challenge the panelists. If time allows, we may even have a run at nouning a few verbs.

Reading: Patrick Rothfuss Friday, 12:00 Noon, Cascade 3

Of Beginings and the Names of Things. PG-13

Lifewriting with Steven Barnes Friday, 12:00 Noon, Cascade 9

Steven Barnes (M)

Steven Barnes returns to Norwescon after a hiatus of several years. Come and hear about the advancements in his Lifewriting series as he shares his insights about balancing work, relationships, and writing.

Beloved Monster

Friday, 12:00 Noon, Cascade 6

Lorelei Shannon (M), Irene Radford

They used to be the bad guys, but now they're the protagonists and love interests. Discussion on making your monsters sympathetic and well-rounded characters without letting them seem like humans in costumes.

My Favorite Science Fiction Book Friday, 12:00 Noon, Cascade 8

Kathy Watts (M), L. Timmel Duchamp, Michael Ehart, Judith Herman

If you had to recommend just one science fiction book from the last thirty years, which would that, be?

The Way of the Warrior

Friday, 12:00 Noon, Evergreen 2

Timothy Armstrong (M), Brian Snoddy
A quick survey of the formation and growth of the samurai class of feudal Japan and the development of the bushido, the samurai code by which these warriors lived.

The Science of Superheroes Friday, 12:00 Noon, Evergreen 3

Misty Marshall (M), Greg Paddock,

Vladimir Verano, Ted Butler

From the mild to the wild, what are humans really capable of? Can a mutation make someone fly, or do we need jetpacks for that? What about controlling things with the mind or gaining super strength? Come find out what superheroes will really look like when changing our DNA and adding personal modifications into our bodies becomes a possibility.

Research;

Where To Do It/When To Do It/When To Stop Friday, 12:00 Noon, Cascade 5

Cherie Priest (M), LJ Bothell, Janine Ellen Young, James Cobb, Deborah Layne

Who was the Bishop of Paris back then? What sharp, pointy thing was in fashion at that time? How do you build a rocket ship in your garage? Does it matter? When can I finesse the question? When am I using research to dodge writing? There is nothing worse than reading a fun fantasy or SF story and running into data that just does not fit. How do you get beyond it in your writing? What can you get away with?

The Basic Course On Putting The Dang Thing In The Mail Friday, 12:00 Noon, Cascade 10

Jeff Ayers (M), Patrick Swenson, Erin Tidwell Why bother with the stuff about one inch margins, courier font, 25 lines to a page. That's dumb. You don't want to look dumb, do you? Or are you? Yes, you can ignore the basics. It makes it easier for the editor to reject your manuscript. Listen, grasshopper, and be enlightened.

Philip K. Dick Nominee Reading Friday, 12:30 p.m., Cascade 3

Artist Guest of Honor Interview: Luis Royo Friday, 1:00 p.m., Grand Ballroom 2

Luis Royo, Rafa Martinez (interpreter),

Richard Stephens (interviewer)
Luis Rovo is one of the hottest artis

Luis Royo is one of the hottest artists painting today. Come and find out what makes his work so successful.

Color Theory Friday, 1:00 p.m., Cascade 4

Dave Bufler (M), Betsy Mott, Cory Ench,

Catska Ench, Rick Enloe

Come learn how to put the perfect colors together in creating your masterpiece! What colors go together and what colors are just wrong?

Costumer Death Match:

The Ugly Dress Challenge

Friday, 1:00 p.m.-3:00 p.m., Evergreen 1

Sean Forbes (MC), Lori Edwards,

Amanda Harris-Forbes, Margo Loes, Cherie Lovell, Wendy Prather, Bethany Roulett

Two teams of costume masters and two really ugly dresses. The challenge: transform the dresses from ugly ducklings to the swans that must be there somewhere before your very eyes.

Space Elevator Robotics 101 Friday, 1:00 p.m., Grand Ballroom 3

David Franklin Shoemaker, Michael J. Laine
What is it, and why does it matter? An overview of
how it works and how we will build it.

Reading: Lorelei Shannon Friday, 1:00 p.m., Cascade 3

Rags and Old Iron. Dark fantasy. PG-13

Numerology: The Past And Future King Of Math Friday, 1:00 p.m., Cascade 9

Dennis Bergum (M), Alyxx Berg

Just as the science of astronomy evolved from astronomy so too did modern mathematics evolve from the practice of numerology. Some of the greatest minds today are working hard to be able to express the complexities of everything from the human genome to the origins of the universe in mathematical formula. Is that really so different from the work of the numerologists of ancient times attempting to express the mysteries of the future and the world around then in the magic of numbers? Come enter the fascinating world of numbers.

Movie Previews

Friday, 1:00 p.m., Evergreen 4

Keith Johnson (M)
Come and see the latest and greatest!

Can Fandom Save The World? Friday, 1:00 p.m., Cascade 5

Karen Rall (M), Michael Citrak, Chris Nilsson
Yes it can. Many of us grew up loving science fiction
and fantasy; we are nerds. We love to read, watch
movies, TV, plays, play games, art, and many of us
are very creative. We still have the "childlike wonder
of the Universe." We are children for such a short
time, and if more children didn't try to grow up fast,
or weren't pushed to growing up so fast, and if we
worked to keep the "wonder" alive and active, more
people will be so busy reading, writing, networking
the nerd ways that they won't have time to commit
crimes. We would all be on life long quests of
learning. It's a fantastic vision of the future... and

Mask-Making with Vickie Glover Friday, 1:00 p.m., Cascade 13

Vickie Glover (M)

we can make it happen.

A family friendly workshop where you make a mask from bits of this and a little of that, a sprinkle of sparkle, a smidgeon of magic, and maybe a little glue. Limit: 20 people.

What's New In Science? Friday, 1:00 p.m., Evergreen 3

James C. Glass (M), Gerald Perkins, Jim Kling Up-to-date developments in all the sciences are discussed by our panel of experts.

Help! They're Singing in the Evergreens! Friday, 1:00 p.m., Cascade 10

Bethany Runnerwolf (M), Don Parris, Rick Weiss, Steven Dixon

What's all the singing about at those odd hours? What are filkers? Why do they do it? What goes on at a filk circle, and why would any sane person want to attend one? Come and hear how some of our panelists got sucked in, and why they keep doing it.

Books About Mars

Friday, 1:00 p.m., Cascade 7

C.A. Scott (M), Mike Brennan, Howard V. Hendrix, Kim Stanley Robinson

Our panelists will discuss their favorite books about the red planet.

"Let Them Eat Cake"

Friday, 1:00 p.m., Cascade 6

Richard Stephens (M), Rachael Kenoyer, G.Robin Smith, Jessica Cardoza

The French Revolution has been endlessly examined and filtered through every political, religious, economic and social theory for the last 200 years—a quick review then of some of the underlying key causes of the bloody French uprising and how it contrasted so differently from our own revolution.

If This Goes On

Friday, 1:00 p.m., Cascade 8

Brenda Cooper (M), Bobbie DuFault, Burt Webb, Ted Butler

Heinlein made no bones about writing cautionary stories, warning about where certain trends could take society in the future. Was modern SF founded on the concept of presenting political and cultural ideas under the cover of future societies and other worlds? Are such stories still good ideas or do they preach too blatantly to today's reader?

Inventing a Religion: How and Why Friday, 1:00 p.m., Evergreen 2

Joe Cooke (M), Roberta Gregory,

G. David Nordley, Joshua Palmatier, Irene Radford Writers discuss religions they have invented for works of fiction, why they invented them and how they relate to real religions.

Reading: Bruce B. Taylor Friday, 1:30 p.m., Cascade 3

Tales of alleymanderous and other Odd Tales. Magic Realism and surrealism. G

Space Elevator Robotics 201
Friday, 2:00 p.m., Grand Ballroom 3

David Franklin Shoemaker, Michael J. Laine
Progress report: what we have done in the past
year—NASA competitions, and ongoing research.
Our roadmap to the future.

Reading: Craig English Friday, 2:00 p.m., Cascade 3 The Anvil. Fantasy. R

Almost Human Rights Friday, 2:00 p.m., Cascade 8

Burt Webb (M), Brenda Cooper, Karen Rall
The law, with some exceptions, looks on living things as either human—and possessing civil rights—or not. But very advanced robots, senile adults, not-so-advanced aliens, young children, artificially intelligent computer systems and many other entities we can imagine challenge this categorical approach. Can we have a "sliding scale" of legal rights appropriate to the degree of sentience and responsibility of an entity; or would that send us down a slippery slope that might threaten existing rights? Must a being be able to suffer to have rights? (For what harm comes from denial of rights to something unable to suffer?) Is this a question of where do we draw the line, or can we move beyond drawing lines?

L.A.R.P.ing 101 Friday, 2:00 p.m., Cascade 7

Kathy Bunt (M), Stevena House-Labadie,

Julie Hoverson, Sean Prather

What's up with this whole Live Action Role-Playing?
Why are people playing rock-paper-scissors in the hall? Ever wanted to join in on the action but didn't know how to get started? This is the place for you!
Come and enjoy an introduction to the world of L.A.R.P. and get your game off of the table!

What Makes a Good Horror Book-to-film Adaptation? Friday, 2:00 p.m., Cascade 10

Philip Brugalette (M)

A good scary book can make for a boring movie. Another horror book is adapted into an amazing film. What makes the difference? What are some examples of creepy movies from chilling books? What are the ones that disappointed you?

Reviewing to Write Friday, 2:00 p.m., Cascade 9

Mike Brennan (M), Erin Tidwell, Renee Stern, Edd Vick, M.K. Hobson

Learning to review other people's books can help writers hone their own writing skills and gain appreciation and recognition of useful reviews by others—as well as which reviews to ignore. Get some tips about reviewing and learn how to use reviews to improve your writing.

Juvenile/Young Adult Gems Friday, 2:00 p.m., Cascade 4

Richelle Mead (M), Vladimir Verano, Kathy Watts Harry Potter and Eragon were published as juvenile and young adult books. What other gems are adults missing by not looking at juvenile and young adult books?

Tricky Tricksters Friday, 2:00 p.m., Cascade 5

Dave Butler (M), Mimi Noyes, C.A. Scott,

Alyxx Berg, Heather Lindsley

In every culture there are stories told of Tricksters—clever characters who fool other people and accomplish or acquire many things by their own sheer cunning. Learn about these universal archetypes, their commonalities and differences; and what each culture says about itself through the stories they tell about them in their fables and mythologies.

Boost Your Brainpower Friday, 2:00 p.m., Evergreen 2

Misty Marshall (M), Craig Figley

Can you improve your IQ? What about memory? Come learn what the experts say about boosting your brainpower and what practical steps you can take to improve your mental facilities.

Interstellar Cross-Contamination Friday, 2:00 p.m., Evergreen 3

Miki Garrison (M), Howard Hendrix, Gerald Perkins Many people worry about spacecraft bringing viruses or other nasty things back to earth from space—but what about spreading our germs to other places? How will we be able to tell if life we discover elsewhere in the solar system is native to that place or brought there by us? And are aliens more likely to infect us or the other way around?

Norwescon 30 Programming - friday

Defending the Writing Life Friday, 2:00 p.m., Cascade 6

Jeff Ayers (M), Greg Cox, Yasmine Galenorn, Jay Lake, Syne Mitchell

Or, "You're not busy, are you?" What to say when your parent, neighbor, or the mom besides you at playgroup asks, "So, are you still doing that writing stuff?" Why do writers have to defend their occupation to others? Why do our relatives and neighbors all think that because we're home we aren't really working? What great responses can you give them?

Science Guest of Honor Interview: Donna Shirley Friday, 2:30 p.m., Grand Ballroom 2

Donna Shirley, Richard Stephens (interviewer)
NASA, JPL, teacher, writer, the Science Fiction
Museum—Donna Shirley's world continues to grow.
This is your chance to hear what makes Donna tick!

Lost Wax Castings in Bronze Friday, 2:30 p.m.-4:00 p.m., Evergreen 4

Butch Honeck (M)

Bruce Honeck shows us the lost art of wax casting in bronze—come see this wonderful slide show.

Reading: Joe Cooke Friday, 2:30 p.m., Cascade 3 Elysen. Novel Excerpt. PG

30 Years of NWC Stories Friday, 3:00 p.m., Cascade 9

Michael Citrak (M), Don Glover, Patricia Booze
Did you meet your S.O. at Norwescon, did you sell
your first story or art work at Norwescon? What other
fun things happened? Hear some great stories from
our past, and share your favorite one or two. Enjoy!

Medical Applications of Virtual Reality Friday, 3:00 p.m., Cascade 5

Judith Herman (M), Miki Garrison

Not too long ago, virtual reality was the domain of techno-geeks and science fiction. Now computer-generated virtual-reality systems give patients the illusion their lost limb is still there, and the Human Interface Technology Lab (HITE) at the UW has developed an immersive reality game called *SnowWorld* that can ease young burn victims' pain. What other advances in the VR world will medicine bring us?

Crazy Historical Costumes Friday, 3:00 p.m., Cascade 10

Lori Edwards (M), Kate Buike, Alisa Green, Cherie Lovell

Think historical costumes are boring? Let's explore the bad and bizarre fads of the past that can be used to make truly unusual historical costumes.

Genre Busting

Friday, 3:00 p.m., Cascade 7

Bruce Taylor (M), Edd Vick, Irene Radford, Beth Meacham, Duane Wilkins

Knowing what you are reading (and writing) may make a big difference in how (and whether) you can sell your work. A review of the many sub genres in

SF and fantasy. Do you get to pick your subgenre ... or does your editor make the choice for you?

Using SF & Fantasy in Hard-Science Education Friday, 3:00 p.m., Cascade 4

Howard Hendrix (M), ElizaBeth Gilligan, Spring Schoenhuth

Einstein recommended reading fairy tales to enhance scientific understanding. Would everything in SF actually work in the world of hard science? The books *The Physics of StarTrek* and *The Physics of the Buffyverse* answer that question and successfully address high level science concepts through a known and engaging format. Why not use those same techniques to inspire students to want to know more and actively work toward understanding complex scientific concepts?

BattleStar Galactica

Friday, 3:00 p.m., Evergreen 1

Brian Oberquell (M), Krista Wolfheil,

Bobbie Benton Hull

Not at all like we remember it, is it? Is this BG for grownups? What do you think of Cylons in low cut, tight dresses? Humans as the resistance? Can we stand Iraq in Space?

Reading: Lisa Mantchev Friday, 3:00 p.m., Cascade 3

"Chocolate and Zombies" from Six Scents, as published in Weird Tales, PG

Wednesday Darling, Play With Your Food Friday, 3:00 p.m., Cascade 13

Becky Citrak (M)

A fun and healthy snack food project younger fen can make and eat! It's quick, easy and no cooking involved. Limit: 12 children under age 10.

Moonbase Alpha

Friday, 3:00 p.m., Cascade 8

Cheryl Lynn York (M), Bryce Walden

A gas station for Mars and beyond? What real infrastructure would we need to make Moonbase Alpha a reality?

Japanese Armor

Friday, 3:00 p.m., Evergreen 2

Brian Snoddy (M)

Japanese armor collector and enthusiast Brian Snoddy will be talking about the history, use, construction, and art of Japanese armor. He will be bringing in several pieces of antique armor, an almost-complete suit from the late 1600s, and rare books on the subject. This is a must see for Japanophiles and anyone who loves history.

Faeries

Friday, 3:00 p.m., Evergreen 3

Dave Butler (M), Alexander James Adams, Janet Borkowski, Larry Lewis, Ciandi Stephens Most of what now we "know" of fairies comes from Tolkien and the other semi-modern authors. What is the lore and "history" behind fairies? Much of what is now the "common knowledge" of fairies disagrees with some of the old lore. For instance, what is the difference between a brownie and a hobgoblin? What's the difference between a dwarf and a dark elf? Join our panelists for a lively discussion!

Plot, Setting, and Characters: Who's on First? Friday, 3:00 p.m., Cascade 6

LJ Bothell (M), Joshua Palmatier, Patrick Rothfuss, Richard Wadholm

Do you create wonderfully realistic characters, but then find your plots wandering around lost, searching for a resolution? Are the worlds you create lush and vibrant, but your characters speak like they're all clones? Come for a hands-on discussion of how to find the proper balance that will bring everything together in your stories.

Reading: Andrew Dolbeck Friday, 3:30 p.m., Cascade 3 Fever Jenny. Fantasy Novel. PG

Philip K. Dick Nominee Reading Friday, 4:00 p.m., Cascade 3

Going Beyond the Techniques Friday, 4:00 p.m., Cascade 13

Betsy Mott (M), Micheala Eaves, Douglas Herring, Wolf Lahti

This is a discussion about creating art that is guiding the viewer with brush strokes, color control, and composition to create the emotion and realism in painting.

Artist Jam: Monster in an Hour Friday, 4:00 p.m., Evergreen 4

Roberta Gregory (M), Larry Lewis,

John R. Gray III, Jeff Sturgeon, Jeffrey N. Knutson Help decide and then watch as our artists draw, in only one hour, the monster of the audience's choice.

Enlightened Costumes Friday, 4:00 p.m., Cascade 9

Amanda Harris-Forbes (M), Neil Duttkin, Garth Stubbs

No we're not talking about angels, we're talking about costumes that are blinky or light up!

Al: At What Point Do Machines Get Souls? Friday, 4:00 p.m., Cascade 7

Burt Webb (M), Richard Stephens, Mickey Phoenix Is the ability to independently create art an authentic test of sentience? How do we define the point where the machine is going beyond elaborate instructions and matrices to actually creating original works of art? How will this challenge our human artists? Will we have a second great Impressionist movement like the first that reacted to and against the advances of the camera?

Becoming a Great Game Master; or, How I learned to Lie, Cheat and Steal – Round 2 Friday, 4:00 p.m., Evergreen 1

Chris Bruscas (M), Julie Hoverson, Sean Prather, Dan Green, Erik Mona

Back from last year by popular demand! Why are some game masters better than others? Because

they know the tricks, especially the dirty ones. Come and learn a few yourself or offer your own pearls of wisdom.

Fannish Housekeeping Friday, 4:00 p.m., Cascade 4

Julie Zetterberg (M), Chris Nilsson, Michael Citrak, Anita Taylor

Share the horror and the awe. Tips on maintaining a typical fannish household with ever-expanding collections of books, art, costumes, media, and other assorted stuff.

Friday Matinee: *Toy Story* Friday, 4:00 p.m., Evergreen 3

Becky Citrak (M)

Build your favorite toy using Legos while watching Woody and Buzz.

Filk Terms and Etiquette Friday, 4:00 p.m., Cascade 10

Jeffrey Hitchin (M), Rick Weiss,

Bethany Runnerwolf, David Nasset Sr.

What is the difference between Chaos and Bardic Circles? How does one's behavior shift between them? Heck, what's a filk circle in the first place? How is it different than the concerts you go to listen to? Are there any rules of thumb about how to listen or when to perform?

Filk Mini Concert

Friday, 4:00 p.m.-5:30 p.m., Grand Ballroom 3 Alexander James Adams

Alexander James Adams

Meet and greet the Heir to the Heatherlands.

Science Fiction and Identity Friday, 4:00 p.m., Cascade 8

L Timmel Duchamp (M), M. H. Bonham, Loren Cooper, Amy Thompson

How science fiction reinforces or fights gender and racial stereotypes.

Space Hotel Design Parameters Friday, 4:00 p.m., Cascade 5

Mary Rosenblum (M), Chris Vancil, David Sluart What is needed to create a space hotel? Come and discuss both the engineering and aesthetic aspects of creating an orbital hotel.

Writing in Other People's Universes Friday, 4:00 p.m., Cascade 6

Jeff Ayers (M), Loren Coleman, James Cobb, You love reading about your favorite characters and the fun/trouble they get into. You've got this great idea. Should you try to write in their universe or change the names and write in your own universe?

Philip K. Dick Nominee Reading Friday, 4:30 p.m., Cascade 3

Workshop: Scratch Art Friday, 5:00 p.m., Cascade 13

Micheala Eaves (M), Cory Ench, Catska Ench A hands-on approach to learning scratch art. Create your own sample to take home.

Clothing of our Distant Future & a Galaxy Far, Far Away

Friday, 5:00 p.m., Evergreen 1

Richard Stephens (M), Bethany Roulett,

Garth Stubbs, Julie Zetterberg

Star Wars and Star Trek are the most influential in sci-fi. We look back over the years at our favorite clothes and costumes from these two mega-entertainment giants.

How to Make an Editor Cry Friday, 5:00 p.m., Cascade 7

Greg Cox (M), Marti McKenna, Lizzy Shannon,

Peter Dennis Pautz, Beth Meacham

What does it take to get under an editor's skin? Editors discuss the stand-out submissions they've read in recent memory, and what made them stand out.

Save the Cheerleader, Heroes! Friday, 5:00 p.m., Cascade 6

Chris Nilsson (M), Judith Herman, Ted Pedersen, Ryan K. Johnson

Now hold it, kids. In my days, the cheerleader did the butt kicking, and Buffy didn't need anyone saving her. So, what's with this new take on saving the world?

Reading: Michael J. Laine Friday, 5:00 p.m., Cascade 3

LiftPort: Opening Space to Everyone. Space Elevator Development. G

Mating Habits of Hungarian Horntails and Other Magical Beasts Friday, 5:00 p.m., Evergreen 4

Chris Bruscas(M), Dylan S., Julie Hoverson, Kathy Bunt

A quick look through the various Monster Manuals and Bestiaries of most games will provide a huge spectrum of scary and dangerously powerful creatures but what do these beasts do when they aren't chewing on player characters? Find out how a few lessons in biology and animal behavior can make your in-game monsters more compelling, more terrifying, and more real.

Where Have the Great Monster Movies Gone? Friday, 5:00 p.m., Evergreen 2

Philip Brugalette (M)

Godzilla, the Wolf Man, the Creature from the Black Lagoon—most of the great movie monsters seem to come from many years ago. What are the great new monster movies? Are there any?

Bounty Hunter, PI, Cop— Mystery Protagonists in Fantasy/Horror/SF Friday, 5:00 p.m., Cascade 9

Kat Richardson (M), Michael Ehart, Kaitlin Kittredge, Pat MacEwen, Cynthia Ward It's not new, but it is popular. Cross-genre authors discuss melding the traditional characters and structures of Mystery with fantasy/horror/SF.

Sanitizing Space Travel Friday, 5:00 p.m., Cascade 8

David Stuart (M), Mary Rosenblum, Bryce Walden Re-circulated air and close quarters in space stations and planetary colonies could leave tourists or scientists susceptible to microbes from Earth brought aboard. How do we prevent major outbreaks of disease in space colonies?

Human Being: Do We Have a Future? Friday, 5:00 p.m., Cascade 10

G. David Nordley (M), C.A. Scott, Burt Webb, John P. Alexander

Where are we going with the genome? The news talks about what kind of good stuff could come of this ..., genetic diseases cured, depression gone, fat? But what comes with it. Can you design a human who will love flipping burgers all their life for pennies?

Books on Writing! Friday, 5:00 p.m., Cascade 4

Brenda Cooper (M), Michael Montoure, Edd Vick, Steven Barnes

There are quite a few of them out there. Do you have a favorite? A rogues gallery of bad ones? Bring a few and share.

Reading: Mike Brennan Friday, 5:30 p.m., Cascade 3 TBD

What Happened to All the Programmers? Friday, 6:00 p.m., Cascade 4

Miki Garrison (M), Judith Herman

The U.S. is swiftly losing, if it has not already lost, its dominance in the world of software development. Where have all the geeks gone?

I Can't Resist a Man (or Woman) in Uniform Friday, 6:00 p.m., Cascade 6

Janet Borkowski (M), Julie Haehn, Ronald Lake, Bethany Roulett

Let's review the military uniforms of our favorite scifi shows including *Stargate SGI*, *Babylon 5*, *Battlestar Galatica* and *Star Trek*. We'll talk about which ones worked and how to recreate them.

Mad Poetry Game Show Friday, 6:00 p.m., Cascade 5

Andrew Dolbeck (M)

Show off your wit and creativity in a silly hour of wacky writing challenges. Compete against other players for the Mad Poet title.

Reading: G.Robin Smith Friday, 6:00 p.m., Cascade 3

New Shakespeare. New speeches in the Shakespearean Style. G

Real Life Apocalypse!

Friday, 6:00 p.m., Evergreen 1

Alan Paulsen (M), Bart Kemper, L. Timmel Duchamp, Kathy Watts

Power's out in the city—how're your survival skills? Or: "Everything I Need to Know About Survival, I Learned From F/SE."

Norwescon 30 Programming - Griday

Drawing on Inspiration Friday, 6:00 p.m., Evergreen 2

Julie Hoverson (M), Phillip G. Lewis IV, Dylan S., Glen Moore

Sometimes the hardest part of coming up with a new campaign, adventure, or character is just finding that initial spark that becomes a bonfire of creativity. Join our veteran players and GMs as they talk about their sources of inspiration and how they nurture them to come up with great games over and over again.

Friday, 6:00 p.m., Cascade 10

Brooke Lunderville (M), Juliana McCorison, Douglas McCorison, Steven Dixon, John Caspell Filk songs for our youngest members (and those that have never let themselves grow up). Songs for fun, singing, and some advice on how not to grow up.

The Vampire, Zombie, Alternative History, Detective, Romance, Futuristic Novel Friday, 6:00 p.m., Cascade 7

Cherie Priest (M), Loren Cooper, Caitlin Kittredge, Richelle Mead, Kat Richardson

Cross-genre novels seem to be a favored by publishers these days. Just how many genres can you cross at one time?

The Trial of Dr. Frankenstein and Dr. Moreau Friday, 6:00 p.m., Cascade 8

Suzanne Jachim (M), Richard Stephens Two sci-fi anti-heroes who stand as cautionary tales against hubris and scientific ambition unchecked and unbound by humanitarian ethics. We debate the "crimes" of these scientists and see why their stories continue to cast shadows over the scientific community and what lessons we should learn from them and how they continue to frame the debate on cloning, stem cell research, ethics of organ donation and more.

Painted Art Vs. Computer-Generated Art Friday, 7:00 p.m., Cascade 5

Todd Lockwood (M), Catska Ench, Cory Ench, Micheala Eaves, Douglas Herring

What is the difference between art you painted and artwork you created on the computer? How are forms judged in the art world? What makes them collectable?

Carnivale in Venice

Friday, 7:00 p.m., Cascade 7

Margo Loes (M), Marie Cooley, Vicki Glover, Wendy Prather, Julie Zetterberg

For centuries, the Carnivale has been the inspiration to Venetians to create stunning costumes of exquisite beauty. A presentation of recent, stunning costumes with suggestions on how to make the dazzling masks you will see.

Playing with History: Wheeee! Friday, 7:00 p.m., Evergreen 2

Christopher C. Konker (M), Cymbric Earlysmyth, Loren Cooper, Steven Barnes

"Alternate timelines," "quantum universes" or just plainold time machines-all of these concepts create a way for an author/screenwriter to play with history. It's a trend that's becoming more and more popular in print and in TV and film as well as gaming. This will be an interactive panel where the audience will choose a significant event in human history and come up with alternatives—and their consequences (bwahahahah!--insert evil laugh here). Potentially a great way to get students to think about what creates our current reality. The follow-up discussion will focus on how teachers can use this genre to inspire an interest in history among their students.

Pre Masquerade Meeting Friday, 7:00 p.m., Cascade 4

Peggy Stewart

To enter the masquerade you must attend either this meeting or the Saturday morning pre-masquerade meeting. Please turn in your CDs and paperwork at one of these two mandatory meetings—the sooner the better. Deadline for both is Saturday 10:00 a.m. If you are not sure you want to enter, come anyway, and I will be happy to answer your questions.

The Year in Films:

What worked? What Flopped? Friday, 7:00 p.m., Cascade 10

Mimi Noves (M), Ted Pedersen

Let's take a look at the films (horror, sci-fi and fantasy) that came out (theater and DVD) since the last Norwescon. Share your ideas on what was hot and what was not. Any films that went directly to DVD that should not be overlooked? Come and share your opinions.

Help! My Game Master is a @#\$&!! Friday, 7:00 p.m., Cascade 9

Chris Bruscas (M), Sean Prather, Dan Green, Tony Cardoza

Ever notice that every convention has panels about how GMs can deal with problem players? What about the other side of that question? How do players reign in an out of control GM? The Revolution has arrived! Our expert players offer the straight scoop on the proper care and feeding of your pet GM.

Philip K. Dick Award Ceremony and Reception Friday, 7:00-8:30 p.m., Grand Ballroom 2

Adrienne Loska (M), Gordon Van Gelder, Tracy Knoedler

Join us for the presentation of this year's Philip K. Dick Award—awarded to the best original paperback novel published in the USA for 2006.

Klingon Speak 101 Friday, 7:00 p.m., Cascade 3

Betty Bigelow (M), Dave Bigelow

Information and phrases for the intergalactic traveler who will be traveling in the Klingon Empire, Learn how not to die accidentally by insulting the natives.

What's Scarier, Gore-fests or Atmospheric Movies?

Friday, 7:00 p.m., Cascade 6

Cherie Priest (M), Philip Brugalette

Does the splash of blood and the appearance of bone through flesh freak you out? Is it the sound one floor up, or the faint phantom walking down the stairs towards you? What scares you, freaks you out, or makes you want to stop watching?

Be A Bua

Friday, 7:00 p.m., Cascade 8

Becky Citrak (M)

Turn yourself into a bug-eyed monster. Make eyes and feelers to wear at the Friday Night Spooky Movie.

Let Us Sing You a Song

Friday, 7:00 p.m., Evergreens 3 & 4

Juliana McCorison (M), John Moore, John Caspell, Douglas McCorison, Callie Hills

A sing-along for all the old goodies that the circle will sometimes shoo out, and the reasons they do

A Horse is Not a Motorcycle Friday, 7:00 p.m., Evergreen 1

JoAnne Kirley (M), Alisoun F. Lamb, Alan Paulsen, Dameon Willich

Many writers treat horses like motorcycles. But actually they're more like aliens who we can mostly convince to take us where we want to go if we're nice to them. Horse people talk about what horses are really like and how to use them realistically in

ChainMaille 101

Friday, 7:00 p.m., Cascade 13

Joseph Hill (M), Jennifer Parsons, Julie Haehn Hands-on building of the basic 4-in-1 chainmaille pattern, and how it can be expanded.

Chocolate Auction Friday, 8:00 p.m., Salon

Bobbie DuFault

A little spice. A little chocolate. It's an auction, bring some cash for a little fun, How sweet it is!

Simple Jedi Props

Friday, 8:00 p.m., Cascade 7

Garth Stubbs (M), Kate Buike, Brander Roulett Come join our prop makers and learn how to make a Jedi belt, communicator and holocron.

Friday Night Spooky Movie: Them! Friday, 8:00 p.m.-9:30 p.m., Cascade 8

Becky Citrak (M)

Giant ants invade Los Angeles! Wear your bug eyes and feelers and help the ants try to take over the

Filk Concert: A Little Knight Music Friday, 8:00 p.m., Evergreens 3 & 4

Darragh Metzger (M), John Moore, Maria Baker, Don Parris, Lara Larson, Tracy Poag

Evolution of the Species: Vampires

Friday, 8:00 p.m., Cascade 6

Donna Barr (M), Ciandi Stephens, Chris Bruscas If someone asked you to describe vampires what would you say? Would your description be different from a description of someone one hundred years ago? Five hundred years ago? A thousand? Vampires are among the oldest of humanity's monsters. They have existed in every culture and in every time from ancient Egypt and China to our modern world. How has this perennial horror favorite changed down through the centuries?

Creativity and Mental Illness Friday, 8:00 p.m., Cascade 5

Bridget Coila (M), Mickey Phoenix, Vladimir Verano, Lizzy Shannon

Is there really a connection between mental illness and creativity? Is it wise to medicate people who have psychological problems or are we somehow stifling the next Van Gogh or Hemingway? And if and when we do discover the true connections involved, what should we do with writers, artists, or other creatives who want to induce mental illnesses in themselves in order to improve their creative abilities?

Bumpy Headed Babes & Bimbos Friday, 9:00 p.m., Cascade 7

Betty Bigelow (M), Stevena House-Labadie Let's explore the costumes and make-up of the alien women of the Star Trek universe.

Stitch & Bitch

Friday, 9:00 p.m., Cascade 13

BRCG - Vicki Glover (M)

Bring your sewing project while we dish out the dirt over coffee.

Lazer Tag

Friday, 9:00 p.m.-2:00 a.m., Cascade 9 & 10 Scott Perrin

If you didn't get to shoot enough people with lazers last night, well you have a second chance tonight.

Friday Night Dance

Friday, 9:00 p.m.-2:00 a.m., Grand Ballrooms 2&3

DJ Jammin' Panda & DJ Bomb

Journey through the looking glass with Alice. Play chess or dance your cares away in Wonderland. Dress up and watch your costumes glow under the black lights. You may not be the only thing glowing. We are all mad here.

Fannish Fetish Fashion Show Friday, 9:00 p.m., Evergreens 1 & 2

Betty Rage, Cherry Baum

Come one and come all, you fannish freaks of fetish fashion. Once again you can follow the siren's call to the Fannish Fetish Fashion Show on Friday night! This year's show is being run by none other than last year's fabulous host, Betty Rage! With Betty Rage at the helm, this year's show will blow your mind. Come early or your bottom will end up sitting on the floor.

From Creepy to Clown Shoes: Keeping the Horror in your Horror Game Friday, 9:00 p.m., Cascade 4

Sean Prather (M), Chris Bruscas, Julie Hoverson, T. Brian Wagner

It's hard to be afraid of Mighty Cthulhu when he's a plushie on the shelf at Wal-Mart. It went from a World

of Darkness to a World of Dim Lighting when the Elder Vampire went down to a player's great dice rolls. Our job is to help you keep and hold your players in grips of terror and false security.

Friends of Bill W. Friday, 9:00 p.m., Green Room

Friday, 9:00 p.m.- 12:00 Midnight, Cascade 3 Anita Taylor (M), ElizaBeth Gilligan, Syne Mitchell, Kathy Watts

Bring your needles (or hooks) and your latest project. Join us as we knit the night away.

Lyrics + Melody

Friday, 9:00 p.m., Evergreens 3 & 4

Michelle Dockery (M), Cindy Turner, Jeffrey Hitchin, David Nasset Sr., Alexander James Adams

How do you put the two together? Our experts will show you how.

Noir vs. Dark/Horror vs. Fantasy Friday, 9:00 p.m., Cascade 6

Michael Ehart (M), Kaitlin Kitteredge,

Gordon Van Gelder

Where does the darkness of fantasy become horror? What's the difference between "dark" fantasy and "noir" fantasy? What's this darned "noir" thing anyhow? Is any fantasy with a monster in it "dark"? Get the skinny at this discussion.

Writing a Great Sex Scene in SF and F Friday, 9:00 p.m., Cascade 5

Richelle Mead (M), Michael Montoure, Joshua Palmatier

What do you need? A dictionary with all the words. Or is the brain really the sexiest organ in the human anatomy.

Alt Scene Etiquette

Friday, 10:00 p.m., Cascade 6

Lauren Waddell (M), Krista Wohlfeil,

Russell Harmon, Alexia Roy

Goth, Fetish, Fandom, ask our panel about the P's and Q's of alternative lifestyles. Protecting yourself and potential partners while having a great time! 18 and over with ID please.

Buying Art At Conventions

Friday, 10:00 p.m., Cascade 5

John R. Gray III (M), Juliana McCorison What should you look for when comparing the different artwork available. How do you know the art you collect will still be valuable in 20 years or longer.

RPG Costuming

Friday, 10:00 p.m., Cascade 7

Julie Hoverson (M), Julie Haehn, Stevena House-Labadie, Ciandi Stephens, Dameon Willich Come find out how to translate a character concept from a card deck, a game board or videogame into a finished costume.

When You're Evil

Friday, 10:00 p.m., Cascade 8

Phillip G. Lewis IV (M), Chris Bruscas, Sean Prather, Tony Cardoza, Erik Mona Last year we talked about creating effective villains from the GM's perspective. Now let's talk about the players. Everyone has experimented with evil campaigns. Most of them don't last very long, particularly in most traditional games where the odds are weighted in favor of heroic characters. How do you run a satisfying and long running game for evil

Drum Circle

PCs?

Friday, 10:00 p.m.-2:00 a.m., Evergreens 3 & 4 I don't want to work, I just want to bang on the drum all day, or in this case, all night! Come join the fun!

Exotic Mythologies

Friday, 10:00 p.m., Cascade 4

Abranda Icle Sisson (M), Heather Lindsley, Rav Vukcevich

Tired of fantasy larded with cardboard cut-outs from Celtic mythology? Explore some of the world's great mythologies that fantasy has yet to fully explore. A survey of great ideas from countries and peoples around the world.

Polyamory 101

Friday, 11:00 p.m., Cascade 5

Bethany Runnerwolf (M), Donna Barr, Robert Grey, Rachael Kenover

What is polyamory? Who does it? What does it mean? How is it practiced?

Spooky Songs Sing-along Friday, 11:00 p.m., Cascade 8

Brooke Lunderville (M), John Caspell, Michelle Dockery, Juliana McCorison, Douglas McCorison Several of our artists get together to sing songs about the things that go bump in the night.

That's Horrible-Do It Again! Friday, 11:00 p.m., Cascade 4

Eric Morgret (M), Jay Lake, kij johnson

Sex, death, and debauchery in dark fantasy and horror. Is it erotica or icky? Is it a plot vehicle or just cheap thrills? What's the fascination and connection between "the little death" and the big one and do you want to put it in your book?

BDSM 101

Friday, Midnight, Cascade 5

Lauren Waddell (M), Mickey Schulz, Ogre Whiteside, Russell Harmon

New to BDSM? Curious? Just want to know what it's all about? Come and hear about beginning BDSM and how to explore it safely. 18 and over with ID please.

Midnight Movie: Rocky Horror Picture Show Friday, Midnight-2:00 a.m., Evergreens 1 & 2

Tonya Clark

The tradition of Rocky goes to the next level. The VTC gives you bondage Rocky. Sure to be a crowd pleaser, this follows the Fannish Fetish Fashion show.

Norwescon 30 Programming - Saturday

Midnight Horror Readings

Friday, 12:00 Midnight-2:00 a.m., Cascade 3

Donna Barr, Joe Cooke, Michael Ehart, Wolf Lahti, Pat MacEwan

Chills, shudders, and sudden shock! It's the witching hour again, oh no!

SATURDAY

Gaming

Saturday, 6:00 a.m.-4:00 a.m., Cascade 11 & 12 Rob Biggers

Open Gaming

Saturday, 8:00 a.m.-6:00 a.m., Rotunda

Rob Biggers

Philip K. Dick Award Regress Saturday, 9:00 a.m., Cascade 10

Gordon Van Gelder (M)

What makes a novel worthy for consideration to be nominated for the Philip K. Dick Award? Review the Award nominees and recipients of this and previous years.

Media Printing

Saturday, 9:00 a.m., Cascade 5

Dave Butler (M), Betsy Mott

What to watch out for. Where to go to get the best quality prints. Can you do it yourself?

Creating the Perfect Dragon Saturday, 9:00 a.m., Cascade 13

John R. Gray III (M), Larry Lewis, Krista Wohlfeil, Rick Enloe

Where do the ideas come from when creating the perfect dragon? What in nature gives us the look and feel of fantasy dragons? Real or Memorex?

What Can You Believe?

Saturday, 9:00 a.m., Cascade 6 ElizaBeth Gilligan (M), Judith Herman,

Craig Figley

Wikipedia allows anyone to rewrite history; the web gives everyone the ability to put forth their view on reality to a huge audience. In addition, the tools to alter photographic and audio sources are becoming more powerful and easier to use. In a world where the truth can appear to be fluid, what can you

Costumer Spouse Anonymous (Koffee Klatch) Saturday, 9:00 a.m., Cascade 7

Dan Green (M), Mike Edwards, Chris Konker, Sean Forbes, Liane Stephens

Come meet the better half of our costume pros. They will entertain and inform with tips and stories about the care and feeding of your favorite costumer.

Pre Masquerade Meeting Saturday, 9:00 a.m., Grand Ballroom 3

Peggy Stewart

To enter masquerade you must attend a premasquerade meeting. If you came to Friday night's meeting, you do not have to come to this panel unless.

you are turning in CDs or paperwork (which is due by 10:00 a.m.) to compete in the masquerade. If you are unsure whether you wish to compete, come anyway, and I will be happy to answer your questions.

Reading: John A. Pitts Saturday, 9:00 a.m., Cascade 3

Arrangement in Gray and Black. Speculative Fiction,

Karate

Saturday, 9:00 a.m., Cascade 4

Don Glover (M)

A great way to start the morning and prepare yourself for the day.

Hobbit Country Dancing

Saturday, 9:00 a.m.-11:00 a.m., Grand Ballroom 2

Betty Bigelow (M), Dave Bigelow

Explore the social customs of the Shire by learning the local dances. There's a new dance this year, and if we have time, we'll work on last year's again as

Saturday Morning Cartoons:

We're Animaniacs!

Saturday, 9:00 a.m., Cascade 9

Becky Citrak (M), Wolf Read

And we're crazy to the max! Are you thinking what I'm thinking Pinky? I think so Brain, but . . .

Rejection: A Survival Guide

Saturday, 9:00 a.m., Cascade 8 Jeff Ayers (M), Honna Swenson, Bruce B. Taylor,

Janna Silverstein, Louise Marley

You mail it out. It comes back rejected. Nobody likes rejection. But nobody becomes a writer without getting a lot of it. How some folks manage to laugh in the face of it . . . or at least cry where nobody notices.

Reading: Ray Vukcevich

Saturday, 9:30 a.m., Cascade 3

A new short story. R

Autograph Session 1

Saturday, 10:00 a.m., Evergreens 1 & 2

Grab your program books, novels, or even candy bar wrappers! Several of our quests and pros will be available for autographs. Please remember to be respectful of our guests and other con-goers.

Inspiration Embodied: Luis Royo Saturday, 10:00 a.m., Grand Ballroom 3

Luis Royo, Rafa Martinez (interpreter)

Artist Guest of Honor Luis Royo discusses his concepts and story arcs of his art.

Building Mythical Creatures Saturday, 10:00 a.m., Cascade 13

John R. Gray III (M), Abranda Sisson, Roberta Gregory, Rick Enloe, Heather Hudson We know what dragons look like, but what do the other creatures look like-big and small.

Star Wars Fashion Show & Tell Saturday, 10:00 a.m., Evergreen 3

Bethany Roulett (M), Kate Buike, Garth Stubbs,

Ciandi Stephens

A fashion show and trunk show rolled into one! Join our pros and special guests Alpha Base as they show (and tell) fashions of a galaxy far, far away.

Let's Make a Movie, Part 2: Shoot it! Saturday, 10:00 a.m., Cascade 10

Edward Martin III (M), Ryan K. Johnson,

Brian Oberquell, Eric Morgret

You were there for Part 1, right, where we figured out what we needed and planned this movie all out? Quick! Time travel! In part 2, we shoot like mad weasels, because there's not much time and if we're going to make a movie at light speed, then we have to move like light! So, don't be late, or you'll just see red-shifted versions of us. The key to making a movie, of course, is to get the footage in the can! Or, "box," actually, because we're shooting video. But you know what we mean.

Poetry Workshop Two Saturday, 10:00 a.m., Cascade 5

Mike Brennan (M), G.Robin Smith

Does it have to rhyme? Unleash your creativity with fun writing challenges.

Reading: George Gutheridge Saturday, 10:00 a.m., Cascade 3

The Kids from Nowhere. True story of coaching Eskimo kids to national championships. G

No, Really, That Makes Sense Saturday, 10:00 a.m., Cascade 8

Michael Ehart (M), Amy Thompson, Kat Richardson, Lori Edwards

Our distinguished panel of experts explains why certain widely-seen SF and fantasy elements that seem absurd actually have legitimate explanations. Come hear why it makes sense for barbarian sword babes to wear chain-mail bikinis, why computers on starships never crash or lock up with indecipherable error messages, and why male scientists in SF are always really good looking guys who are irresistible to brilliant, beautiful women.

Monsters Among Us Saturday, 10:00 a.m., Cascade 6

Larry Lewis (M), Tony Cardoza, Erik Mona, Kathy Bunt

Most games have a variety of monstrous and savage creatures that seem to be interested in little more than eating player characters for breakfast. Some of them are pretty scary but Mother Nature has a few monstrous surprises of their own. Sit in on a discussion of how to use the creatures of our own world to scare players on other worlds.

What Scares You? Saturday, 10:00 a.m., Cascade 9

Cherie Priest (M), Leon J. West

That's it: What creeps you out? Why does that thing scare you?

Oriental Spices and Folk Remedies Saturday, 10:00 a.m., Cascade 4

M. H. Bonham (M), Suzanne Jachim, Mimi Noyes, Erin Tidwell

Western mythology and legend have had a longlasting effect on fantasy/horror/SF, but they aren't the only game in town anymore. Native American, Asian, African, and other myths, legends and folktales are also great fantasy fodder. Get in on a discussion of some alternative sources to spice up your fantasy/horror/SF.

Hard Science Fiction: What's Next? Saturday, 10:00 a.m., Cascade 7

Howard V. Hendrix (M), Jim Kling, G. David Nordley, Randy Rumley, Wolf Read

With technology moving faster than most people can keep up, how will the fiction of hard science stay ahead? Which of today's hard science fiction writers are keeping ahead of the wave?

Screenwriting 101: The Basics Saturday, 10:00 a.m., Evergreen 4

Philip Brugalette (M), Alisoun F. Lamb,

Steven Barnes, Kelly Young

Writing the great American novel is no longer the primary desire of most writers. Today, the screenplay rules. So how do you get started making your contribution to our most popular (and profitable) art form? This discussion covers basics of format, writing tools, and a few DOs and DON'Ts for aspiring screenwriters.

Reading: Kay Kenyon Saturday, 10:30 a.m., Cascade 3 Bright of the Sky. Kay's new SF series. G

Autograph Session 2 Saturday, 11:00 a.m., Evergreens 1 & 2

Grab your program books, novels, or even candy bar wrappers! Several of our guests and pros will be available for autographs. Please remember to be respectful of our guests and other con-goers.

Kim Stanley Robinson on Permiculture Saturday, 11:00 a.m., Evergreen 3 Kim Stanley Robinson

Human population growth, green house gases, animal and plant extinctions, environmental degradation, declining sources of natural resources... Can we learn to live in balance with the Earth ensuring a future for our children's children? What will it take?

Selling Your Artwork

Saturday, 11:00 a.m., Cascade 6

John R. Gray III (M), Abranda Icle Sisson, Jeff Sturgeon, Rick Enloe,

Jacqualynn D. Durham Nilsson, Jeffrey N. Knutson How many ways to get your work out to the market area? Are there books to help promote your work? What ideas work best?

If All the Computers Stopped Working Saturday, 11:00 a.m., Cascade 5

Chris Nilsson (M), Judith Herman, Ted Pedersen
Do you remember a time before cell phones, ipods,
and UPC codes? Computers affect just about every
aspect of our daily lives. Many people under the age
of 30 do not remember the world before computers.
How would your life change?

Victorian Era Clothing: It's Not As Hard As It Looks! Saturday, 11:00 a.m., Cascade 8

Margo Loes (M), JoAnne Kirley, Lori Edwards,

Anita Taylor

A practical panel that breaks down some of the mystique and mystery behind Victorian era clothing for people who want to make good clothes but are afraid of the historic demands.

Reading: Catlin Kittredge Saturday, 11:00 a.m., Cascade 3

Night Life. A noir fantasy tale about Luna Wilder, a werewolf and homicide detective who must solve a string of ritual murders. R

Movie Previews Saturday, 11:00 a.m., Grand Ballroom 3

Keith Johnson (M)

Come and see the latest and greatest!

Make Your Own Fantasy Balloon Animals! Saturday, 11:00 a.m., Cascade 4

Mimi Noyes (M), Jean Christensen

I will teach people the basics of how to make balloon animals as well as demonstrate and assist them in learning how to make some fantasy balloon animals, such as dragons and unicorns! Silly balloon fun!

Making Marvelous Things... Saturday, 11:00 a.m., Cascade 13

James Poau (M)

What can you make out of cardboard, duct tape, glitter glue, foamies, ribbons rhinestones, and other junk?

Cutting Edge Science Fiction and Fantasy Saturday, 11:00 a.m., Cascade 7

Kay Kenyon (M), Kat Richardson, Vladimir Verano, Bryce Walden

What are the cutting edge trends in science fiction and fantasy stories and novels today?

Medieval Demo

Saturday, 11:00 a.m., Grand Ballroom 2

John Holdren (M)

Our band of fencers and fighters will demonstrate their cunning and skill this wonderful demo. Come join the fun and excitement!

Floods, Crocodiles, and Mummies, Oh My! Saturday, 11:00 a.m., Evergreen 4

Donna Barr (M), Phillip Brugalette, Suzanne Jachim, Kathy Watts

An exploration of Egyptian mythology, perhaps the most widely understood and well represented of all of man's ancient cultures.

Science Vs. Pseudoscience Saturday, 11:00 a.m., Cascade 9

Miki Garrison (M), Silven Read, Greg Paddock
What is the difference between science and
pseudoscience and how can you tell? When the
media quote the "experts," how do you know if the
expert is worth listening to?

Reading: Jim Kling

Saturday, 11:30 a.m., Cascade 3

SF from the pages of *Nature*. Three short stories I have published in the journal Nature.

Autograph Session 3

Saturday, 12:00 Noon, Evergreens 1 & 2

Grab your program books, novels, or even candy bar wrappers! Several of our guests and pros will be available for autographs. Please remember to be respectful of our guests and other con-goers.

The Art of Special Effects Saturday, 12:00 Noon, Cascade 6

Rick Enloe (M), Douglas Herring, Heather Hudson How artists turn their incredible scenes into amazing scenes.

The Anatomy Of Fantastical Creatures Saturday, 12:00 Noon, Cascade 13

Roberta Gregory(M), Abranda Icle Sisson, Jeff Sturgeon, Micheala Eaves How do the artists create their creatures? Learn where they get their ideas.

Day of the Dead Saturday, 12:00 Noon, Cascade 9

Alisa Green (M), Stevena House-Labadie, Julie Hoverson, Cherie Lovell Let's explore fashion's dark side of zombies, mummies and ghosts. How to incorporate death, trauma, and decay into your costumes.

Reading: Wolf Lahti

Saturday, 12:00 Noon, Cascade 3

Fairy Tails. Anthrotheriomophic mayhem. PG

The Reality of Runes Saturday, 12:00 Noon, Cascade 4

Dennis Bergum (M), T. Brian Wagner,

Christine D. Winters

What were runes historically? Were they strictly a means of foretelling the future or invoking the divine blessings of the gods or were they used like any other written language for making shopping lists and doing homework? Or is the truth somewhere in between? Come find out from our experts.

Ordinary Heroes Saturday, 12:00 Noon, Cascade 8

Dan Green (M), Chris Bruscas

We all know your players are going to save the day and that your villains are the most vicious monsters ever conceived but what about everybody else? What about all those minor NPCs who work so hard to keep your plots on track but never get any credit? The GM's worst villain and the player's best heroes would get nowhere fast without these ordinary

Norwescon 30 Programming - Saturday

heroes. Learn how to make your workhorse NPCs work harder and better for your games.

Family Magic Show with Master Payne Saturday, 12:00 Noon, Evergreen 4

Master Payne (M)

Be awed and amazed by the mystical magic of Master Payne!

Fans and Participatory Cultures Saturday, 12:00 Noon, Cascade 7

Cindy Turner (M), Rick Weiss, Jeffrey Hitchin Fan fic, songs, and expanding the stories. What drives fans to do it?

The Neverending Series Saturday, 12:00 Noon, Cascade 5

Mike Moscoe (M), M. H. Bonham,

Joshua Palmatier, Kevin Radthorn

Developing long story arcs for series, serials, cycles, and 'ologies without writing yourself into a hole. How do you know what sort of story you're writing or which form would be best? What are the structural guidelines-if any-for each form? How do you manage a large character cast over a long arc? Pick up some tips on developing and keeping your arc and characters on track.

Mercenaries: The Eclipse of the Citizen Soldier Saturday, 12:00 Noon, Cascade 10

Alan Paulsen (M), Donna Barr, Michael Ehart, Stoney Compton

From the Dendarii onward, how have they been handled in the genre? In Iraq, we have 140,000 (as of this writing) soldiers in country . . . and 100,000 contractors. Is the citizen soldier going the way of the hoplite? Why does America seem to want a vigilante superhero rather than an Everyman with his finger on the trigger?

Reading: Jay Lake

Saturday, 12:30 p.m., Cascade 3

Promises. Short story related to his current novel. PG-13

Managing Martians: Donna Shirley Saturday, 1:00 p.m., Cascade 10 Donna Shirley

The first woman to manage a NASA space program shares her take on attaining her goals.

Burlesque Workshop

Saturday, 1:00 p.m., Maxi's Betty Rage, Cherry Baum

Come let Betty Rage and Cherry Baum teach you the basics of burlesque. From how to choose music and stage names, to what sort of costumes work best. They'll teach you the art of getting undressed slowly (which is harder than it looks) and on projecting the Burlesque Queen mystique. 18+ with ID please.

Second Rate Super Villains Saturday, 1:00 p.m., Cascade 8

Cherie Lovell (M), Lori Edwards,

Amanda Harris-Forbes

You may not have heard of them, but that doesn't mean they aren't out there threatening the universe. Who would the arch-nemesis of the second rate superhero be and more importantly, what would they wear?

The Liars' Panel: A Guaranteed Way To Sell That 1000 Page First Manuscript Of Yours Saturday, 1:00 p.m., Cascade 9

Michael Montoure (M), Jay Lake, Amy Thompson, Loren Coleman

Yes, they guarantee it! Come, listen to these simple, easy steps, and you too can join the throngs of happily published writers, hawking their novels at the local Safeway. Sorry, no recording devices or lawyers will be allowed in the room.

Hands-on Interactive Education Saturday, 1:00 p.m., Cascade 5

Cymbric Earlysmyth (M), Sharon Clarke, Spring Schoenhuth, Leon J. West

How to turn any science fiction/fantasy topic into a bone-deep experiential learning opportunity. Bring your ideas or your favorite subject matter and our team of education experts will advise and delight you with their creative approach to making it fun and interactive.

Reading: Louise Marley Saturday, 1:00 p.m., Cascade 3 Airs Beneath the Moon, Fantasy, G.

Private Space Ventures and Space Tourism Saturday, 1:00 p.m. Cascade 13

Bart Kemper (M), Chris Vancil, David Stuart Virgin Galactic, Blue Origins . . . now that it has been shown that the "little guy" can get into space, what lies ahead in the world of private space ventures? Will this make space tourism a realistic idea?

History of the Current Middle ages 101 Saturday, 1:00 p.m., Cascade 6

Alisoun F. Lamb (M), Karen Rall, G.Robin Smith The Society for Creative Anachronism is 40 years old! How the heck has that happened? Come find out what it was like in the beginning, what it's like now, and what it is likely to be in the future.

Bracing Yourself For The Zombie Invasion Saturday, 1;00 p.m., Cascade 7

Chris Bruscas (M), Phillip Brugalette, John Moore, Timothy Armstrong

It's only a matter of time before the undead will rise and start consuming the masses. You can survive and not become a statistic with our crack training by knowledgeable experts. Learn to live off the grid. avoid getting bitten, how to effectively kill or neutralize the undead ("use your head, cut off theirs") and where to retreat for safety when Necromonicon-Judgment Day happens. There are only two sorts of people left when that day comes, Survivors with a plan and those we call "Food."

Designing a Terrorist-Resistant Civilization Saturday, 1:00 p.m., Cascade 4

Miki Garrison (M), Mickey Phoenix, Jim Kling, Gerald Perkins

Panelists discuss ways to make us less vulnerable to terrorist blackmail, including off-grid housing, dispersed manufacturing, smaller aircraft, faultresistant networks, etc. Is there a connection between this and reducing human impact on the planet as well?

Plots That Fly And Plots That Die! Saturday, 1:00 p.m., Evergreen 3

LJ Bothell (M), Michael Ehart, Kay Kenyon,

Richard Wadholm, James Cobb

Plots: every story needs one. Some get away with two or three. Where do they come from? How do you entangle and tighten them? Other plots just seem to lay there and do nothing for the book. How to make your plot earn it's pay!

Reading: John P. Alexander Saturday, 1:30 p.m., Cascade 3

I, Bonita: Big Witch on Campus. An ancient witch teaches at modern university, PG-13

Reading: Kim Stanley Robinson Saturday, 2:00 p.m., Cascade 10

Gaming Art

Saturday, 2:00 p.m., Cascade 6

Jeff Sturgeon (M), Dylan S., Ed Cox, Douglas Herring

Is it still going strong? What is popular today? What manufacturers are out there?

Reading: Heather Lindsley Saturday, 2:00 p.m., Cascade 3

Goddess of Nothing in Particular. Novel Excerpt. PG

The Creepy Doll: Fear of the Inanimate in Horror Saturday, 2:00 p.m., Evergreen 2

Honna Swenson (M), Julie Hoverson, Jean Christensen, Leon J. West

There's always a jack-in-the-box, voodoo doll, Chatty Cathy, or a toy such as a top or a ball that invokes chills and a sense of doom. How does an author or an artist create a sense of menace from an inanimate object? Why are we scared of these things and how do writers, artists, and film makers use this fear? What are the great "creepy dolls" of horror?

Joss Whedon Sing-along Saturday, 2:00 p.m., Evergreen 4

Cindy Turner (M), Michelle Dockery, Tony Fabris, John Caspell

Come sing along with songs that are inspired by Joss Whedon's amazing universes. The Buffyverse and Firefly will both be well represented.

Itsy-Bitsy Spider with Polly Keeney Saturday, 2:00 p.m., Cascade 13

Polly Keeney (M)

Build an amazing arachnid from wire and beads. This is a bit complicated, but worth it! Limit: 15 people.

Neither Fish nor Fowl Saturday, 2:00 p.m., Cascade 8

Andrew Dolbeck (M), Richelle Mead, Kat Richardson, Jay Lake, Cynthia Ward Mixing genres in fantasy/horror/SF. Whether it's a fantasy with a mystery plot, a horror novel with romance, or a space opera in western clothes, crossgenre books are hot, hot hot! Get the scoop on how some authors are successfully cross-breeding plots, characters structures, and tropes.

Large-Scale Structure of the Universe Saturday, 2:00 p.m., Cascade 4

James C. Glass (M), Ron Hobbs, Gerald Perkins What does the universe look like as a whole? How do large-scale structures form and evolve? Discuss everything from the classical to the exotic as we examine just what exactly the universe looks like.

Japanese Helmets Saturday, 2:00 p.m., Evergreen 1 Brian Snoddy (M)

Japanese armor collector and enthusiast Brian Snoddy will expand on his previous talk of Japanese armor and focus on helmets. Brian will be bringing in seven unique and interesting helmets (one of them is 400 years old), along with rare books and reference materials on the subject. This is a must see for anyone who loves history and Japanese culture.

The Knight and His Horse Saturday, 2:00 p.m., Evergreen 3

Alisoun F. Lamb (M), Alan Paulsen, JoAnne Kirley, Dameon Willich, Darragh Metzger

Enjoy a fascinating dimension of medieval life in this panel on knights and their horses. The panelists will bring you into the world of jousts and mounted combat, where a horse's training, strength, speed and resiliency were absolutely essential.

Modern Mythology Saturday, 2:00 p.m., Cascade 7

Janine Ellen Young (M), Irene Radford, Loren Cooper, Heather Candelaria

How are myths created? What happens when urban legends become so ingrained in popular culture that they begin to become passed down to future generations?

Let the Games Begin! Saturday, 2:00 p.m., Cascade 5

Will McDermott (M), Phillip Brugalette,

Beverly Marshall Saling

Gaming is fast becoming a bigger money-maker than book publishing. How do you write for the gamers? What do gamers want in a story?

Crossing Gender Lines Saturday, 2:00 p.m., Cascade 9

Joe Cooke, Greg Cox, G. David Nordley,

Mary Rosenblum

Discussion of the pitfalls and pleasures of writing characters who aren't of your gender and of writing to appeal across gender lines. From the tough to the tender get in on some hot cross-gender discussion

about why a heroine ain't just a hero in a dress, nor is a sensitive hero a girl with different plumbing.

Reading: Pat MacEwen Saturday, 2:30 p.m., Cascade 3 Daddykins. R

Paper Movies

Saturday, 3:00 p.m., Cascade 9

Donna Barr (M), Roberta Gregory, Larry Lewis, Jean Christensen

Join our panel of experts as they demonstrate different methods of creating storyboards and their various uses.

Where the Wild Things Are Saturday, 3:00 p.m., Cascade 8

Alisa Green (M), Lori Edwards, Katrina N. Marier How to incorporate animal themes into your costume designs.

How to do a Fantastic Reading Saturday, 3:00 p.m., Evergreen 3

Craig English

Whether you are a published author or a beginning scribe, this class will teach you to do a great public reading of your own work. A reading is supposed to generate new fans; but, sadly, it sometimes has the opposite effect. Overcoming nerves, shyness or a lack of basic skills requires personal coaching. I can help a writer who has never uttered a word in front of an audience by working with their breath and posture. I will invite the experienced performer to play with nuances of rhythm, character and silence. Drawing on twenty-five years of professional acting and coaching experience, I reveal simple keys to relaxing, bringing an author's words to life, and keeping an audience enthralled.

Archetype, Stereotype, Cliche Saturday, 3:00 p.m., Cascade 5

Andrew Dolbeck (M)

A long white beard and a pointy hat do not a wizard make. When is a character filling an archetypal role and when is he just a stereotype? Can a story pattern we've all seen before take on new significance and meaning? Is it possible to use classic roles and imagery without creating cliché characters?

Reading: Kathy Watts Saturday, 3:00 p.m., Cascade 3 Skeletonbaby Magic. Fantasy. PG

Flying Lessons! Saturday, 3:00 p.m., Cascade 7

Erik Mona (M), Chris Bruscas, Dan Green Something has gone wrong! Your players a

Something has gone wrong! Your players are on the way over and your big adventure plans have completely disintegrated. Your players expect an exciting continuation of last week's game. What do you do? You fly by the seat of your pants, that's what you do, and here's how to do it!

Bag and Baggage Saturday, 3:00 p.m., Evergreen 4

Alexander James Adams (M), Cynthia Ward, Jay Lake, Heather Lindsley, Ray Vukcevich As a writer you're told to "write what you know," but if you lead a "normal" life, how can you do this in fantasy/horror/SF? Writers discuss how to use real life knowledge and experience to inform speculative writing.

Science Fiction & Fantasy in Mainstream Fiction Saturday, 3:00 p.m., Cascade 4

Jeff Ayers (M), Ted Butler, Kay Kenyon, Vladimir Verano, Janna Silverstein

Our panel will discuss such books as *The Time Traveler's Wife* by Audrey Niffenegger and *The Glass Books of the Dream Eaters* by Gordon Dahlquist touted as mainstream literature that are really science fiction and fantasy books.

Unintended Consequences Saturday, 3:00 p.m., Cascade 6

L. Timmel Duchamp (M), John P. Alexander,
Miki Garrison, Janine Ellen Young
Indoor plumbing led to polio epidemics. Lead in paint
and gas poisoned people. To what extent is modern
science and technology responsible for figuring out
whether or not something that seems good is also
going to cause serious problems?

Things I Wish Someone Had Told Me When I Was Just Getting Started Writing Saturday, 3:00 p.m., Cascade 10

Greg Cox (M), Yasmine Galenorn, Lizzy Shannon, Edd Vick. Steven Barnes

Yeah, there's a thing or two that have knocked successful writers back a step or three. Come listen to some battered veterans of this business share a few words they wished they'd heard sooner.

Reading: Will McDermott Saturday, 3:30 p.m., Cascade 3

Lasgun Wedding. Necromunda - Kal Jerico novel. PG-13

Norma Editorial Saturday, 4:00 p.m., Evergreen 3 Rafa Martinez

Bringing us the best in science fiction and fantasy, art, and graphic novels, Norma Editorial is the international publishing powerhouse responsible for the rise of a multitude of artists and writers. Come and find out what's new for Norma Editorial.

Bodacious Babes Clothing Exchange Saturday, 4:00 p.m., Salon

Sadie Franzen (M)

Are your closets filled with clothes you no longer wear? Are they too big or too small, but they're just too nice to get rid of? This is your opportunity to do something about it. Join us for a clothing exchange for full-figured, plus-sized women! Not only can you make room in your closet, but also you can exchange them for something different.

Norwescon 30 Programming - Saturday

Creature Attitude:

Portraying Emotion in Non-Human Subjects Saturday, 4:00 p.m., Cascade 9

Roberta Gregory (M), Larry Lewis, Rick Enloe, Durlyn Alexander, Ed Cox

What would an insectoid look like when it's bellylaughing? How would an artist convey that without taking a pair of tin snips to the carapace? How would you draw a gelatinous cube with a sinister sneer or a tentacled slime ball with a goofy grin? Our artists tackle these and other means of conveying emotions no matter what the creature.

Telescopes On The Moon: Good Idea, Or Bad? Saturday, 4:00 p.m., Cascade 4

David Stuart (M), Chris Vancil

One argument for returning to the moon is to establish telescope platforms there. Is this really a good argument? Hear about the relative merits of Moonbased telescopes compared with ones in free space.

Garage Robotics Saturday, 4:00 p.m., Cascade 6

David Franklin Shoemaker, Michael J. Laine
This is for the more advanced robotics hobbyist. Look
at construction of the more advanced robotic kits and
tips for designing your own robot.

Reading: Darragh Metzger Saturday, 4:00 p.m., Cascade 3 Knight Erring. Short detective fiction. PG

Fannish Gardening Saturday, 4:00 p.m., Cascade 5

William Sadorus (M), Mike Brennan, Lorelei Shannon, Amy Thomson

Fen are creative in many way—writing, art, costumes, etc. Does your garden have odd plants, resident gargoyles, or are you even planning a miniature replica of Stone Hedge?

Wonders of the Psychic World Saturday, 4:00-5:30 p.m., Evergreen 1

Bethany Runnerwolf (M), Jean Christensen, Irene Radford, Dennis Bergum, Christine D. Winters Join our panelists while they discuss different types of psychic abilities, and perhaps help you identify your own potential.

Crafting Your Lyrics: Getting From the Idea to the Song Saturday, 4:00 p.m., Cascade 10

Alexander James Adams (M), Callie Hills,

Cindy Turner, Steve Dixon

Come join our musicians in creating lyrics. No prior experience is needed, and you'll find it's far simpler than you might imagine.

Into the Realm of the Rings Saturday, 4:00 p.m.-6:00 p.m., Evergreen 2 Ron Hobbs (M)

Join Ron Hobbs for a wonderful slideshow.

ChainMaille 102

Saturday, 4:00 p.m., Cascade 13

Joseph Hill (M), Jennifer Parsons, Julie Haehn Hands-on expansion of the basic chainmaille class, teaching angles, drop-in's, and other more advanced techniques.

The Great What If's

Saturday, 4:00 p.m., Cascade 8
Alan Paulsen (M), Timothy Armstrong,

Loren W. Cooper, Jessica Cardoza

Speculative History or Alternative History is an engrossing sub-genre of science fiction. Join our panel of scholars as they list some of the pivotal moments of history that might have dramatically altered the major course of history and how events might have played out. Bring your own favorite "What if?" moments to share and debate.

Women Behind the Gun Saturday, 4:00 p.m., Evergreen 4

Bart Kemper (M), Donna Barr, Mike Moscoe, Lizzy Shannon, Krista Wohlfeil

A female MP earned a silver star. Killer Chick brought a shot up Warthog home that a man would have bailed on. Women are pulling a major chunk of the weight in Iraq. What's happening? How close did SF come to getting it right? Come and hear from some who've been there what it's like in the "Sandbox." This will not be your grandpa's Women in the Military panel.

Getting The Most Out Of A Writers Group Saturday, 4:00 p.m., Cascade 7

Honna Swenson (M), Joe Cooke, Syne Mitchell, Erin Tidwell

Writing is a lonely business. But it's also communications between the writer and the reader. Sometimes you need an outsider to let you know if the words on the page are matching the vision in your head. How writers groups help that process.

Reading: Mary Rosenblum Saturday, 4:30 p.m., Cascade 3 Horizons. Current novel from Tor. PG

Parting Shots: Luis Royo Saturday, 5:00 p.m., Evergreen 3 Luis Royo, Rafa Martinez (interpreter)

Here's your chance to ask questions of Royo and his future plans.

Quick Draw Competition Saturday, 5:00 p.m., Evergreen 4

Donna Barr (M), John R. Gray III, Todd Lockwood The moderator gets ideas from the audience and three artists then draw it onto a large mat. All artwork produced during this panel will be donated to the charity auction in the Art Show.

Use That Imagination Or Lose Itl Saturday, 5:00 p.m., Cascade 7

Cymbric Earlysmyth (M), Maaike Brown, ElizaBeth Gilligan, Mimi Noves

If our educational system continues to follow the path it's on, pretty soon the nightmare of *Metropolis* and a population of human automatons focused only on

the mind-numbing/soul-killing goal to "just get-a-job kid—any job!" could truly be a reality. Using SF/F literature as a jumping-off point, this will be an interactive workshop to help dust off your imaginations. We'll be brainstorming methods of incorporating the practical with the fantastical in any educational setting. Artists are especially welcome and invited to take part in this panel!

Reading: Mike Shepard Moscoe Saturday, 5:00 p.m., Cascade 3 Kris Longknife: Resolute. PG

The Villain

Saturday, 5:00 p.m., Cascade 6

Phillip G. Lewis IV (M), Sean Prather, Beverly Marshall Saling, Julie Hoverson, Chris Bruscas How to build a better villain. Your best antagonists for your game that your players will fear, respect, and love will always be more than a set of stats and abilities. Here we hope to give you a few ideas that will make lasting impressions on your gaming groups.

Story Time

Saturday, 5:00 p.m., Cascade 10

Wolf Read

A reading of fairy tales while you color fantasy art.

Classic SF&F Book Discussion:

The Persistence of Vision by John Varley Saturday, 5:00 p.m., Cascade 4

L. Timmel Duchamp (M), James Cobb, Amy Thompson

Come prepared to talk about *The Persistence of Vision* by John Varley.

The Art of the Siege Saturday, 5:00 p.m., Cascade 9

Christopher C. Konker, Robert Grey,

Timothy Armstrong

Tactics, equipment and strategy of siege warfare in the Dark Ages, and how they were the super weapons of the age, with a full sized ballista, and hands on model castle building!

The Survival Guide to Disasters in Space Saturday, 5:00 p.m., Cascade 5

Mike Brennan (M), David Stuart,

Spring Schoenhuth, Heather Candelaria

As we move into becoming a space-faring society, what new kinds of disasters will we face and how will we handle them? From punctures in the station caused by wayward space junk to your partner's tether coming loose during a repair run, this panel will explore all the bad things that can happen out there and how to react when they do.

Is the Short Story Dead? Saturday, 5:00 p.m., Cascade 8

Lisa Mantchev (M), Patrick Swenson,

Bruce B. Taylor, Steven Barnes, Ray Vukcevich
How to write and where to sell small. Please, Mr.,
Miss, or Ms. Writer, tell me if my idea is a short story
or a trilogy? Why should you write short stories?
Tricks to writing short and where to market those
small gems.

Reading: Kat Richardson Saturday, 5:30 p.m., Cascade 3

Poltergeist. Upcoming urban fantasy novel. PG-13

Children's Masquerade Group Saturday, 5:30 p.m., Cascade 10

Felice Nightengale (M)

All kids who wish to participate in the children's portion of the Masquerade (not rising star) come here with their parents or guardians to go over the process and necessary paperwork for participating tonight. A den mom will be present.

Knights, Heroines & Dragons Saturday, 6:00 p.m., Cascade 5

Larry Lewis (M), Dameon Willich, Rick Enloe, Durlyn Alexander, Heather Hudson How to make a believable fight scene with impossible odds. What excitement!

Computer Misconceptions in Science Fiction Literature and Film Saturday, 6:00 p.m., Cascade 4

Michael Ehart (M), Judith Herman, Craig Figley Viruses that take out alien computers, text that flows across the screen, code written in a few keystrokes to do complex tasks. How does the presentation of computers in literature and media affect the expectations of the public?

Publishing Bloopers Saturday 6:00, p.m., Cascade 7 Greg Cox (M), ElizaBeth Gilligan,

Gordon Van Gelder, Peter Dennis Pautz, David Silas You think you know how to goof things up on your day job. Come hear some of the really weird thing publishers have done to books!

Let's Make a Movie, Part 3: Edit it! Saturday, 6:00 p.m., Cascade 10

Edward Martin III (M), Brian Oberquell,

Eric Moraret

Let's make a movie! You were there for Part 2, right, where we shot video like crazy? Quick! Time travel! In part 3, we show you a little about editing, how we put all that crazy footage down and made it into a movie that made some kind of sense. Actually, we hope it makes some kind of sense. We never really know. If you bought a computer within the past two years, chances are excellent that you have more digital video editing power at your fingertips than has ever been subject to the hands of Ordinary People. Learn about using this power for Good. Or Evil. We don't care, because we only use it for Fun. The key to making a movie, of course, is editing.

Reading: Leon J. West Saturday, 6:00 p.m., Cascade 3

 $\it Girls, \, Girls, \, Girls. \, Three short stories with female protagonists. PG$

Broad Universe Rapid-Fire Reading Saturday, 6:00 p.m., Evergreen 1

Heidi Lampietti

A potluck reading buffet where you can get a taste of the best and latest work by some amazing writers. Chocolate usually makes an appearance; laughter always serves up in hefty doses.

Possible Warp Drive For Interstellar Travel Saturday, 6:00 p.m., Evergreen 2

Burt Webb (M), Gerald Perkins

An extraordinary "hyperspace" engine that could make interstellar space travel a reality by flying into other dimensions is being investigated by the United States government. The hypothetical device could potentially allow a spacecraft to travel to Mars in three hours and journey to a star 11 light years away in just 80 days.

Keepin' It Real!

Saturday, 6:00 p.m., Cascade 9

Beverly Marshall Saling (M), Dylan S.,

Glen Moore, Kathy Bunt

Gamers do it on the table! In a world of MMORPG, CCG's, PS3's, LARP's, and other mind bending acronyms, why do folks *still* show up at someone's house once a week?

What Are the Good Horror Movie Re-makes? Saturday, 6:00 p.m., Cascade 8

Philip Brugalette (M), Lorelei Shannon

The re-make is dominating "new" horror movies being made. Most are disappointing, but maybe not all of them. What re-makes have worked and which ones have not?

Clean Up On Aisle 9 Saturday, 6:00 p.m., Cascade 13

Chris Vancil (M), David Stuart

Orbital debris—a killer Ap or the end of space travel? A paradox arises with our continued launching of spacecraft. We litter with each launch and this litter acts like projectiles which is dangerous to our continued use of LEO space.

Can't Someone Just Teach Me All This Writing Stuff?

Saturday, 6:00 p.m., Cascade 6

Mary Rosenblum (M), Loren Coleman, Jay Lake, Irene Radford, James Cobb

They teach everything in college, or maybe over the Internet. So, can't someone teach me how to be a really great writer? What was the school that Eddings or Rowling went to?

Masquerade Doors Open Saturday, 6:30 p.m., Grand Ballrooms 2 & 3

Show up early to get the best seats in the house.

Artists & Writers in Collaboration Saturday, 7:00 p.m., Cascade 4

Micheala Eaves (M) Calska Ench, Cory Ench, Kevin Radthorne, Todd Lockwood

Talk with the artists and writers. See how they get the ideas for the book cover or inside designs. How does the artist or writer get the jobs?

Masquerade

Saturday, 7:00 p.m., Grand Ballrooms 2 & 3

Peggy Stewart

Stunning costumes, great performances, and so much more \dots

Space Elevator Robotics 301 Saturday, 7:00 p.m., Evergreen 2

David Franklin Shoemaker, Michael J. Laine Technology overview: lasers, nanotech, robotics and high altitude balloons.

Filk Concerts

Saturday, 7:00 p.m., Evergreen 3 & 4

Brooke Lunderville, John Caspell, Michelle Dockery, Tony Fabris, Douglas McCorison, Juliana McCorison

The Hills are Alive

Saturday, 7:00 p.m., Cascade 8

Patrick Rothfuss (M), kij johnson, Ray Vukcevich, Wolf Read

Setting is more than just the landscape or the furniture. Learn how setting supports and enhances plot and character development and how to make your fantasy, horror, and SF settings do more for your story than just be the backdrop.

Planetary Body Doubles Saturday, 7:00 p.m., Cascade 3

C.A. Scott (M), Mike Brennan, Bryce Walden Stories have based thinking about life on other planets based on conditions in Antarctica. What other exotic locales on earth have provided a stand in for descriptions of conditions on other planets?

I Grant You...

Saturday, 7:00 p.m., Cascade 5

Janine Ellen Young (M), Irene Radford
A djinn freed from a bottle. A demon dealing for your soul. Faerie creatures buying their freedom. Gods who make foolish promises to beloved mortals. Talismans made from a monkey's paw. Our myths and legends show a deep and abiding interest in the magical wish that can make anything come true, sometimes at a terrible price. If you had three wishes, what would you wish for? Come with us to investigate one of the most enduring of all of humanity's legends.

Who am I? Who are you? Saturday, 7:00 p.m., Cascade 6

Misty Marshall (M), Craig Figley

A recent experiment found that an elephant could recognize herself in a mirror thus indicating that she is a sentient being. What other tests can we use to determine sentience and how might we apply them if or when we encounter alien life?

Getting That Novel Finished Saturday, 7:00 p.m., Cascade 9

Joe Cooke (M), Greg Cox, Michael Montoure, Bobbie Benton Hull, Deborah Layne Write fast, more and better! Get that novel finished! Possible without resorting to whips!

Norwescon 30 Programming - Saturday

How To Make A Living As An Artist Saturday, 8:00 p.m., Cascade 3

Mimi Noyes(M), Abranda Icle Sisson, Dylan S., Todd Lockwood, Jacqualine D. Durham Nilsson, Jeffrey N. Knutson

Can I give up my day job? What should you know before you join the art world.

Dr. Frankenstein's Character Laboratory Saturday, 8:00 p.m.-10:00 p.m., Evergreen 2

Craig English, James Rapson

Do your characters lack life? Do they reek of potential, and yet lie on the table, offering an occasional eyelid flutter or the odd toe twitch? Or perhaps you have a character who gets up and sings "Putting on the Ritz" over and over without variation? Might as well be dead. Or maybe your characters seem to do all the things that real people do, but they somehow lack elusive depth? This workshop is designed to help you channel the lightening of psychological motivation so that your characters will rise on their own two legs and walk into the world; not merely advancing the plot but engaging the reader with their humanity.

Saturday Evening Movie: *The Last Starfighter* Saturday, 8:00 p.m., Cascade 5

Becky Citrak (M)

Can video games teach you to fly a Starfighter? This movie shows one boy's journey from a trailer park to the stars.

Die Laughing Saturday, 8:00 p.m., Cascade 4

Michael Ehart (M), Lorelei Shannon, kij johnson, M.K. Hobson, Leon J. West

Horror's not funny! Or is it? How do authors like Christopher Moore make things that ought to gross you out give you the giggles? What's the trick to making horror hilarious? Come and find out.

The Evolution of Warfare in the Medieval Age Saturday, 8:00 p.m., Cascade 8

Christopher C. Konker (M), Robert Grey, Timothy Armstrong, Jessica Cardoza How new armor, weapons and tactics change the face of war in the Dark Ages.

Alien Sex

Saturday, 8:00 p.m., Cascade 6

Bridget Coila (M), Pat MacEwen,

Jean Christensen

Three genders? Multiple orifices? Odd mating rituals? Bring your strangest ideas and questions about alien sex and we'll bring ours!

Xenophilia

Saturday, 9:00 p.m., Cascade 6

Pat MacEwen (M), Mickey Schulz

When we do make contact with extraterrestrial life, just how long do you think it will take the curious to figure out sexual compatibilities?

Lazer Tag

Saturday, 9:00 p.m.-2:00 a.m., Cascade 9 & 10

Scott Perrin

Your third and final time this weekend to pull out the lazer tag equipment.

Talebones: Live

Saturday, 9:00 p.m.-11:00 p.m., Evergreen 1

Patrick Swenson (M)

Writers who have contributed to the *Talebones* collection will give readings of their works.

Game Vs. Novel Rd 1: Characters Saturday, 9:00 p.m., Cascade 7

Chris Bruscas (M), Bob Kruger, Will McDermott, Jak Koke

Have you ever noticed that every gamer has a story to tell? The last time you went to the bookstore did the number of game-related fiction on the shelf shock you? What is the difference between a character in a novel and a character in a game? Gaming and literary pros discuss the differences and the similarities.

Friends of Bill W. Saturday, 9:00 p.m., Green Room

Harmony Workshop

Saturday, 9:00 p.m., Evergreen 3 & 4

Alexander James Adams (M), Jeffrey Hitchin, Callie Hills, Brooke Lunderville, Darragh Metzger It's easier than you think! Our panelists will each demonstrate different harmonizing methods. Come join the fun.

To Serve Man

Saturday, 9:00 p.m., Cascade 8

Larry Lewis (M), Donna Barr, Kathy Walts, Mickey Phoenix, Heather Candelaria

Many of us would rather starve then eat our fellow human beings, but a few societies have a tradition of cannibalism, even elevating it to a religious ceremony. Yet there are certain commonalities that tie all these instances of human consumption together whether it is driven by religion or desperation. Come join us and discuss everything from the Donnor Party to the Long-White-Pig.

Cloning: What Happened? Saturday, 9:00 p.m., Cascade 3

C.A. Scott (M), Mike Brennan, Bridgett Coila, Misty Marshall

So it's turning out to be a bit tougher than the NY *Times* led some of us to believe. What is the real hope for stem cell research? A spare liver, maybe? What's in the future if the Bush Administration weren't standing in the way? What kind of stories are available on what we know now is changing.

Unbalanced Nature

Saturday, 9:00 p.m., Cascade 4

Mike Moscoe (M), Silven Read, David Stuart, Isn't the apparent "balance of nature" due to the relative slowness of ecological change? Why attempt to freeze an ecological system the way it is now, or try to restore it to what it was 100 years ago? Isn't this as artificial as gardening? Should future

ecological management consider the longstanding human role in ecology, and allow for speciation and extinction during the course of adaptation and change? Realistically, isn't the question before us one of designing the kind of garden we want rather than of "restoring the balance of nature?"

Creating Emotion-Driven SF/F Saturday, 9:00 p.m., Cascade 13

Mary Rosenblum (M), Michael Ehart, Joshua Palmatier, Richard Wadholm

Speculative fiction is often called the fiction of ideas, but wonderful ideas will never see print unless they create an emotional impact. Learn to begin with emotion and then wrap the story around character to affect the reader.

Advanced BDSM

Saturday, 10:00 p.m., Cascade 6

Ogre Whiteside (M), Mickey Schulz, Lauren Waddell, Russell Harmon

More than ropes and paddles. How to safely explore some of the edgier aspects of alternate sexuality. 18 and over with ID please.

Saturday Night Dance: The Hoedown in Space Saturday, 10:00 p.m., Grand Ballrooms 2 & 3 MC 300Baud

Cows, scarecrows and aliens, Oh my! See what has joined the farm at the end of the universe this year. Life forms from all walks of life welcome.

The Required Sex Panel Saturday, 10:00 p.m., Cascade 5

Richelle Mead (M), Eric Morgret

Is there such a thing as too much sex or gore in fiction? When does it become pornography? From splatter punk to Brett Easton Ellis, has the envelope been pushed too far?

Space Elevator Robotics 401 Saturday, 10:00 p.m., Evergreen 2

David Franklin Shoemaker, Michael J. Laine
The "fuzzy stuff": legal, moral, business, military,
government, and environmental implications (e.g.,
"Not In My Backyard" protests).

Game Vs. Novel Rd 2: Plot Saturday, 10:00 p.m., Cascade 7

Chris Bruscas (M), Bob Kruger, Will McDermott, Julie Hoverson

A continuation of our previous discussion, this time with a focus on the differences in plot. What's really so different about a GM sitting down to plot a new campaign and a novelist preparing for their next trilogy? What's not so different and what's completely opposite? Come and find out.

Great Underground Horror Writers? Saturday, 10:00 p.m., Cascade 4

Lorelei Shannon (M)

You have heard of Stephen King, Dean Koontz, and Anne Rice. What other great writers are out there that you should be reading? The small market publishers have found some amazing talent. Come and learn about some of them.

Saturday Night Bardic Circle Saturday, 10:00 p.m., Evergreen 3 & 4

Saturday will be a Bardic Circle with a unique twist to the process.

Best Characters You Remember Saturday, 10:00 p.m., Cascade 8

Renee Stern (M), Donna Barr, L. Timmel Duchamp, Amy Thompson

Which character (hero, villain, super sleuth, etc.) found in the science fiction and fantasy books over the years is your favorite, and why?

Expedition to Planet Earth Saturday, 10:00 p.m., Cascade 13

Mickey Phoenix (M), Bryce Walden, Cheryl Lynn York

Examine how a future expedition of extraterrestrial humanoids could use geophysical data and physical principles to decide whether they should colonize Earth and understand why the indigenous civilization became extinct.

All Tied Up

Saturday, 11:00 p.m., Cascade 13

Mickey Schulz (M), Russell Harmon

For artists and authors. What does someone look like hog-tied? What is the easiest and safest way to restrain someone without hurting them? What's it feel like to be tied up in certain positions? Come and sketch, write or volunteer to be a victim, er, model. 18 and over with ID, please.

Advanced Polyamory

Saturday, 11:00 p.m., Cascade 6 Rachael Kenoyer (M), Robert Grey, Mickey Phoenix, Belhany Runnerwolf

Buying a house, having kids, insurance and medical decisions . . . How do non-traditional families handle these things?

Lost

Saturday, 11:00 p.m., Cascade 7

Chris Nilsson (M), Judith Herman

We will have our third annual "Are you as Lost as I am?" panel. Seeing Eye dogs and white canes will be made available to those of you who have really lost it.

Parasites and other Weird Critters Saturday, 11:00 p.m., Cascade 5

Mike Brennan (M), Bridget Coila, Thomas P. Hopp Sometimes life on earth is weirder than our wildest imaginary creatures. Come learn about the strangest creatures the planet has to offer and the latest news from the edge of the bio-weird.

Poly, Open or Swinging: What's The Difference? Saturday, 12:00 Midnight, Cascade 6

Robert Grey (M), Bethany Runnerwolf, Rachael Kenoyer, DJ Elernal Darkness

These things mean different things to different people; each comes with their own guidelines and informal rules. 18 and over with ID, please.

Saturday Midnight Movie: Shock Treatment Saturday, 12:00 Midnight-2:00 a.m., Evergreens 1&2 Tonya Clark

The hooks of Rocky continue with *Shock Treatment*'s 25th anniversary. Some say it is the sequel; others say it is just another Richard O'Brien classic. We will let you decide. Come early for some discussion. Talk to one of Denton's own as she gives her unique spin on the in's and out's of performing *Shock Treatment*.

Midnight Horror Readings

Saturday, 12:00 Midnight-2:00 a.m., Cascade 3 Cherie Priest, C. A. Scott, Dylan S., Kathy Watts, Lorelei Shannon

Boo! Did that scare ya? No? Well, come and listen to some folks who will.

SUNDAY

Gaming

Sunday, 6:00 a.m.-4:00 p.m., Cascade 11 & 12 Rob Biggers

Open Gaming

Sunday, 8:00 a.m.-4:00 p.m., Rotunda Rob Biggers

Karate

Sunday, 9:00 a.m., Cascade 4

Don Glover (M)

A great way to start the morning and prepare yourself for the day.

Sunday Morning Cartoons Sunday, 9:00 a.m., Cascade 9

Becky Citrak (M), Wolf Read

Do you remember? This was my favorite! Or I never saw this one! These cartoons have something for everyone.

Classic SF&F Book Discussion: John Carter on Mars Serials by Edgar Rice Burroughs Sunday, 9:00 a.m., Cascade 6

Spring Schoenhuth (M), Dave Bigelow
Come prepared to talk about the John Carter on Mars
serials by Edgar Rice Burroughs.

I Just Sold My First Story, Novell Whoopee! Sunday, 9:00 a.m., Cascade 7

Caitlin Kittredge (M), Richelle Mead, Irene Radford, Bruce B. Taylor

So what happens next? Come and listen to a few that were touched by the pixie dust. You might be surprised . . . and forewarned.

How the Web is Changing the Face of Politics Sunday, 10:00 a.m., Cascade 4

Michael Ehart (M)

Web pages, YouTube ads, email, the Internet has allowed even minor candidates to get their message across. How will the Internet continue to change to the political process?

Wings & Tails

Sunday, 10:00 a.m., Cascade 8

Amanda Harris-Forbes (M), Richard Stephens, Peggy Stewart, Garth Stubbs

Come meet our master monster makers and learn ways to create wings and tails for your creatures. Design, special materials, methods of construction and detailing will be discussed.

Enhancing Educational Programs in the Humanities Using SF & F Sunday, 10:00 a.m., Cascade 5

ElizaBeth Gilligan (M), Mickey Phoenix, Alyxx Berg How many of us had our first introduction to Shakespeare from Captain Kirk? Shakespeare drew from history to tell his tales. Star Trek used Shakespeare to comment on the human condition. Science fiction/fantasy drama as well as literature is often criticized for its worthless inanities; but why can't the X-Files or The Twilight Zone help us to see more clearly into our souls just as well as Aristophanes and Plutarch?

Amtgard

Sunday, 10:00 a.m.-2:00 p.m., Grand Ballroom 3 Shawn Marier

Come check out Amtgard, a live action role-playing game devoted to recreating elements of the medieval, ancient and fantasy genres.

Reading: Roberta Gregory Sunday, 10:00 a.m., Cascade 3 *Mother Mountain.* Novel in progress, R

Oh My Gawd! You Just Killed Your Father! Sunday, 10:00 a.m., Cascade 6

Phillip Brugalette (M), Kathy Bunt

Gaming has been around long enough to have multiple generations of gamers in the same household. Come hear how the parents did once they handed the reigns of GM power over to their children.

Easter Egg Hunt Sunday, 10:00 a.m., Evergreen 4

LouAnna Valentine (M)

Three different parts for the following age groups:

1 – 4 years 10:00 a.m.-10:30 a.m. 5 – 7 years 11:00 a.m.-11:30 a.m.

8 -12 years 12:00 Noon-12:30 p.m.

What Should Good Fantasy Do? Sunday, 10:00 a.m., Cascade 7

Joshua Palmatier, Cynthia Ward, M.K. Hobson Should it inspire, teach, intimidate, educate? How about divert, relax, amuse, or awaken? The panelists will choose their own verbs—and in the process, explain how good fantasy differs from not-so-good fantasy.

Lasso that Rock!

Sunday, 10:00 a.m., Cascade 9

Chris Vancil (M), David Stuart, Gerald Perkins Managers and corporations or prospectors and mules in the exploitation of asteroids and other space assets?

Norwescon 30 Programming - Sunday

Tradeoffs between Freedom. Security and Privacy

Sunday, 10:00 a.m., Evergreen 3

Mary Rosenblum (M), Judith Herman, Jim Kling Is she free? Is he secure? Should we know? Boy has this hoary old panel topic taken on new life this year. Since different people seem to be comfortable with different levels of freedom, security and privacy. how can we reach a consensus? What happens when smart dust watches everything we do, scanning technologies monitor everything we say or even think and Homeland Security is there to take action?

Are There Day Jobs Particularly Suited to the Writer? Sunday, 10:00 a.m., Cascade 10

LJ Bothell (M), Caitlin Kittredge, Jay Lake,

Bruce B. Taylor

Eating is good. Having a roof over your head is good. But writing is your passion. How some writers managed to eat and stay warm before their words paid the bills.

Reading: Richard Wadholm Sunday, 10:30 a.m., Cascade 3

An Eligible Man. Supernatural set among the rum smugglers of the 18th century, PG-13

Ethnic Accessories

Sunday, 11:00 a.m., Cascade 6

Janet Borkowski (M), Gail Glass, Vicki Glover. Alisoun F. Lamb

So, you've draped the perfect sari or you have your kimono and obi, but what next? A discussion on how to accessorize your favorite ethnic costume.

The Next Generation of Writers: What Are They About?

Sunday, 11:00 a.m., Evergreen 3

Caitlin Kittredge (M), Jay Lake, Duane Wilkins What's put fire in the belly of some of the newest writers in our genre?

Reading: Janine Ellen Young Sunday, 11:00 a.m., Cascade 3

The Admiral's Aces. No Description, PG

Too Many Women

Sunday, 11:00 a.m., Cascade 9

Erin Tidwell (M), Michael Ehart, Joshua Palmatier Are there too many female characters in fantasy/ horror/SF? Do girls rule or are is it an illusion? Does gender matter to readers? Sales? Writers? Does fantasy need more men (like Mars Needs Women)?

Slush Monsters and Microbes Sunday, 11:00 a.m., Cascade 8

Pat MacEwen (M), John P. Alexander What kinds of life might exist on Europa or the other ice moons.

Myths of the South Seas - Hula Optional Sunday, 11:00 a.m., Cascade 13

Yasmine Galenorn (M), Suzanne Jachim Sure the pre-contact Kanakas and other denizens of the South Sea islands lived in a natural paradisebut there were all those volcanoes to appease as well. How did the myths of Hawaii and other South Sea Islands inform, protect and to some extent govern the people who lived there?

Cutting Edge Biotech

Sunday, 11:00 a.m., Cascade 7

Bridget Coila (M), Vladimir Verano

What are the latest advances in biotech research? From epigenetics to stem cell advances, come learn about the newest ideas from scientists working in the field.

The 22nd Century Tool Kit Sunday, 11:00 a.m., Cascade 5

Howard Hendrix (M), Misty Marshall, Gerald Perkins What technologies should we be able to master by the next century? What might be commonplace; and what tech notions look either too difficult or physically impossible? What possible/plausible technologies might not be developed for reasons other than scientific and engineering feasibility (i.e., lack of investment, environmental constraints, political opposition, and/or adequate performance by a competing technology).

Characters are People Too

Sunday, 11:00 a.m., Cascade 10 Honna Swenson (M), James C. Glass.

Kevin Radthorne, Bobbie Benton Hull

What small details, idiosyncrasies, weaknesses, or foibles have helped bring this or that protagonist or antagonist to life in books you've written . . . read? (And what writer isn't glad that their characters can't take them to court for intentional cruelty).

Reading: C. A. Scott Sunday, 11:30 a.m., Cascade 3

Racing History, Vol. ?. 5-volume spacepunk series.

Jedi, Inside Out

Sunday, 12:00 Noon, Cascade 10

Garth Stubbs (M), Kate Buike, Brander Roulett A demo and discussion of Jedi costume, Fabric choices and construction will be discussed. We'll go through the dress one layer at a time!

Air Brush Demo Sunday, 12:00 Noon, Cascade 13

John R. Gray III (M)

A demonstration of techniques learned by this skilled artist. Come learn just how fun airbrushing can be!

How Small Can They Go? Sunday, 12:00 Noon, Cascade 5

Brian Oberquell (M)

Computers keep shrinking. Intel is eyeing carbon nanotubes to replace copper wires inside semiconductors to shrink and speed computers. As computers continue to get more powerful and smaller, what new roles can they take and how will they affect our lives.

Old And New Compelling Evidence For Dark Matter

Sunday, 12:00 Noon, Cascade 8

James C. Glass (M)

Some observations indicating the existence of the mysterious dark matter comprising perhaps 30% of the entire universe can be explained in other ways; but a new observation of collisions between galactic clusters has even severe dark matter skeptics wondering.

Norwescon: The Poem Sunday, 12:00 Noon, Cascade 6

Andrew Dolbeck (M), Mike Brennan

A reading of poetry and prose written at and about past and present Norwescons. Participants in poetry workshops encouraged to share their creations. And, as always, the Norwescon Fashion Report.

Reading: Brenda Cooper Sunday, 12:00 Noon, Cascade 3

The Silver Ship and the Sea. New SF Novel from Tor. G

"We've Broken Their Code, Sir!" Sunday, 12:00 Noon, Cascade 9

Michael Ehart (M), Judith Herman, JT Traub Encryption is often an important part of many stories. as well as modern security systems, but often times they leave the reader scratching his head. One author has codes broken in days by an expert who knows the system in use; another declares that messages using some strange code are absolutely unreadable without the key, not just for computers today, but for computers in use a billion years from now. Who is right? Come join us while we discuss where encryption started, where it is now, and where it is going.

Movie Previews

Sunday, 12:00 Noon, Evergreens 1 & 2

Keith Johnson (M)

Come and see the latest and greatest!

Art and Charity Auction

Sunday, 12:00 Noon, Grand Ballroom 2 The Norwescon 30 Art Auction. Join our auctioneers

as they convince you to buy art for a good cause.

Fannish Memorial Panel Sunday, 12:00 Noon, Cascade 7

Michael Citrack (M)

This is a fan memorial: an event where fans can gather to remember and honor those in the fandom and the SF/F field who died during the previous year. We invite all of you to join us in celebrating their lives.

Burn Her at the Stake Sunday, 12:00 Noon, Cascade 4

Dave Butler (M), Suzanne Jachim, G.Robin Smith, Jessica Cardoza, Christine D. Winters Crop failures, bitterly cold winters, the Black Death, increasing infant mortality rates, and because the Pope says it is so-then "they" must be witches. Examine the factors and the effects of the public hysteria, prejudices, and injustices surrounding the witchcraft trials of the Middle Ages, and the parallels we see in some aspects of today's culture.

Revision: If I Didn't Get It Right The First Time, How Do I Do It Better The Second? Sunday, 12:00 Noon, Evergreen 3 Yasmine Galenorn (M), Heather Lindsley, Renee Stern

It's been said that the difference between an accepted and rejected manuscript lies in the rewrite. But how do you make the story better without draining off the manuscript's vitality? Here are some folks who have learned to be their own best editors.

Reading: Harold Gross Sunday, 12:30 p.m., Cascade 3 TBD

Gothic Style: Affordable Elegance Sunday, 1:00 p.m., Cascade 5 Mickey Schulz (M), Misty Marshall, DJ Eternal Darkness, Alexia Roy How do you dress elegantly and affordably but still maintain that dark mystique we all strive towards so eagerly?

Anime for Beginners Sunday, 1:00 p.m., Cascade 4 Mimi Noves

A guide to anime, themes, major works and important figures.

Meet the Top Artists Sunday, 1:00 p.m., Cascade 9

Todd Lockwood (M), Jeff Sturgeon, Ed Cox Who are at the top today? How did they get there? What schooling is available?

When Bad Things Happen to Good Costumes Sunday, 1:00 p.m., Cascade 8

Richard Stephens (M), Lori Edwards, Julie Zetterberg, Margo Loes

What to do when your latest masterpiece is irreversibly damaged. Hear the tales of tragedy and how our intrepid panelists turned lemons to lemonade.

Maintaining a Long-Running Series Sunday, 1:00 p.m., Cascade 6

Mike Shepard Moscoe (M), C.A. Scott, Irene Radford

You're writing book XVII of your trilogy entitled Granny and Miles Party on Pern with Severian, Hermione, and Hammer's Slammers. How do you fit fresh inspirations into established frameworks? Fill in new readers without zonking old ones? And the fun part: how do you decide which characters you can kill next?

The Fandance Film Festival Sunday, 1:00 p.m., Evergreen 1 & 2

Edward Martin III (M), Ryan K. Johnson, Brian Oberquell, Eric Morgret

Come one, come all to not only the final show-it-off stage of the Let's Make a Movie workshop, but also the best fen film festival this side of the Waking World.

Come marvel at this year's collection of strange, bizarre, and fantabulous shorts! No red carpet, no special lights, no paparazzi to bug you, just pure unadulterated video foolishness for everyone to enjoy. And no limo required!

Reading: L. Timmel Duchamp Sunday, 1:00 p.m., Cascade 3 Excerpts from the *Marg'ssan Cycle*. NR

When You're Strange Sunday, 1:00 p.m., Cascade 13 Phillip G. Lewis IV (M), Chris Bruscas,

Tony Cardoza, Kathy Bunt

Almost every game has its strangers. Fantasy games have their elves, dwarves, and orcs. Science Fiction has its wookies, klingons, and time lords. Horror games have vampires, werewolves, and ghosts. Even modern games will have foreign cultures with different viewpoints. GM or player, these alien minds deserve to be more then humans in funny clothes. Learn to shed your humanity and develop a truly alien mindset.

Scary Music, Not Related to Movies: What Do You Enjoy? Sunday, 1:00 p.m., Cascade 10

Lorelei Shannon (M)

Creepy music can come from sources other then movies. What are they?

Family Carnival Sunday, 1:00 p.m., Evergreen 4

LouAnna Valentine (M)

Join us for an afternoon of activities, crafts, games and entertainment geared for the younger fen.

Hosting a House Filk or House Concert Sunday, 1:00 p.m., Evergreen 3

Rick Weiss (M), Darragh Metzger,
Juliana McCorison, Douglas McCorison
Making the music that you love come to you. We
offer tips and advice from pros about what works
and doesn't work. You can be involved in promoting
the music that you love too.

If I Were Running the Moon Program... Sunday, 1:00 p.m., Cascade 7

Mike Brennan (M), Cheryl Lynn York, Bryce Walden

NASA is returning to the moon, though at a more sedate pace than some might like. Join our panel in discussing how it could be done faster, better, and with improved production values.

Reading: Stoney Compton Sunday, 1:30 p.m., Cascade 3

Russian Amerika. Alt History about war in Alaska. NC17

Breaking Into Comics & Cartooning Sunday, 2:00 p.m., Cascade 13

Donna Barr (M), Roberta Gregory,
Dameon Willich, Jacqualine D. Durham Nilsson
Veteran artists and writers discuss ways to break
into the comic world, mistakes to avoid, and local
resources to help you get ahead.

Masquerade Debriefing Sunday, 2:00 p.m., Cascade 10

Peggy Stewart

Come and tell us what we did well and how we can improve the Masquerade for the future.

Reading: Lizzy Shannon Sunday, 2:00 p.m., Cascade 3

Tempest Dawn. Soft science fiction, erotica. R

Curtain Up: Speculative Fiction Onstage Sunday, 2:00 p.m., Cascade 6

Lisa Mantchev (M), Richard Stephens,

Heather Lindsley

With the current trend away from realistic theater toward big spectacle productions, SF/F is a natural fit for new dramatic material. There are certain rewards and challenges of staging speculative fiction, and we will discuss the degree to which the source material must be altered for the new medium, the demands of writing for the stage, and fiction that utilizes theatrical conventions.

Balancing Work and Play Sunday, 2:00 p.m., Cascade 7

Beverly Marshall Saling (M), Tony Cardoza,

Erik Mona, Kathy Bunt

When we were all little gamers in school we had all the time in the world to play. After all homework could wait but these days we have spouses, children, and jobs. How do you enjoy your hobby and still be a responsible adult? Come talk to our experts to find out.

Trouble Clef Jam Sunday, 2:00 p.m., Evergreen 3

Juliana McCorison (M), Douglas McCorison, Callie Hills, Michelle Dockery, John Caspell, Tony Fabris Yes that is Trouble. Come and join several of our artists as they make great music together.

Are We There Yet?

Sunday, 2:00 p.m., Cascade 9

G. David Nordley, Greg Paddock

Advanced propulsion technologies in the new century to travel the solar system and beyond.

The 10 Most Important Women of the Darkest Age Sunday, 2:00 p.m., Cascade 4

Alisoun Lamb (M), Jessica Cardoza,

Christine D. Winters

Who were the women who helped shape the medieval period, what did they do, and how did they manage it in that very patriarchal period?

Living Upside: Orbital Platforms Sunday, 2:00 p.m., Cascade 8 Mary Rosenblum (M), Bluejack

Will we create a society of long term residents in low earth orbit? How will people live, what will the platforms be like, and what are the problems we need to overcome? Can we create a self-sustaining system that succeeds better than Biosphere did?

Whose Story is it, Anyway? Sunday, 2:00 p.m., Cascade 5

Mike Moscoe (M), L. Timmel Duchamp, Kay Kenyon, Kevin Radthorne

Now that you've learned to use viewpoint properly, which of your characters get to be viewpoint folks? What do you owe them? A cautionary approach to choosing and respecting points of view.

Reading: Edd Vick Sunday, 2:30 p.m., Cascade 3

The Raft. Shipwrecked, a corsair discovers his companion is not what she seems. PG

Goth, Fetish, Fandom? Sunday, 3:00 p.m., Cascade 6

Mickey Schulz (M), Misty Marshall, DJ Elernal Darkness, Alexia Roy

How and why are these three subcultures so closely linked?

Using SF & FThemes In Art Education: A Hands-On Approach Sunday, 3:00 p.m., Cascade 13

Cymbric Earlysmyth (M), Spring Schoenhuth, Leon J. West

Do the flying machines of Leonardo Da Vinci qualify as SF art? Can the art of Michael Whelan inspire the next Michelangelo? Educating the young means inspiring their imagination. How can we, as educators, include it in our art programs to inspire our students to go beyond viewing it to doing it.

The Line Between Fantasy and Science Fiction? Sunday, 3:00 p.m., Cascade 3

Burt Webb (M), Vladimir Verano

Where and how does one slide into the other? Can they co-exist in the same story? Are things we used to think of as "SF" now "fantasy," because of advancing technology and knowledge? Or is it really just a matter of assigning tropes to one genre or the other? (And what are the big tropes in each field?)

World Science Fiction Convention: Seattle in 2011 Sunday, 3:00 p.m., Cascade 4

Bobbie DuFault (M)

Meet some of the team that bidding to bring the World Science Fiction convention to Seattle in 2011 and learn the process.

Strangest Story Ever Read Sunday, 3:00 p.m., Cascade 8

C.A. Scott (M), Michael Ehart, Stoney Compton We've all had the experience of finishing a science fiction or fantasy novel/story, sat back and said "huh?" Come prepared to talk about the strangest story or novel you've read in these past thirty years.

Ideas to Make Your Obsession With History Pay Something Sunday, 3:00 p.m., Cascade 7

Jennifer Parsons (M), JoAnne Kirley,
G.Robin Smith, John Moore, Krista Wohlfeil
Museum replicas for guests to handle, armor recreation for sale, calligraphy, consulting for film and books, museum work...come and get a list of some things you might try to get your hobby to help pay for itself...and gain a reputation to boot.

Nanotech and Murphy's Law Sunday, 3:00 p.m., Cascade 10

Jim Kling (M)

Imagine nanomachines busily clearing your arteries of plaque. Now, imagine them running on Windows ME, or mutating, or being hacked. So, "nothing can go wrong?" Hah! (And are these some of the reasons it's taking so long to develop the actual science?)

Because I'm Evil

Sunday, 3:00 p.m., Cascade 5

Caitlin Kittredge (M), Richard Wadholm

What would Star Wars be without Darth Vader? What would Peter Pan be like if Captain Hook had been competent? A good villain can define a hero and make a story great but a poor villain can make a mockery of an otherwise good tale. Come explore the important contributions made by the Dark Side.

Norwescon 30 Onions & Roses Sunday, 4:00 p.m., Evergreens 3 & 4

Tracy Knoedler (M), Charlie Knoedler, William Sadorus

William Sadorus
What did you like? What didn't you like

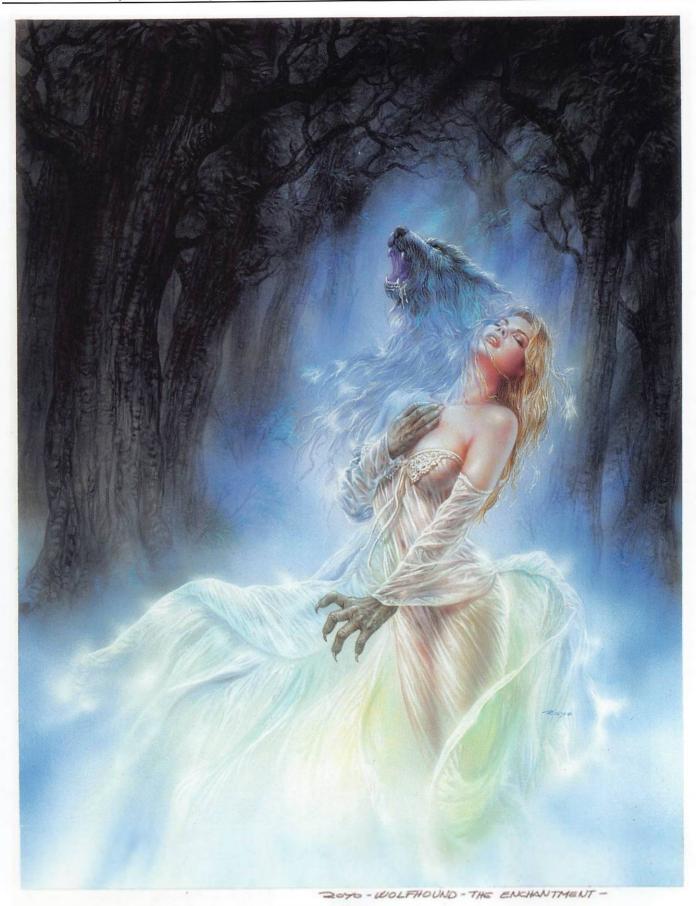
What did you like? What didn't you like? Come tell us. *Please*. If you have ideas how to improve this convention, we want to hear it.

Norwescon 30 Closing Ceremonies Sunday, 5:00 p.m., Evergreens 3 & 4 Richard Stephens (M), Donna Shirley

Closing ceremonies is a relaxed, fun way to say goodbye to our wonderful Guests of Honor and recap our happy memories of the weekend. We have some taped goodbyes from some of our GoHs who had to leave early, too! Come and hear what they have to say



Check our website for these and more great designs...
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Wolfhound: The Enchantment, Luis Royo, Copyright © Norma Editorial



Luis Royo, from Dark Labyrinth, Copyright © Norma Editorial



April 5-8, 2007





Centerfold – Luis Royo, from Visions, Copyright © 2003 Norma Editorial \Rightarrow

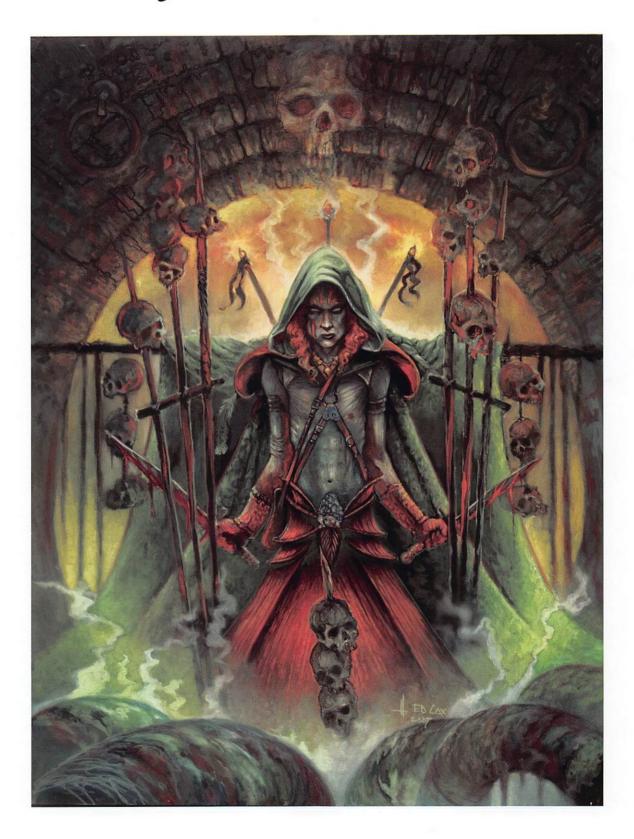




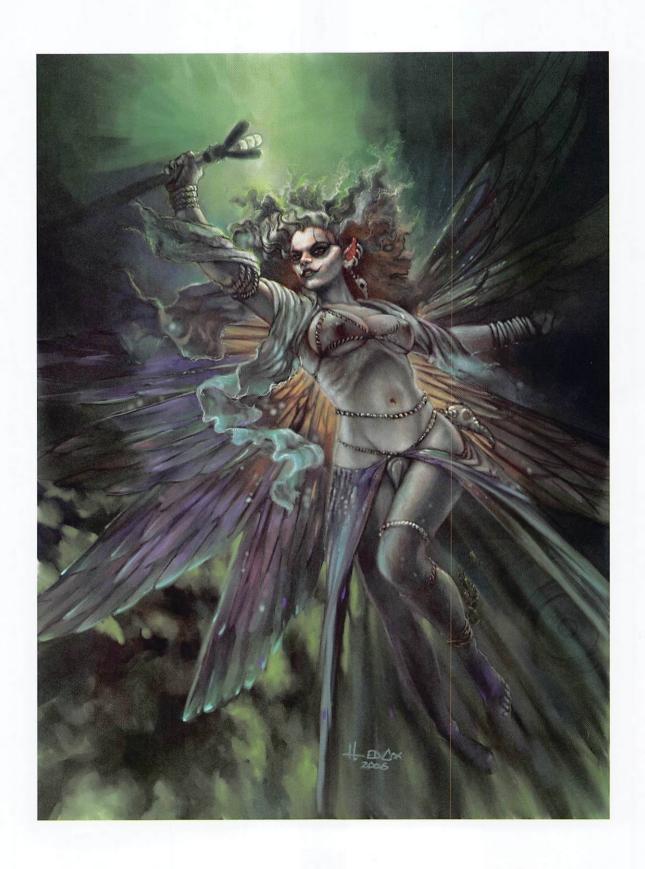


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Other Visions H. Ed Cox Art Studio







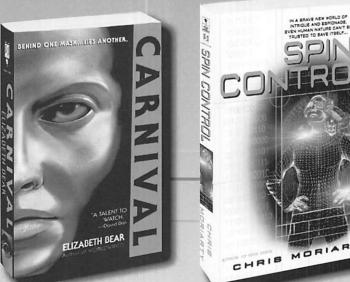
Dark Wood Fae, Ed Cox, Copyright © 2006 H. Ed Cox Art Studio

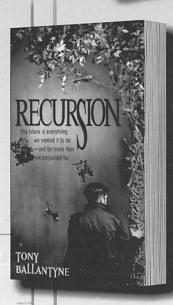
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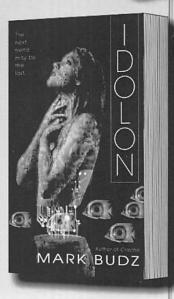
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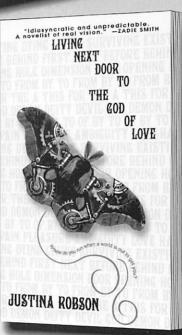
2006 Philip K. Dick Award

for Distinguished Science Fiction











Philip K. Dick Award

Philip K. Dick Award

The Philip K. Dick Award is presented annually with the support of the Philip K. Dick Trust for distinguished science fiction published in paperback original form in the United States. The award is sponsored by the Philadelphia Science Fiction Society. The award ceremony is sponsored by the Northwest Science Fiction Society, and has been hosted by Norwescon since the 1982 awards.

2006 Philip K. Dick Award Nominees

Mindscape by Andrea Hairston (Aqueduct Press)
Carnival by Elizabeth Bear (Bantam Spectra)
Spin Control by Chris Moriarty (Bantam Spectra)
Catalyst by Nina Kiriki Hoffman (Tachyon Publications)
Recursion by Tony Ballantyne (Bantam Spectra)
Idolon by Mark Budz (Bantam Spectra)
Living Next Door to the God of Love by Justina Robson
(Bantam Spectra)

1982 Philip K. Dick Award

Winner - Software by Rudy Rucker (Ace Books)
Special Citation - The Prometheus Man by Ray Faraday
Nelson (Starblaze)

1983 Philip K. Dick Award

Winner - The Anubis Gates by Tim Powers (Ace Books)
Special Citation - Tea with the Black Dragon by R. A.
MacAvoy (Bantam Spectra)

1984 Philip K. Dick Award

Winner - Neuromancer by William Gibson (Ace Books)
Special Citation - The Wild Shore by Kim Stanley Robinson
(Ace Books)

1985 Philip K. Dick Award

Winner - Dinner at Deviant's Palace by Tim Powers (Ace Books)

Special Citation - Saraband of Lost Time by Richard Grant (Avon)

1986 Philip K. Dick Award

Winner - Homunculus by James P. Blaylock (Ace Books) Special Citation - The Hercules Text by Jack McDevitt (Ace Books)

1987 Philip K. Dick Award

Winner - Strange Toys by Patricia Geary (Bantam Spectra) Special Citation - Memories by Mike McQuay (Bantam Spectra)

1988 Philip K. Dick Award

Winner (tie) - 400 Billion Stars by Paul J. McAuley (Del Rey) and Wetware by Rudy Rucker (Avon)

1989 Philip K. Dick Award

Winner - Subterranean Gallery by Richard Paul Russo (Tor Books)

Special Citation - *On My Way to Paradise* by Dave Wolverton (Bantam Spectra)

1990 Philip K. Dick Award

Winner - Points of Departure by Pat Murphy (Bantam Spectra)

Special Citation - The Schizogenic Man by Raymond Harris (Ace)

1991 Philip K. Dick Award

Winner - King of Morning, Queen of Day by Ian McDonald (Bantam Spectra)

Special Citation - Bone Dance by Emma Bull (Ace)

1992 Philip K. Dick Award

Winner - Through the Heart by Richard Grant (Avon)

Special Citation - In the Mothers' Land by Élisabeth Vonarburg (Bantam Spectra)

1993 Philip K. Dick Award

Winner (tie) - Growing Up Weightless by John M. Ford (Bantam Spectra) and Elvissey by Jack Womack (Tor Books)

1994 Philip K. Dick Award

Winner - Mysterium by Robert Charles Wilson

Special Citation - Inagehi by Jack Cady

1995 Philip K. Dick Award

Winner - Hendcrash by Bruce Bethke

Special Citation - Carlucci's Edge by Richard Paul Russo

1996 Philip K. Dick Award

Winner - The Time Ships by Stephen Baxter

Special Citation - At the City Limits of Fate by Michael Bishop

1997 Philip K. Dick Award

Winner - The Troika by Stepan Chapman

Special Citation - Acts of Conscience by William Barton

1998 Philip K. Dick Award

Winner - 253: The Print Remix by Geoff Ryman (St. Martin's Griffin)

Special Citation - Lost Pages by Paul Di Filippo (Four Walls Eight Windows)

1999 Philip K. Dick Award

Winner - Vacuum Diagrams by Stephen Baxter (HarperPrism) Special Citation - Tower of Dreams by Jamil Nasir (Bantam Spectra)

2000 Philip K. Dick Award

Winner - Only Forward by Michael Marshall Smith (Bantam Books)

Special Citation - Evolution's Darling by Scott Westerfeld (Four Walls Eight Windows)

2001 Philip K. Dick Award

Winner - Ship of Fools by Richard Paul Russo (Ace Books) Special Citation - Divine Intervention by Ken Wharton (Ace Books)

2002 Philip K Dick Award

Winner - The Mount by Carol Emshwiller (Small Beer Press) Special Citation - The Scar by China Mieville (Del Rey Books) 2003 Philip K. Dick Awards

Winner - Altered Carbon by Richard K. Morgan (Del Rey Books)

Special Citation - Dante's Equation by Jane Jensen (Del Rey Books)

2004 Philip K. Dick Awards

Winner - Life by Gwyneth Jones (Aqueduct Press)

Special Citation - *Apocalypse Array* by Lyda Morehouse (Roc)

2005 Philip K. Dick Awards

Winner - War Surf by M. M. Buckner (Ace Books)

Special Citation - Natural History by Justina Robson (Bantam Spectra)

Norwescon 30 Program Participants

Alexander James Adams



Faerie Tale Minstrel and Heir to the Heatherlands. "From Dragon's flame and ire will come forth Phoenix fire, and we will hear the song once

more!"—Life's Flame, Heather Alexander. Unleashed from the land of Fae comes the heir to Heather Alexander's music and magic. AJ Adams is a fiery Celtic fiddler with a compelling voice to enchant audiences of all ages. With songs and stories of the Otherworld, Alexander James inspires his audiences to make their dreams come true and look for the wonders within. From tender love songs to rowdy brawls, gentle Irish aires to rockin' reels, AJ brings ancient legends to the mortal world in true bardic style, proving once and for all the magic never dies!

Timothy Armstrong



Tim's interest in swordplay started with the metallic crash of broomstick handles on garbage can lids inside a friend's garage at the age of sixteen. Since then the journey has been a long and interesting one. He has hunted

orcs while LARPing in West Seattle parks, performed stage fighting on both coasts with Dark Ages Live Steel, and has led a medieval mercenary company onto SCA war fields all over the Pacific Northwest and beyond. Tim is an active member of the SCA and leads Clan Carn. He also holds a 2nd degree black belt in Japanese sword and teaches at Shobukai Kenjutsu in Renton, Washington. He enjoys spending time with his wife and two sons and in his spare time plays the Scottish bagpipes.

Steven Barnes

Steven Barnes is the author of twenty novels, including the NY Times bestsellers Legacy of Heorot and The Cestus Deception, and the Endeavor Award-Winning Lion's Blood. His works also include teleplays, scripts, and short stories. In addition to writing. Steve is an accomplished lecturer, and has interviewed and been profiled on over 100 radio and television shows. With over two million words in print. Steven has been nominated for both the Hugo and Cable Ace Awards, has written episodes of the television shows Twilight Zone and Andromeda, and wrote the Emmy-winning "A Stitch In Time" episode of The Outer Limits. Steve studied Communication Arts at Pepperdine University. He lives in California with his wife. American Book Award-Winning author. Tananarive Due, his daughter Nicki, and son Jason.

Durlyn Alexander



Durlyn Alexander has enjoyed the convention scene since 1988 when he first joined Dreamcon. Since then he has been doing a lot of volunteering and in doing so have met many wonderful people who have guided him into the

artworld. Durlyn has several years of being art show director for local conventions and Westercons. During that time he has become a fairly known artist in the convention circuit as well.

Jeff Ayers



Jeff is the author of Voyages of Imagination: The Star Trek Fiction Companion (Pocket Books, November 2006), the definitive guide to forty years of professionally published Star Trek fiction. He regularly reviews

suspense thrillers for *Library Journal*, and has interviewed many authors for L.J., the Seattle Post Intelligencer, and Writer Magazine including Dan Brown, Michael Connelly, Nelson DeMille, and Douglas Preston & Lincoln Child. He is a member of the International Thriller Writers, Inc. and regularly writes for their monthly newsletter. He is also on the board of the Pacific Northwest Writers' Association and is the chair for their annual conference.

Donna Barr



Donna Barr's Norwescon 30 Nostalgia Reference: The Peach Pitts. She is the groundbreaking author and artist of the drawn book series The Desert Peach, Stinz, and Bosom Enemies.

She is a leader in the self-publishing revolution. Her latest books are being offered as print-on-demand and e-book at lulu.com/desertpeach and amazon com. Traditional books are at her home site, stinz com. In 2007, there will be new projects she may be able to reveal come Norwescon. Ask her.

John P. Alexander



John P. Alexander is a paleoprimatologist with degrees from U. Arizona and CUNY. He was Collection Manager of Fossil Mammals

at the American Museum of Natural History in New York for 17 years. He is presently a Research Associate at the Burke Museum at U. Washington where he studies 50 million year old fossil primates that he excavates in Wyoming. He is an artist/writer. His first novel, *I, Bonita* appears from Windstorm Creative this year pseudonymously. His first graphic novel should appear next year.

Alyxx (Panther) Berg



What is a Panther? A geek, a Priestess, a hedonistic leacher of sexuality/sensuality, a leather Daddy, a writer, a reader, a lover, a thinker. Intrigued? Show up at a panel prepared to hear (and maybe see) the outrageous, the esoteric, and the

fascinating side of our views of today and of the future, Where can this kind of lifestyle lead? What lessons from the past will we need to take forward? What lessons from the future can we bring back with us? Above all, can we have fun figuring it out?

Dennis Bergum



Betty Bigelow



Betty Bigelow is an award winning costumer and artist. She is artistic director of Shahrazad Middle Eastern Ensemble, founded in 1978, and has been performing and studying Middle Eastern dance for 35 years. She's been known to

teach the occasional funny made up language, like Klingonese and Elvish.

Dave Bigelow

Dave Bigelow is an electrical engineer working in the marine industry. He has consorted with Betty Bigelow for many years, singing, dancing, and stomping Tribbles.

M. H. (Maggie) Bonham



M. H. (Maggie or Margaret H.) Bonham is a six time awardwinning author of 22 books, including the fanlasy novels Prophecy of Swords, Runestone of Teiwas (2007) and Lachlei (2007), pub-

lished by Yard Dog Press and Dragon Moon Press. She is a podcaster and host of the Sci Fi Traveling Road Show (scifitravelingroadshow.com) and her novel, Prophecy of Swords, is currently being podcasted at podiobooks.com. Her work has appeared in Tales of the Talisman, Lorelei Signal, Kidvisions, Four Bubbas of the Apocalypse, Houston, We've Got Bubbas, Small Bites, and A Time To ... She's a world-renowned animal expert having written numerous books and hundreds of articles on dogs and cats, a brown belt in shotokan karate, and a sled dog racer. Her interests include runecasting, medieval European and Japanese arms and armor, podcasting, and mountain climbing. She lives with Malamutes, Huskies, a very bold cat, and her husband somewhere in the wilds of the Rocky Mountains. Visit her website at shadowhelm.net

Janet Borkowski



Janet Borkowski is either: 1) Plotting the overthrow of the Universe; 2) A costumer from Portland; 3) Oprah's love child with L. Ron Hubbard. She has been seen: 1) Stomping Tokyo flat; 2) Partying with Lindsey, Britney, and

Paris; 3) In movies shown at the NWCon Fandance Film festival. She will be: 1) Dancing with the Stars; 2) Directing the next Rogue Productions, Friday Night Radio Theater production; 3) Performing brain surgery on an Eskimo boy before playing with her band at a local club. [Answers: a) Mesopotamia B) Cheese 3) Piel

L. J. Bothell



L.J. Bothell is a Seattle graphic designer/writer. She published/edited the Heliocentric Net SF/F/H magazine, the Stigmata anthology, and the Writer's Network newsletter. Several dozen writing credits include

fiction in *The Urbanite* and *365 Scary Stories*, nonfiction about writing in *Writer's Digest Forum* and *Speculations*, and career-oriented nonfiction in *Today's Careers* and *Net Temps*.

Mike Brennan



Mike Brennan has come to embrace his inner science-nerd. He works as a Radiation Health Physicist for the State of Washington Office of Radiation Protection. He is a former submariner. He listens to filk. He

reads, and now writes, science fiction. He is the author of several published pieces, and is currently working on *The Dark Sweetness Between the Stars*, a novel about intrigue, relationships, and the interstellar trade in chocolate.

Phillip Brugalette



Born and raised in Brooklyn, New York, Phillip Brugalette moved to Southern California where he taught university level courses in film studies and creative writing. During that time, his original fantasy novel, *The Nine Gates*

(1992), was published by TSR (Wizards of the Coast). Phillip relocated to Seattle in 2001 where he now writes film reviews for the award winning *Leisure Books* sponsored eZine, *The Chizine*, while busily creating images for his digital photography studio Foto Fantastique. Phillip is also a digital photographic artist, and while a good number of his images are of the natural and man-made world, many of his images are dedicated to science fiction and fantasy. Phillip's photography has won numerous awards and has appeared in various publications.

Chris Bruscas



Throughout his career as a gamer, Chris has been a serial killer with super powers, a mega maniacal frog bent on world domination, and an opera-singing cockroach. Given his history it was no surprise to his friends when he left the gaming

industry for a career with the federal government. These days he is busy pursuing equal rights for zombies and plotting new and innovative ways to turn a pleasant evening of entertainment among friends into a night of mind-bending terror that will haunt his helpless victims for the rest of their lives! Bwahahaha! Ahem. Where was I? He is always eager to talk about gaming so if you see him in the halls ask him a question. If he doesn't know the answer he'll just make one up. He also moonlights as a mercenary GM-for-hire. Wine, women, and song gladly accepted. No checks.

Kate Buike



Kate has been involved in costuming for over 25 years, first in the SCA and currently with Star Wars costuming groups. She is the current local president (CO) of Alpha Base in the Star Wars good-guys costuming group,

Rebel Legion. She is also on the board of The Jedi Assembly. Her tutorials are available there as well as on her own web site.

Kathryn Bunt

Kathryn Bunt is a life-long gamer, with experience with tabletop, computer, and live action roleplay. In 2006, Kathryn was awarded the Camarilla's International New Member of the Year award. Recently, she also helped facilitate a D&D tournament at Penny Arcade Expo (PAX, 2006). She has a Master's degree in English literature (specialty: Renaissance drama) and a Master's degree in Public Health. Her current roleplaying gaming includes: Camarilla games (Requiem, Awakening, Changeling); a White Wolf troupe game (Requiem); a D&D game; an Ars Magica game; and a Star Wars d20 game. She is also currently playing World of Warcraft. She also likes to write fantasy stories (purely as a hobbyl) and to costume.

David Butler



David Butler was born into an artist's family, but was not able to compete with mother or siblings. Instead he found he had a flair for math and science. The artists obviously had an effect though, as he

ended up as a Color Scientist (yes there is such a thing) with several patent/trade-secrets to his name. At present he works for Xerox in that capacity, working with the mathematics of color, and printing. David also has an addiction for books, especially those on sf/fantasy, mythology and religion. For artistic expression, David and his wife make art kites and also compete with them. They have won several trophies at the AKA international competition (that would be the kiter's equivalent of winning an art prize at Worldcon).

Ted Butler



Ted Butler is the author of the Belt Republic series published by Windstorm Creative. 2176, Menace Beyond, the Moon, Secret Fleets, Royal Threat, and Pandora Project,

John Caspell



John Caspell discovered filk way too late in life, in '92, and has since been trying to make up for lost time. He has filked at conventions from Atlanta to LA to Victoria BC, lately with partner in silliness Brooke Lunderville.

Heather Candelaria



Heather Candelaria, as a native Seattlelite, attended her first Norwescon in 1985. Since then she has pursued her interests in both hard and speculative science, focusing heavily on biology, evolution, and social politics. She's dabbled a

in theology, cult/addiction mentality, atheistic mysticism, and psychedelic shamanism. Her current areas of interest include intentional communities, and the evolution and structure of community organizations. She is a very active member of the local Burning Man community, and the AlienMonkeyLoveNest theme camp, as well as serving on the founding board of a local Burning Man inspired arts/community organization named Ignition Northwest (ignitionnw.org).

Jessica Cardoza

Also known as Cap'n Rabid Weasel, she be a plunderin and pillagin scolls o' knowledge from the deepest treasure caves and passin on her learnin to those scurvy dogs in need of the knowin'. Armed and dangerous, stay out of the way of her hoppin' about lest she send you to Davey Jones' locker.

Tony Cardoza

You needs be a fearin' "Tony Red-Stubble" first mate sailin' on the Crown Royal. His skills as gamin' geek be legendary as well as his cunnin' dice throws and wild schemes. Lord knows how many bodies he leaves in his wake; only the sharks know for sure.

Jean AKATrixie/Supii Christensen



Jean has worked in all avenues of the entertainment business since she was 16. Professional Psychic Consultant for over 35 years. She has a BA in Design and Marketing, AA's in Arts & Sciences, Early Childhood Education, Graphic Art, and Manufacturing Techniques.

Michael Citrak



Michael Citrak has been in fandom since the summer of 1975 and is currently Norwescon's Historian/ Archivist. He's been chair and vice chair of the Northwest Science Fiction Society. He

has attended all the Norwescons and volunteered since Norwescon 2. Most of his duties are in operations and tech, though he has helped in most facets of convention production. His largest task to date has been that of chair for Norwescons 17, 18, 19, and 20. Mike feels the most fulfilling part of fandom is watching his friends and acquaintances grow as people and achieve their potential as artists, authors, costumers, and/or convention producers. Also, he likes to collect mis-quotes, so be careful if he's within earshot.

James Cobb

James Cobb keeps a number of irons in his writer's fire. He has the Amanda Garrett military adventure novels; an entry in Robert Ludlum's *Covert One* thriller series coming up this year, and his hot rodding detective, Kevin Pulaski shows up regularly in *Ellery Queen's Mystery Magazine*. Beyond this he does the odd bit of science fiction and fantasy on the side. When not being brilliant on his word processor, James collects vintage firearms and pander to Lisette, his classic 1960 T-Bird.

Bridget Coila



Bridget Coila is a Seattle-based Cell & Molecular Biologist by training, and a writer by choice. She has worked in areas as diverse as cancer research, aging, gene therapy, and neurobiology. Her short fiction

has been published in Millennium Science Fiction and Fantasy Magazine, the Fundamentally Challenged CD Anthology, and the anthology Twisted Cat Tales. Her nonfiction has appeared in over 30 different magazines and she served as a contributing editor to Brief Me Science and Technology Ezine. When she isn't mucking around with assorted genetic material or writing about scintillating topics like "the latest advances in kitty litter," she can be found collecting cool tech gadgets, speaking an assortment of foreign languages, getting lost in the wilderness, attending cons, cooking jambalaya, trying to avoid being in any more natural disasters, and jetting off to foreign countries on four days notice.

Loren L. Coleman



Loren L. Coleman has published over 20 novels, including a trilogy for the new Conan re-launch. He has been involved in writing for computer games and designing board and adventure games. His current project, Adventure Boys,

involves writing and editing for six upcoming fiction series designed for YA males.

Stoney Compton



Stoney is a senior graphics artist for an environmental engineering and consulting firm in Bellevue. Colette teaches ballet. The cats just mess around.

Loren W. Copper



Loren W. Cooper has one short story anthology and three novels in print. The anthology, *Beyond* the Mundane, includes six of his short stories. His short story collection, *The Lives of Ghosts* and Other Shades of Memory.

won the EPPIE for Best Electronic Anthology in 2001, and the title story won the NESFA short story contest in 1998.

Joe Cooke



Besides being an accomplished author and public speaker, Joe Cooke is a certified gold ballroom dancer and studies Shudokan Karate. He also holds a law degree and a master's degree in taxation, but it's his love for writing that gets

him up in the morning and keeps him up late at night. Joe's first novel, *Elysen*, is available at local bookstores as well as <u>amazon.com</u> and other online booksellers. Teresa Derwin, who reviews books for <u>bookpleasures.com</u>, writes of Elysen: "In modern fantasy, very few male authors have managed the task of writing truly strong and compelling female protagonists, yet Cooke does it with ease. In *Elysen*, he has created an eclectic mixture of warrior and woman; willful, dominant, compassionate and forceful . . . "Visit joecooke.info for more information.

Greg Cox



Greg Cox is the New York Times bestselling author of numerous book and short stories. His most recent novels include *Infinite Crisis*, based on the DC Comics mini-series, and the official movie novelization of *Ghost* Rider. He has also written for such

popular series as Alias, Batman, Buffy, Daredevil, Fantastic Four, Farscape, Iron Man, Roswell, Star Trek, Underworld, Xena, and X-Men. An alumnus of the Clarion West Writing Workshop, he now lives in Oxford, Pennsylvania.

Brenda Cooper



Brenda Cooper writes science fiction and fantasy short fiction and novels. Her novels include collaboration with Larry Niven, Building Harlequin's Moon, and The Silver Ship and The Sea, coming out in March 2007 from

Tor Books. Her short fiction, solo and in collaboration with Larry Niven, has appeared in *Nature, Analog, Asimov's, Strange Horizons*, the *Salal Review*, and in multiple anthologies. Brenda is a futurist, and works with noted futurist Glen Hiemstra. Her nonfiction futurist work can be found on Glen's <u>futurist</u>.com site. A frequent public speaker about the future, Brenda likes to engage audiences in conversations about the future. Brenda lives in Bellevue and works as the CIO for the City of Kirkland. For more information, see <u>brenda-cooper.com</u>.

H Ed Cox

Ed Cox lives in the Pacific Northwest enjoying the life of a freelance illustrator for science fiction and fantasy oriented publishers. His work has appeared on novels, in Dungeons & Dragon books, many collectible card game companies, and film companies. He shares his studio with sculptor Rebecca Cox (rebas-art.com) where they collaborate and explore new ways to express in art the drama of human emotion in both two-dimensional and three-dimensional work. View more of Ed's art at edcox.com.

Steven Dixon



A musician for most of his life. Steven Dixon is mostly seen hanging out at various local conventions or with the Seattle Knights at fairs and highland games. He has been filking since 1989 and has a great love for

people who participate in it, especially for their endless creativity.

DI Eternal Darkness

Seattle's Favorite DJ 2006, nearly 8 years of solid goth DJ experience plus a lifetime of goth experience.

Michelle Dockrey (Vvixy)



Michelle is an office mouse by day, an aspiring illustrator by night, and a singer all the time. She, husband Matthew, and friend Audrey Eschright formed the Seattle filk group Escape Key, and recorded

one CD, Shadowbeast. Though Matthew has retired from performing, Michelle continues to perform with Tony Fabris as the duo Vixy and Tony In addition to singing and songwriting, Michelle does illustration for online games and RPGs. She is currently working on a solo CD. Raised by professional musicians, Michelle has been harmonizing for as long as she can remember. She joined the filk community in 1996, when Matthew took her to a filk circle at Orycon. "Trust me," he said. "You'll love this." Did she eyer! Before the weekend was out, she'd written her first song ever. Ten delightful years of filking later, her song The Girl That's Never Been has won the 2006 Pegasus Award for Best Filk Song, and she's still giddy whenever she looks at it.

Andrew Dolbeck



Andrew Dolbeck is the author of the Witch Seasons series of short novels being published by Windstorm Creative. His short story "The Gastropod Patriot March" was published this year in Rustycon's Tales of the Slug anthology. He has

also produced several plays, which have been performed locally on a semi-professional level.

L. Timmel Duchamp



L. Timmel Duchamp is the author of Love's Body, Dancing in Time, a collection of short fiction: The Grand Conversation, Essays, The Red Rose Rages (Bleeding), a short novel, and Alanya to Alanya, Renegade, and Tsunami, the first

three novels of the Marg'ssan Cycle. Her short fiction has appeared in a variety of venues, including Asimov's SF and the Full Spectrum, ParaSpheres. Leviathan, and Bending the Landscape anthology series. She has been a finalist for the Nebula and Sturgeon awards and short-listed several times for the Tiptree. In addition, she has published numerous critical essays in The New York Review of Science Fiction, Extrapoloation, Foundation, and Lady Churchill's Rosebud Wristlet.

Bobbie DuFault



Bobbie DuFault lives on a little fiveacre chunk of heaven, in the country, with her wonderful husband, children, grandson, and their many four legged friends. She is a technical and non-fiction writer by profession. She is involved in the

Reading for the Future program, which promotes the use of science fiction and fantasy in the classroom (readingforfuture.com), and has written a teachers guide to Internet resources. Bobbie also has had an anime Internet guide recently published. She knows she might be just a little bit crazy because she works on running conventions in the Pacific Northwest, was the Chairman for the 2005 North American Science Fiction Convention (NASFiC), Cascadia Con, and is spearheading the 2011 bid for a World Con in Seattle.

Cymbric Earlysmyth



Cymbric Earlysmyth is an artist and educator and the Education Track Leader for Norwescon 30. Starting out at the Pacific Science Center, she taught astronomy there for 12 years. Currently she is the Program Director for The Interactive History Co-an

outreach education company that presents handson history programs in hopes of someday convincing the world that history is important! Cymbric channels her main artistic talents writing and illustrating children's books and loves combining her many talents and interests by teaching kids art using Science Fiction/Fantasy themes. Cymbric has the absolute most fun of her life working, writing and editing with her husband, G Robin Smith.

Michaela Eaves



Michaela was born in Germany, but grew up in Montana, where she learned to wrastle grizzlies and catch trout with her bare teeth. In between these activities, she learned to draw a bit, and then learned a bit more when she

trotted off to art school. She lives in the Northwest, and enjoys gingersnap cookies a great deal more than bee stings. As an illustrator/designer, she's most recently done work for FanPro's Shadowrun and Battletech rulebooks, including the cover design for Shadowrun Fourth Edition. You can see more of her work at michaelaeaves.com.

Lori M. Edwards



CAPN Mad Lorenza Bloodyfeather be wanted for crimes against costuming. She be sailin' with the dregs of felinity upon the seas and threatenin' all who be standin' between she and her favorite fabric store. Her plunderin' knows no bounds and it be said she

has trunks o'loot stacked high, bein' full of silks, joowls & such and guarded by the Grey Terror herself, Phoebe d'Claws.

Michael Ehart



Michael Ehart has been writing for over 30 years and has been published over 300 times in newspapers, magazines, and ezines. His story "It's a Living" was selected for the Imaginary Word Recommended List for December

2005, and his story "Voice of the Spoiler" was a Preditors and Editors Readers Poll Top Ten Finisher for best sf/fantasy short story of 2005. He is married to one of the most beautiful women in the world and would offer "pistols for two, coffee for one" to anyone who disagrees but pesky laws get in the way and so offers instead to naysayers a referral to a good optometrist. You can find out more about what he is up to at mehart.blogspot.com.

Stephan Empson

Catska Ench



Catska was born in Tashkent. Uzbekistan in 1978. Her mother Elena, an academy-trained Russian realist painter, saw some talent in her very early drawings and filled her days with tasks like drawing onions, copper pots, and gypsum

body parts of Michelangelo's David. In between those tedious studies Catska was doodling away happily from imagination, which was heavily influenced by her Grandmother's cloth-bound Russian edition of the multi-tomed Anthology of Science Fiction. Having never attended a formal art school, she owes much of her achievement as a painter to those early years. Catska has been working as a professional artist in the field of fantasy and science fiction since 2000, in collaboration with husband, Cory Ench. When not working on a commission piece, she devotes her time to individual work, which is currently a series of mystical figurative oil paintings that she hopes to unveil at the end of this year.

Cory Ench



Cory Ench currently lives and works in Port Townsend, Wash., with his talented wife and collaborator Catska. His love of painting, and drawing from the imagination, a deep fascination with natural forms, patterns, and anatomy, drive the

evolution of his award winning work. Over the years Cory's reputation has been steadily growing in the fields of fine art and illustration from his paintings, cover art for fantasy & science fiction books, and magazines, interpretive illustration work for National Park Service and Native American Tribes, and public murals. His mediums of choice are oils, watercolors. pencil, and digital mediums including fractals and 3d. He is inspired and influenced by many artistic styles ranging from primitive aboriginal art and the old masters to modern abstract painting and sculpture.

Craig English



Craig English is an award-winning author with extensive experience in both fiction and nonfiction. He is the co-author of Anxious to Please: 7 Revolutionary Practices for the Chronically Nice, released nationally in April of 2006 (second printing in

November). Other publications include short stories in Talebones, Aeon Speculative Fiction, and Frigg online, and an upcoming article in the February edition of The Writer Magazine. Craig has recently been featured in the Seattle Times, and radio shows across the U.S., including The Beat with Megan Sukys (Seattle), The Steve Cochran Show (Chicago), and The Health and Beauty Revolution with Patty Kovacs (Del Mar, Calif.). Television appearances include KING 5 Morning News with Joyce Taylor (NBC Seattle) and Geraldo at Large with Arthell Neville (Fox Network). For twenty-five years Mr. English worked as a professional actor on regional stages. He has done more than 50 television and radio commercials, and CD ROM game voiceovers. He has acted in more than 20 productions of Shakespeare.

Richard Enloe

Tony Fabris



Tony Fabris has been performing filk parodies in Northern California since the turn of the century. Recently transplanted to Seattle, being forced to commute across Lake Washington has not yet made him bitter. Well, maybe just

a bit. Tony now performs with Michelle ("Vixy") Dockrey as part of the imaginatively named duo "Vixy and Tony."

Craig L. Figley



Craig Figley is an artist/ illustrator/educator who has been attending Norwescon for 17 years. Although his educational background is in psychology and child development, he has

distinguished himself as an illustrator through awards received at regional conventions and a spot as Art GoH at Rustycon. As an observer of human nature, tech junkie, and news geek, Craig brings a unique point of view to Norwescon, as well as a tacky sense of humor and a well-developed sense of the absurd. He looks forward to greeting his many friends, new and old, at Norwescon and dropping names shamelessly at the least opportunity. He can usually be spotted at the art show and any panel focusing on time travel, vintage science fiction, and social/educational issues.

P.R. Frost

P.R. Frost resides on Mt. Hood in Oregon. She hikes the Columbia River Gorge for inspiration, is an omnivorous reader, having taught herself to read before entering kindergarten. At Science Fiction/ Fantasy Conventions she can be found hanging out with filkers and costumers. Like her fictional character Tess, P.R. learned to tat (la Frivolite) with her grandmother's shuttle. Unlike Tess, she also enjoys bobbin lace, knitting, and crocheting, periodically indulging in a binge of fisherman knit sweaters. P.R.'s musical tastes are as omnivorous as her reading, ranging from classical to Celtic to new age to jazz. and of course filk. Join P.R. on her Live Journal ramblin-phyl and share her latest hiking adventures, progress reports on her books, and gushes over wildflowers.

Yasmine Galenorn



Yasmine Galenorn, USA Today
Best-selling author, writes urban
fantasy/paranormal romance: The
Sisters of the Moon Series
(Berkley). She also writes the
paranormal Chintz in China Mystery
Series, and the Bath & Body

Mystery Series (the latter written as India Ink), both Berkley Prime Crime. She's also written eight nonfiction metaphysical books and describes her life as a blend of teacups and tattoos. She blogs (My Cats Made Me Do It and The Witchy Chicks Blog), reads, loves movies and TV (especially InuYasha, Aqua Teen Hunger Force, Futurama, Supernatural, Bones, Medium, Top Model, and Desperate Housewives), and has numerous other interests. She lives in Bellevue with her husband Samwise and their four cats, all four of whom are senior gurlz, much beloved, and totally spoiled. She can be reached via her web site (galenorn.com) and has reader forums there for those who might want to join.

Miki Garrison



Having finally finished that PhD in Epidemiology, Miki is looking for the next mountain to throw herself off, err...climb. Now researching the impact of media use on children's sleep and behavior, previous gambits of Miki's have

included tossing rabies vaccines from planes, designing medical software, and teaching.

ElizaBeth "Lace" Gilligan

ElizaBeth "Lace" Gilligan lives in the San Francisco Bay Area with her husband, Doug, and their adult children; Patrick and Brianna; four dogs and ten cats. A self-described literary opportunist, ElizaBeth has been writing since earliest memory. She is the author of several short stories and the Alternate History/ Fantasy Silken Magic series, set amidst the beauty and treachery of a Baroque court, are published by DAW. The first two books, Magice's Silken Snare and The Silken Shroud, are in bookstores now with the third, Sovereign Silk, in progress, ElizaBeth manages a noteworthy research list for genre writers (JoysOfResearch on Yahoo Groups), is an herbalist, philosopher, historian, and researcher, who finds time to dabble in dyeing and painting silk, knitting, crocheling, and needlework. In her copious free time, ElizaBeth has served as Secretary to the Board of Directors for SFWA after nearly a decade serving in SFWA Convention Relations.

Dr. James Glass



Jim won the Grand Prize of Writers of the Future in 1990. Since then he has sold seven novels and over forty short stories, including the Shanji trilogy and a collection Matrix Dreams & Other Stories. A

new novel *Visions* is coming out in 2007. Jim is a retired physics professor and dean, and is also a painter. He and costumer wife Gail live in Spokane three seasons and spend winter in Desert Hot Springs, California.

Gail Glass



Gail is an avid Stargate SG-1 fan, and wants to meet other fans. A costumer, she has won awards at local and regional conventions. She specializes in budget costumes, ethnic, and science fiction costumes. Gail regularly appears on panels for

costuming as well as social issues, religions, herbal and alternative medicines, and living with a writer-painter. She is active in drumming circles and healing dance, and lives with husband Jim in Spokane, Washington.

Don Glover, the Younger



Don Glover has been tinkering with computers for the last 30 years, having been a founding member of a Boy Scout Explorer troop

in data processing in 1974. Don spent 15 years as software developer before moving into user education as a programming writer. He has been long time fan of science fiction and has applied his love of history to the efforts of preserving the history of science fiction fandom in the Pacific Northwest.

Alisa Green



Alisa "Cap'n Crochet Hook" Green is wanted for carousin' and acts o' piracy against Costuming, Consider her armed and dangerous. Recent violations include inappropriate use o' materials, sewin' while under the influence o' drink, wieldin' a crochet

hook, hornswaggling pattern instructions and looting the local Value Village.

Robert Grev



Attending this year with all the distractions and delights of a new daddy, Tugger is looking forward to showing his daughter, Alexandria Jean Grey, all the sights, sounds, and chaos that a good Sci/Fi Convention entails. Saddened by

the lack of SCA fair this year, Tugger will be wandering the halls, babe in one arm, ratan sword in the other, looking for people to coo over his lovely child, or else be bopped. You have been warned.

Vickie Glover



Vicki "Magpie Bess Bonney" Glover was found adrift in the Sound as a wee child, apparently the victim of a Seafair pirate attack. Raised as a proper lady ought, her true identity kept busting out all over whenever she saw anything glinting of gold,

silver, or jewels, and she would decide to wear it. Starting as a small child with Halloween, her obsession soon became a year-round endeavor. She kept her lust for fine fabrics and glitz in check and costumed for a local theater, but soon found herself joining a local band of fellows, the Beyond Reality Costumer's Guild (brcg.org), and today she sails the seas as their leader, recruiting impressionable costumers to share her knowledge and plunder with & planning their next takeover of a hotel for their wicked costumer's revelry, Beyondcon. She is rumored to have a husband and a cat. She has managed to get the husband dressed up in costume, but not the cat.

Roberta Gregory

Roberta Gregory has created countless comic books and graphic novels ranging from the fantasy Winging It, and Sheila and the Unicorn to the very down-toearth adventures of "Bitchy Bitch" in her comic Naughty Bits, published by Seattle's Fantagraphics. 40 issues and six trade paperbacks have come out in English (and several in other languages, including new French and Spanish volumes), with a new collection. Life's a Bitch, released in June 2005. Bitchy has also starred in the Life's a Bitch animated cartoon on the Oxygen Network in the US and Comedy Network in Canada. Roberta is writing her text novel. Mother Mountain, the often-humorous, often-horrifying coming-of-age-story of a winged race, but there is also a lot of art to go along with it. She is also doing comics stories of real cat tales, and your kitty could be a star! To keep up with all of Roberta's creative endeavors, visit robertagregory

Harold Gross



Harold Gross has been a professional actor and a computer professional for many years. Writing with partner Eve Gordon as Gordon Gross, he has been published in F&SF, Analog, Star Trek: Strange New Worlds III,

the cookbook. A Cup of Comfort. Recent, and available, publications include "Meeting of Minds" in the anthology Absolutely Brilliant in Chrome (Phobos Books) and "Little House on the Accretion Disk" in Aeon Speculative Fiction #1. Individually, he was awarded too honors in the 2nd Annual Phobos Fiction Contest for "RUWattU8" which appeared in their anthology, Hitting the Skids in Pixel Town and received an Honorable Mention for "Wreckage" from The Year's Best Fantasy & Horror: 16th Ed.

Susan Stern Grossman

John R. Gray III



John R. Gray III (Artist, Illustrator, Luthier) is an award winning Pacific Northwest artist. He has been showing his fantasy artwork at galleries and science fiction convention art shows nationally since 1981. His artwork has

graced the covers and interiors of books, cassettes, convention program books, and fan publications. In addition to his artwork, he is currently working as a Luthier at d'Aigle Autoharps and doing commissioned artwork for some of the custom instruments.

George Guthridge



George Guthridge may be the only person ever to have coached kids to national championships in academics and to have won a major award in fiction. He is certainly the only person to have done that from an Eskimo village

in the Bering Sea. His latest book, The Kids From Nowhere, chronicles how his Eskimo students from blizzard-swept St. Lawrence Island, kids whom previous teachers had labeled "uneducable," became the only teams of Native Americans ever to win national championships in academics. He is donating the proceeds from the book toward building a school for poor children overseas. George currently teaches at the University of Alaska Fairbanks, Bristol Bay. He has sold more than 70 SF/F stories and is coauthor, with Janet Berliner, of Children of the Dusk, which won the 1998 Bram Stoker Award for Best Horror Novel.

Amanda Harris-Forbes



Amanda Harris-Forbes has recently turned to piracy on the high seas to pay for her lust for trim. She is wanted for plundering thrift stores, filching fabric, crimes against cleavage, and stripping a Commodore in three seconds.

Douglas Herring



Doug's first convention was the WorldCon in LA in 1972, which was also the first show where he ever displayed his art. Geez, that was a long time ago . . . and he has attended and displayed his work in at least one major SF

convention, and usually a whole lot more, annually since that time. Although he has worked in just about all of the "major" mediums, his life-long love has always been ink and watercolor illustration. He worked as an artist/art director in the computer games industry for fifteen years, working happily on mostly genre titles. (Check his listing on mobygames .com for a fairly complete list.) He was an art director at a television station prior to that. And he started his professional free-lance illustration career while still in high school; and has done an eclectic range of book covers, story illustrations, storyboards, sculptures, comics, and videos since that time. He is also currently the top archer and official photographer for the famed Northwest acting troop, The Seattle Knights.

Howard V Hendrix



Howard V. Hendrix is the author of six novels and ten books. His most recent novel is Spears of God, released from Del Rey in December 2006. He has stories forthcoming in Analog and elsewhere. Dr. Hendrix is also

finishing up his second term as vice-president of the Science Fiction and Fantasy Writers of America (SFWA).

Julie Haehn



Julie has been working in one sort of gaming industry or another since 2001. She has also had a driving interest in costuming and clothing design since she was young. She still hasn't figured out how to

combine the two, but is attempting to none-the-less.

Judith Herman



Judith Herman has worked on rockets, movies, networks, and operating systems. Her film credits include War Games. The Ice Pirates and The Adventures of Buckaroo Banzai. She currently writes

technical documentation, by day, and her first fantasy novel, by night.



Joseph Hill

Joseph Hill is something of a modern "Renaissance Man," whose exquisite embroidery skills have allowed him to achieve Master-class status in just four years of convention participation. His mother taught him the basics of sewing and

it just grew from there. Now Joseph can be found making costumes with either his sewing machine or his pliers.

Russell Harmon



Russell is one of the meanies from twobigmeanies.com, an altporn BDSM site focusing on fun, connected, and kinetic play. He's been involved in the Seattle leather scene since the mid-90's, teaches SM and sexuality workshops as half of

Flirts, Inc., and is very involved with the Seattle Sex-Positive Community Center. He helped start and is one of the regular DJs for Grind, the Thursday gothic/ industrial fetish night at the Wet Spot. He's also into bodybuilding, motorcycles, tabletop gaming, and technical sound and lighting. He's a computing and security professional, but his obsession du jour is rock climbina.

Callie Hills



Callie first encountered organized fandom via an early-1980's VikingCon, and attended a few Norwescons during that era. In 1985, Callie moved to Oregon and promptly began making music with anyone who didn't prudently flee.

In addition to founding Renaissance consorts and madrigal groups. Callie has wrestled recorders. pennywhistles, and quitar into varying degrees of submission, but her real motto is, "have flutes, will travel." She also writes and arranges music with a special focus on counter melody and close harmonies. Callie's vocal and woodwind harmonies can be found on several filk CDs, most notably those of Echo's Children (echoschildren.org), a group she co-founded in 1997 with Cat Faber. Echo's Children produced four studio CDs and a songbook containing over 100 songs, so now everyone can play and sing along to keep the music alive. In the odd moments when not making music, Callie often can be found bicycling, geeking, knitting, or reading. If wide varieties of colors and textures interest you, ask about her stash of hand-knitted scarves sometime.

Jeffrey Hitchin



Jeffrey Hitchin is an actor and singer operating in the Puget Sound area, His initial exposure to fandom and filk was in 1993 when a friend dragged him to a filk room at Dreamcon in Everett, Washington. Recent roles include

Sergeant Trotter in *The Mousetrap* (Driftwood Players), The Padre in *Man of La Mancha* (Second Story Repertory) and Mr. Maude, the Bartender in *Bye Bye Birdie* (Village Theater).

Ron Hobbs



Ron Hobbs is a naturopathic physician and educator, who is currently working as the Public Programs Assistant at Seattle's Museum of Flight. As a young man in the 1960s, he wanted to go to Mars. When that proved unlikely,

Ron spent much of his time exploring the planet of his birth and being a devoted armchair tourist of the Solar System. Following every mission of exploration since the early 1960's. Dr. Hobbs has taught and lectured extensively on topics such as herbal medicine, public health, astronomy, and mountaineering, and is the author of *Natural Pharmacist Guide to Treating Arthritis*.

M.K. Hobson



M.K. Hobson's fiction has appeared in the Magazine of Fantasy and Science Fiction, SCI FICTION, Realms of Fantasy, Strange Horizons, Polyphony 5 & 6, and many other fine publications. Her stories have received Honorable

Mentions in Year's Best Fantasy and Horror and Year's Best Science Fiction, and she was nominated for a Pushcart Prize in 2003. She has a Website (demimonde.com) and a blog (bricoleur.liveiournal.com) and hopes someday to have an immortal robot super body, preferably with tank treads on it somewhere. And lots of shiny grommets. She lives in Oregon with her family. For the time being. Until the robot thing comes through.

Butch Honeck



Butch Honeck was born November 5, 1940 in Ann Arbor, Michigan. He served the U.S. Navy in the Pacific, traveling to Japan and Hong Kong when he was only 17. After the service, Butch worked as a mechanic and auto body repairman.

For fun, he raced motorcycles, motocross, flat track, enduros, and road races. After selling mechanic's tools for a while, he started making sculpture, and it has been his sole source of income since 1974. Butch works at his home studio and foundry in Napoleon, Michigan. His first sculptures were welded steel, but he taught himself the art of lost wax casting to make more complex shapes. He uses silicon bronze for his metal, but he also casts some aluminum for after-market motorcycle custom parts. Honeck Sculpture is a family endeavor designing along with wife Susan, and son Conan. The sculptures include both realistic and fantasy-oriented themes. His work has been sold all over the United States, as well as in Canada, and Europe. His website is honecksculptures.com.

Thomas P. Hopp



Tom Hopp was born in Seattle, Washington and lived his earliest years in a housing project. Despite a tough start in life, a perfect score on the Graduate Record Exam gained him entry to the Ph.D. program in biochemistry at Cornell

University Medical College. He then studied genetic engineering in Nobel Prize winning labs at Rockefeller University and at MIT, and went on to help found the multi-billion-dollar biotechnology company, Immunex Corporation. He created genetically altered animals with human genes and the first commercially successful nanotechnology device, a molecular handle he calls the FLAG. Tom plays guitar and bass, and has performed onstage with blues legend John Lee Hooker and rock supergroups The Kingsmen and The Drifters. He has lived in Seattle, San Diego, and on Manhattan Island. He traces his ancestry to Blackfoot Indians, Prussian hop farmers, African slaves, and General Stonewall Jackson. He loves cats, dogs, horses, birds, and reptiles, living and extinct, all of which appear in his novels.

Stevena House-Labadie



Stevena House-Labadie hails from Bremerton, Washington.
She has a BA in English Literature and is a certified secondary school teacher with endorsements in English, English as a Second

Language, and Drama. Her specializations are in Creative Writing and Costume Design. She is often hired as a design consultant for local theatrical shows, as well as private parties, and has been both friend and editor to several aspiring writers and game designers. You may see some of her costume designs, as well as a few of her writers, wandering around events such as Norwescon, Sacura Con and PAX (Penny Arcade Expo). Her husband, Rick Labadie, hails from Bellingham, Washington. He is a freelance Internet journalist/video game critic and is pursuing his higher education to wherever it may lead. Hopefully it will not lead him to an early grave, as he is one heck of a nice guy.

Julie Hoverson



Unsure of what to say, Julie hunched over the keyboard—"talk about myself," she mused. So easy in conversation, so onerous in text... And which self, pray tell, do they want to hear about? The costumer, the LARPer, the gamer, the screenwriter

who may already have a movie or TV series being made, the artist, the dancer, or simply the person who works in intellectual property law? "Ah well," she sighed, "no one wants to hear about any of that . . ."

Leslie Howle



Leslie Howle is the Executive Director for the Clarion West Writer's Workshop and has administrated the workshop since 1987. She was the start-up Education and Outreach Program Manager at the Science

Fiction Museum and Hall of Fame for its first two years and now runs her own business, NW MediaArts. NW MediaArts was established in 2006 as a non-profit organization to facilitate film and literary arts events and serve as a central networking location where writers, readers, filmmakers, and filmgoers can find information, reviews, and interviews. NW MediaArts also provides event production, conference coordination, and publicity.

Heather Hudson



Heather Hudson's freelance career began many years ago, when her work first appeared in the Wizards of the Coast game *Magic: the Gathering.* Today Wizards continues to be a major client, with ongoing projects including regular illustration

work for the Magic line and concept sketches for the new miniatures game *Dream Blade*. Other favorite games featuring her work include *Wizards: the Middle Earth Game*, various manuals of the *Dungeons and Dragons* line, and the classic Pagan Publishing roleplaying game *Delta Green*. Last year saw the publication of *Mother Hydra's Mythos Rhymes* with author Jarred Wallace, for which she created extensive illustration combining two of her favorite genres, golden age children's illustration and the C'thullu mythos.

Bobbie Benton Hull



Writer, artist, scientist, poet, costumer, composer, genealogist, vocalist, songwriter, youth volunteer—these are a few words to describe Bobbie. Throw in an ultra liberal bornagain Christian, and you can

see just how different Bobbie is. Bobbie's claim to fame is a short story in the Star Trek anthology, Star Trek: Strange New Worlds. She has also created a young adult science fiction series entitled Missionary Kids on Mars. As Roberta Lavne, she has written a 4-book chick lit series called Forever. The series is the coming-of-age story of a poor, white trash teenage girl set in the '70's. Both series are in search of a home. Bobbie is also an award-winning artist with her native-American style baskets and pottery, as well as clay sculpture. Check out the art show for some of her work. Bobbie lives with her husband of 28 years, Brian, in rural Yakima, Wash. Bobbie considers her greatest accomplishments not her writing or her art, but earning a B.S. degree in Soil Science

Suzanne Jachim



Zanne "Scarlet Kate" Jachim be wanted on the high seas for pilfering red fabrics and broadside beadin'. She is off found in the company o' Bloody Red Margo Loes. Be warned, when not serving as First Mate on the Red Revenge, Scarlet

Kate can be found honing her skills o' costumin', fencin' and history.

Bluejack



L. Blunt Jackson, AKA Bluejack, is Editor in Chief at the Internet Review of Science Fiction (irosf.com), Associate Editor at AEon Speculative Fiction, and hosts the science and science fiction podcast Overclocked.

Additionally, Blunt owns Diatom Software, a software development and consulting firm specializing in massively scaleable Internet software. Blunt lives in Seattle with Marti McKenna and animals too numerous to list here.

Kij Johnson



Kij Johnson is a novelist, short story writer, and teacher. She has won the ICFA's Crawford Award and the Theodore A. Sturgeon Award, and her latest novel, Fudoki, was a finalist for the World Fantasy Award. This summer, she'll be teaching an

intensive workshop on the fantasy and SF novel, at the University of Kansas's Center for the Study of Science Fiction (www2.ku.edu/~sfcenter/). She lives in Seattle.

Ryan K. Johnson



Ryan K. Johnson is an independent filmmaker living in Seattle who has produced two-dozen shorts ranging from parodies to thrillers. His best-known movies are four Doctor Who pastiches with a female Doctor; Star Trek: The Pepsi Generation

and two Mystery Science Theater 3000 productions, all are available from him on DVD for practically nothing. He currently works as a video editor and cinematographer in Seattle, including the arts show The American Avant Garde on The Seattle Channel. For the eighth year running, he will participate in the Let's Make A Movie workshop to produce another cinematic masterpiece in only two hours. Visit his web site to learn more (eskimo.com/~rkj).

Bart Kemper, P.E.



A self-appointed delegate from the Atchafalaya Basin of Louisiana, Bart is a consulting engineer, writer, photographer, military professional, business owner, fencer, single parent, and wandering goofball. In short, he can't hold a job so he had to invent

his own. Recently finishing a year long, all expenses paid vacation in Iraq, he has returned to civilian life and was supposed to start working for a living. He's avoiding that as long as possible, which is part of why he has come to the con. He invents doohickeys, solves conundrums, scribbles and dabbles, appeases editors, wrangles hairless house apes, occasionally blows up things, and plays tag with jabberwockies. Mostly harmless.

Rachael Kenoyer



Rachael has been attending Norwescon on and off since 1984. Her major interests are social history, psychology, religious material/visual culture, Cosmopolitans, horror movies, and big stompy boots. She has recently returned to college,

working towards a post-baccalaureate BFA in Metals. She lives just north of Seattle with her two partners, two small daughters, and three crazy cats.

Kay Kenyon



Kay Kenyon has spent the last few years writing a four-book epic SF series called *The Entire and the Rose*. The first book, *Bright of the Sky*, has just come out, and has the best cover in the world—by Stephan Martiniere. Also, it is a

pretty good story. Her other novels include *The Seeds of Time, Maximum Ice* and *The Braided World.* The latter two were short-listed for the Phillip K. Dick and John W. Campbell award, respectively. Her short stories have been anthologized, podcast, and translated into Russian. LA Con IV's *Space Cadets* included one of her stories, a cautionary tale of religion in public life. Kay has learned to blog. She is a slow learner, but check her out at LiveJournal. You can also tour her new website (kaykenyon.com). Thanks to Maggie Nowakowska for SF/web know-how!

JoAnne Kirley



Mad, Bad Privateer JoAnne Kirley (the Bonny) a bold, atavistically inclined adventuress (not that there's anything wrong with that) who has laid waste to thrift shops, trade shows and vintage fashion collections throughout the south Seattle-Tacoma territories

(converting her booties and treasures into costuming to stock her Auburn shop). Most recently she has acquired lands near Chehalis (Dryad's Rest) and expanded her feedin . . . er, trading routes to include central Washington. Beware! She should be approached with caution and with one hand on your valuables!

Caitlin Kittredge



Caitlin Kittredge is an urban fantasy author who supports her writing habit by working in the video game industry. When she's not listening to the voices in her head, she enjoys old punk rock, new moons, used bookstores, and a nice cup of tea.

Her first novel, *Night Life*, will be released in Fall 2007 from St. Martin's Press.

Jim Kling



Jim Kling writes about science and the future, but tries not to think too deeply about either topic as he resides near a dormant volcano. His work has appeared in Scientific American, Science, Technol-

ogy Review, WebMD, and the newsletters of the Harvard Business School, among other places. He has also published three short science fiction stories in the scientific journal Nature, and is a SFWA member. Visit his web site (nasw.org/users/jkling).

Jak Koke



Jak has been a writer, editor, fan, and gamer. He has seven novels under his belt as a writer and several more as an editor. He has worked in hard science labs and more recently in the software

industry. Jak lives in Seattle with writer and publisher Karawynn Long, and two daughters.

Christopher C. Konker



It is a pleasure to Pro again. Christopher Konker has a background in social anthropology (minor) and is a master electrician. The electrician stuff makes him money, but If he could make his archery class or

brewing/vinting or blacksmithing or building siege weapons pay, he would. So he does them as often as possible when finance permits. Christopher loves to build and to learn about people, as well as discuss the weight of the average bugbear. He hopes to see many old friends at the con and meet many new ones.

Rick Labadie



Rick Labadie hails from Bellingham, Washington. He is a freelance Internet journalist/video game critic and is pursuing his higher education. He is an avid participant in events such as PAX (Penny Arcade Expo). Sacura

Con, and Norwescon. He champions the defense of technology entertainment (video games) as an art form akin to movies. His wife is both a teacher and a costumer who has displayed her work at many events across the state.

Jay Lake



Jay Lake lives in Portland, Oregon with his books and two inept cats, where he works on numerous writing and editing projects, including the World Fantasy Award-nominated Polyphony anthology series from Wheatland Press. His current

projects are *Trial of Flowers* from Night Shade Books and *Mainspring* from Tor Books. Jay is the winner of the 2004 John W. Campbell Award for Best New Writer, and a multiple nominee for the Hugo and World Fantasy Awards. Jay can be reached through his blog (<u>jaylake.livejournal.com</u>).

Bob Kruger



Bob Kruger has been a writer and editor for Wizards of the Coast, MSN Games, and several small private game companies. He's currently a Web application developer for a technical recruiting firm and the president of

electricstory.com, an e-publisher and e-book retailer. ElectricStory's big project this year will be to produce audiobook versions of award-winning fantasy and science fiction classics in the ElectricStory catalog.

Wolf Lahti

Wolf Lahti is a professional writer, artist, cartoonist, editor, photographer, actor, and singer-songwriter—and an amateur everything else. At least it seems that way, If there were forty-eight hours in a day, and he never slept, there still wouldn't be time to pursue all the things that interest him. He lives on six acres in western Washington state with three Shelties, one wolf dog, two cats, one horse, and one shaman. When he's not arting, writing, or dabbling with the computer, you'll find him putting siding on the barn, rebuilding the deck, mowing with the tractor, or just reading a good book. Wish him luck.

Alisoun F Lamb



Alisoun F Lamb is a native of the Pacific Northwest. She spent many years working in the film industry in Seattle, Los Angeles, Sydney and the Bay Area. She moved from production work to the Visual

Effects field, where she worked on the VFX crews for *Dante's Peak* and *Titanic*. This led to the position of VFX Producer for the lead VFX house on *The Matrix*. Alisoun has been honored for her poetry and screenplay writing. She has adapted Louise Cooper's fantasy novel *The Book of Paradox* into screenplay format. She has been active in the SCA for 25 years, having served as the Queen of An Tir a record six times. Known as Duchess Angharad Banadaspus Drakenhefd, she participates in heavy combat, equestrian activities, rapier and archery. Having attended the Centre for Medieval & Renaissance Studies in Oxford, she also is well versed in medieval costuming, history and lifestyle.

Michael J. Laine



Michael Laine, AKA "The Space Elevator Guy" has been professionally involved with the research, development and commercialization of an elevator to space for almost 5 years now. In that

time he has briefed Congress, the Air Force Academy, many think-tanks and lots and lots of "alphabet" agencies in Washington DC. He thinks presenting the Space Elevator to elementary schools and science fiction conventions is a lot of fun—because they "get it." That said, LiftPort Group has more than 60 university research teams working on different parts of the project. Laine is often heard to say "We don't even have all the questions, yet, let alone have all the answers...," but he assures us that his team is working on it.

Lara Larsen

Deborah Layne



Deborah Layne founded Wheatland Press in 2002 and has been editing the critically acclaimed *Polyphony* anthology series with Jay Lake ever since. She's also a writer and a mom. When she's not doing things with words or her son, she's watching

sports, doing needlepoint, and building miniatures.

Larry Lewis

Larry Lewis has been drawing as long as he can remember, and he can remember being two. Among his published works are *Big Dreams: Transportation*, *Pax Draconis* RPG illustrations, many minicomics, and *A Fan For All Seasons* webcomic, written by Rod Long (<u>rodlong.com</u>). He has garnered many ribbons in convention art shows. His degree is in Architecture, avocation is Urban Planning and transportation policy, and goal is to ensure that Seattle thrives even in the throes of global warming. He lives a few feet outside the city with his wife and young son.

Philip G. Lewis IV



Philip started playing D&D in 1980 and is still playing weekly. He was the NW Regional Demo Team coordinator for Five Rings Publishing in 1996. Demonstration team member for both FRP and WotC at Gencon for several years. Co-

Founder of Dreamcon and former Chairman of the Board of Dreamcon Inc. as well as Director twice and various other posts. Anything else important? Sure! Married to Mindy "Mouse" Sherwood-Lewis for over 18 years. Ambassador to Ahuantas. Founding member of the M51 Society. Convention attendee since NWCon 7! There ya go. Now ya know. Any questions?

Heather Lindsley



Heather Lindsley's work has been published in the Magazine of Fantasy and Science Fiction, Strange Horizons, and the Aqueduct Press anthology Talking Back, Her story "Just Do It"

will appear in David G. Hartwell and Kathryn Cramer's collection *Year's Best Science Fiction #12* and on *Escape Pod*. She is the author of several plays and a graduate of Clarion West 2005.

Todd Lockwood

Todd Lockwood creates his images with a mystic combination of acrylics, oils, Corel Painter, Photoshop, blood, epithets, secret incantations, and beer. His designs involve images derived from fantasy and science fiction, fantasy role-playing games, his dragon fetish, years of playing Dungeons & Dragons, playing with mother nature, his love of mythology, the transformations of myth in religion, a profound distaste for advertising, and beer. In his work, he attempts to make the unreal believable, the believable unbelievable, the real unreal . . . wait a minute . . . that's getting silly. Um . . . He loves to paint dragons, beautiful women, monsters, heroes, creepy things, and things that make you think . . . or squirm. After fifteen years in advertising, the realms of the fantastic that populate his art now are all a joy by comparison. He loves his work. Writing about himself in the third person also disturbs him.

Margo Loes



Bloody Red Margo, pirate captain of the Red Revenge, be an artist and a costumer, & general terror o' the seas. Arrgh, the navy tries to put her on red probation for sewing too much red! When not leveling towns in the Tortugas for refusing to wear velvet

in the tropics, Bloody Red Margo expounds what she be callin' her eclectic tastes: Designing, Costuming, History, Science Fiction, Art, Fantasy, Playing in the SCA, Theatre, Costuming, Fashion, Horses, Cats, Costuming and that there Cartoon Network. Upon reflection, Margo may be a "obsessive compulsive 'fabriholic' with Attention Deficit Disorder."

Cherie Lovell



Cherie "Shimmy Me Timbers' Lovell. A bounty of one hundred coins (sewed to a brassiere) will be paid for the capture for this brazen bellydancer. Wanted for wiping out entire tribes of purple dinosaurs across the Caribbean. Other crimes

of fabric filching and counterfeit costumes have also put her on the top of the wanted list. Woe to the man who tries to tame the curves of this whirling wench or find her treasure hoard of silks and shiny bits.

Brooke Lunderville



Brooke Lunderville plays filk on a banjo. Scared yet? Her songs range from humorous to sad to humorously sad, and include the phrases "plastic figurines," "pinocytosis," "unlikely seismic

repercussions," "contraceptive foam," and "Cetaganda." She is half of the baldest duo in Filk, together with musical partner John Caspell. If you've ever wondered whether there's a sea shanty about LiveJournal, if you too have fallen asleep reading the Silmarillion, stop by for their concert.

Pat MacEwen



Pat MacEwen is a forensic anthropologist with a focus on genocide, war crimes, and other forms of modern and prehistoric warfare. She has previously published short science fiction, fantasy, horror and mystery in F&SF

as well as several anthologies. A fascination with the oddities of terrestrial life forms and bizarre reproductive patterns, combined with degree in marine biology and anthropology, fuels world- and species/culture-building exercises, often committed at random when attending sf conventions. Faults include a fondness for limericks.

Lisa Mantchev



Lisa Mantchev casts her spells from an ancient tree on the Olympic Peninsula. Her short fiction has appeared online at Strange Horizons, Futurismic, and Abyss & Apex, and she has stories slated for Weird Tales, Fantasy, Electric

Velocipede, and in the anthologies Spicy Slipstream Stories and Japanese Dreams. She just completed her first novel, entitled Scrimshaw, and is working on the second and third books in the Theatre Illuminata series. You can "Taste the Bad Candy" at her website (lisamantchev.com).

Katrina N. Marier



Katrina Marier is a trim-oholic. After having watched (and admired) her friends create beautiful costumes, she dipped her toe into the world of beautiful fabrics, gorgeous trims, too many

beads, glue gun (or is that iron) burns, pins meeting feet, Big Gulp-sized mugs of coffee, sleep deprivation . . . and hasn't looked back since. One of her college majors was Art, and she experimented with many media during that time which influenced her costuming—weaving, printmaking, and calligraphy among others. She created her first costume for Westercon 52 in Spokane (a deep blue Norman riding habit), and has been sewing costumes and wearable art ever since. She has participated in (and helped backstage with) convention masquerades and Norwescon's single pattern contest.

Louise Marley



Louise Marley is a recovering opera singer who writes science fiction and fantasy as Louise Marley and as Toby Bishop. A two-time winner of the Endeavour Award, she teaches a science fiction and

fantasy workshop at Bellevue Community College, and has published nine novels and a dozen short stories. Her first story collection, *Absalom's Mother and Other Stories*, is just out from Fairwood Press.

Misty Marshall



Misty Marshall is neurobiologist by training. She has worked on HIV research, gene therapy, molecular mechanisms of memory, and seratonin reuptake inhibitor research.

She is currently studying neuronal calcium channels in the Department of Pharmacology Ph.D. program at University of Washington. She has been a fan of fantasy fiction from an early age and is always reading whatever cool new author is out and intriguing. When she is not sequestered in science, she can be found gardening, rock climbing, singing karyoke, dancing, or out with friends (preferably at cons!).

Edward Martin III



Edward Martin III is an awardwinning filmmaker and has published prose, poetry, cartoons, essays, and comic scripts for such properties as *The Thing from Another World* and *Aliens*, as well as other projects. He adapted and

directed an animated adaptation of Lovecraft's The Dream-Quest of Unknown Kadath, produced The Cosmic Horror Fun-Pak, is wrapping up postproduction for the feature, Flesh of my Flesh, and recently completed a comprehensive period adaptation of The Lord of the Rings. Several other projects are in pre-production or production, including Through the Night (a werewolf feature), The Azure Eye (science fiction), The Tensor Matrix (a sci-fi series of shorts), Shock Troops (war horror), Memory, and The Temple (two short adaptations of Lovecraft stories). Visit guerrilla-productions.org for more information! As usual, Edward will be kinetically joining this year's Let's Make a Movie workshop. where participants make a movie in a matter of hours. Keep up!

Douglas McCorison

Juliana McCorison of PondsideMusic



After many years of silly bios in program books, Juliana is finally coming clean. A reformed folk musician, mystic and koi wrangler, Juliana this year released her first Filk CD. Lullabies from Planet Earth.

You can share the excitement by buying her CD in bulk—thus solving your gift giving quandaries for years to come and helping her to pay off studio production costs. Buy offen, buy many! The special release, limited edition version comes with an autograph, viewing of her new tattoo and lunch (\$450.00); with autograph, no lunch (\$20.00); or no autograph or personal dedication (\$15). Juliana and her love Douglas look forward to seeing old friends and new.

Will McDermott



Will McDermott is a fantasy and science fiction writer specializing in game-related fiction. He's written in the worlds of Magic: The Gathering, Dungeons & Dragons, Warhammer 40K

and Monte Cook's Lands of the Diamond Throne. His third Kal Jerico novel, Lasgun Wedding, will be out April of 2007. During the day, Will writes dialogue for the Guild Wars online role-playing game for ArenaNet in Bellevue. Will lives in nearby Bothell with his game-designing wife, three energetic kids, and one large, insane, orange dog. Visit his website (willmcdermott.com).

Marti McKenna



Marti McKenna is an editor at Aeon Speculative Fiction, a co-founder of Scorpius Digital Publishing, and an editor at The Internet Review of Science Fiction. An 18-year computer game industry vet, she has written and edited for Sierra

OnLine, Electronic Arts, ImagiNation Network, Sony, RealNetworks, ArenaNet, Microsoft, and more. Her short fiction has appeared in Tomorrow SF and the More Amazing Stories anthology. She lives in Seattle with Bluejack, Moxie, Ruby, and three pinup girls.

Beth Meacham

Beth Meacham has been a science fiction and fantasy editor for 25 years. She has worked for Ace Books, Berkeley, and Tor, where she was editor in chief from 1985 through 1989. She now works as an Executive Editor for Tor, from her home in Arizona.

Richelle Mead



Richelle Mead is the author of urban fantasy novel Succubus Blues, the first in a series about a disgruntled succubus living in Seattle. She is also the author of two upcoming series, Vampire Academy and Dark Swan, which will be released by Penguin

Razorbill and Kensington Books respectively. Before becoming a full-time writer. Richelle taught college mythology/religion classes, as well as junior high creative writing classes. When not working on her three series, she reads as much fantasy and sci-fi as she can get her hands on. When not ravenously reading, she spends a lot of time on the Internet, corrupting the world one blog entry at a time. More info can be found at richellemead.com.

Darragh Metzger



Darragh Metzger makes her living in the world's two lowest-paying professions: acting and writing. While her resume includes stage and screen credits, she's spent the last several years wearing armor, riding horses, and swinging swords with

The Seattle Knights. A long-standing member of the Fairwood Writers' Group, her publishing credits include plays, non-fiction, and short stories, one of which made the South Millions Writers Award Notable Stories of 2005. She has four novels awaiting release and a fifth in the works, and sings and writes songs for A Little Knight Music and The Badb. If she had free time, she'd spend it with her horses. She is married to artist/fight director Dameon Willich.

Syne Mitchell



Syne Mitchell is the author of several science-fiction novels: Murphy's Gambit, Technogenesis, The Changling Plague, End in Fire, and The Last Mortal Man. She is also the host of the world's first podcast devoted to hand-weaving:

weavecast.com

Erik Mona

Erik Mona is the Editor-in-Chief of Dragon Magazine, the longest-running professional gaming magazine in the world. As Publisher of Paizo Publishing, LLC, Mona oversees Dragon, Dungeon Magazine, and the GameMastery line of RPG adventures and accessories. He has written numerous books for Wizards of the Coast, including the Living Greyhawk Gazetteer, Hordes of the Abyss, and the forthcoming Expedition to Castle Greyhawk. This fall, Mona will spearhead Planet Stories, a new line of trade paperback editions of fantasy and science fiction classics from Michael Moorcock, C.L. Moore, Leigh Brackett, Henry Kuttner, Robert E. Howard, Gary Gygax, and more.

Michael Montoure

Michael Montoure is a horror author, and has done annual Halloween readings at the Aurafice Cafe in Seattle for years. His first anthology, Counting from Ten and Other Stories, is available from Stone Pine Press. Montoure is also a visual artist who makes strange little boxes. He also works as a web developer, and maintains his own site (bloodletters .com). He lives alone with a gray cat, by the edge of Echo Lake, Wash.

John Moore



John Moore is a professional stage combat instructor/choreographer/ performer with the Seattle Knights, who spends his free time being an actor, weapons smith, costumer, martial artist, singer, and dabbling in anything else that interests him,

which covers almost everything. John lives in West Seattle with his books and his houseful of sharp. pointy things. He co-directs and sings with the musical group A Little Knight Music.

Eric Morgret



Eric has worked on and directed several music videos with groups ranging from Alice in Chains to Nightshade. He has also directed several shorts and commercials. In May of 2006, Eric attended TheFilm-School in Seattle. This is

an intensive, 60 hours a week for three weeks, screenwriting and directing workshop, conducted by experienced filmmakers, actors and writers. The faculty members are Tom Skerrit, Stewart Stern, Rick Stevenson, John Jacobsen and Warren Etheredge. Eric's first feature length production was completed in 2006. The award winning, HP Lovecraft inspired movie *Strange Aeons*. The movie has played from coast to coast at several festivals and conventions to packed audiences. He is currently working on his next feature production. Please visit the web site for current news (maelstromproductions.com).

Mike Shepherd Moscoe



Mike is a multifaceted writer. As Mike Moscoe, his short stories are frequently nominated for awards by the Science Fiction Writers of America. As Mike Shepherd, his last two books in the Kris Longknife science fiction saga have been

national best sellers. And as Mike Moscoe he's very excited about publishing his first novel in the religious fiction genre. Eighteen years ago, Mike decided he wanted to be a writer when he grew up. Now, ten years after his first novel was published, he's watching his eleventh and twelfth novels, *The Forsaken* and *Kris Longknife – Resolute* come out. It's been a fun ride.

Betsy Mott



After 9 years of college and two Master's Degrees (English Literature and Theatre Arts) Betsy Mott decided to be a professional Artist. For over 25 years, her media portrait and fantasy painlings have been seen in Science Fiction art

shows across the country. She was recently featured in a PBS Northwest Profiles segment. Her work can be seen on the Landmark and Great Warrior series of published notecards, on websites, in fanzines. museums, and collections around the world. She is listed in the Directory of American Artists and is a member of ASFA. Betsy is a fourth generation native of Spokane, a Mensan, and a lifetime member of the Mayflower Society. She helps run The Corner Door Fountain and Books in historic downtown Millwood. where her fully furnished, if somewhat cluttered, art studio is located. She also manages Quicksilver Fantasies and, when not on a panel, can be found in the Dealer's Room helping out at the Quicksilver tables. Her hobbies include role-playing games, kayaking, researching obscure subjects, playing trumpet in local pit orchestras, and wind ensembles.

David Nasset Sr.

Chris Nilsson



A twenty-eight-year veteran of Science Fiction conventions (registered Con Coms Anonymous member); with eighteen years in the software industry; eleven of those at Microsoft; Chris has been accumulating information for panels

for a long time. This is his twenty-eighth Norwescon. He lives in Edmonds with his wife Jackie, two kids Kalyn and Elias, five cats, twenty-two birds and a newt. He has helped out with Rustycons, Norwescons, Cascadia Con, Moscons, and a handful of others over the years. Happy to offer an opinion on almost any subject, you might find him on a variety of panels. Otherwise, Chris can be generally found wandering around the convention, pretty easy to find wearing his signature black top hat with a red dragon on the brim.

Jacqualynn D Duram Nilsson



A lover of all sorts of animals, both real and imaginary, Jackie Duram Nilsson can't help but shape her visions into original artworks. Not limited to two dimensions, you can find her work as pins, earrings, and

necklaces as well as prints, bookmarks, and cards. You can find her (when she is not on a panel) either running around with her two con-going kids, or in the dealer's room hanging out with her friend Monika Livingstone at their artists' table.

G. David Nordley



G. David Nordley (pen name of Gerald David Nordley) is a retired Air Force major, astronautical engineering consultant, and writer with over 50 published works of non-fiction, short fiction, and

a Mars-related story collection, *After the Vikings* from scorpiusdigital.com. He has won four *Anla*b readers' awards, and has been nominated for a Hugo and a Nebula. A Minnesota native, he has lived in California for over 30 years now and is married to a retired Macintosh computer programmer. Parts of a novel he has written with C. Sanford Lowe are being published as a series in *Analog*, and a story with Winston Churchill as its protagonist appeared in the *Golden Age SF* anthology.

Mimi Noves



Mimi is something of a dilettante, trying a little of this and a little of that, and as such is still working on what she's going to be when she grows up! Currently she is a muralist as well as a freelance artist, a

movie maven that works for both Scarecrow Video and the Seattle International Film Festival, and a published author of movie and television reviews. For her next endeavors she's seriously contemplating breaking into illustration, voice-over acting, or both! She's been a long time fan and artist of science fiction and fantasy genres and has been attending conventions and participating in their art shows most of her life.

Brian D. Oberquell



After receiving acclaim for his breakout performance in 2006's Escape From Electronic Arts, Brian continues to dance with danger. working with

explosive devices while contributing his pyrotechnic expertise to Halloween celebrations, the Saanich Centennial, the 2010 Paralympic Games logo unveiling, Celebration of Light and private parties. On the special effects side, the latest episode of the locally-shot Commander's Log will soon be unleashed upon the public, further showcasing his work creating props and coordinating the physical effects for this spoof SF show. Most recently, Brian has been crewing on the set of an upcoming horror film, Trick 'r' Treat, produced by Bryan Singer. In response to the claim that he is a geek, Brian points out that he has had sex with a live, willing human female several times, proving he is indeed a Sexy Beast.

Greg Paddock



Greg Paddock is a long-time fan whose interest in science fiction led to a degree in Physics and Astronomy, and work as an astronautical engineer for Boeing, including designing a spacecraft to take humans to Mars and other

parts of the solar system. Much of his work at that time could be seen as a form of science fiction done at taxpayers' expense. Currently employed as a computer programmer, he continues to nurture deep interests in the past, present, and future of space travel, in addition to bio-, nano-, and other technologies.

Joshua Palmatier



Joshua Palmatier is a writer with a PhD in mathematics. He was born in Pennsylvania, but has lived in numerous states over his life. He currently resides in New York, teaching mathematics full-time at the Lock Haven University of

Pennsylvania. The Cracked Throne, sequel to The Skewed Throne, is his most recent novel.

Alan Paulsen



First and foremost an avid horseman, Alan Paulsen is a featured jouster with the Seattle Knights medieval show troupe. In addition to appearing in local productions, he has also acted on television and film, including Citizen Baine, Get Carter and Life or

Something Like it. Alan is a published military nonfiction writer and photojournalist with over 100 feature articles and photographs to his credit.

Peter Dennis Pautz



Peter Dennis Pautz was born in Jersey and takes a piece of it everywhere, including to his work as a Supervising Marriage and Family Therapist and Psychotherapist. He served as the Executive Secretary of the Science Fiction and Fantasy Writers of America,

Inc., for 20 years, and has been President of the World Fantasy Awards Association since 1981. (Having occasionally wielded the shovel, he knows where the bodies are buried.) He co-edited the World Fantasy Award-winning anthology *The Architecture of Fear* with Kathryn Cramer, and *Nebula Winners Fifteen* with Frank Herbert.

Don Parris



Born to a family that's been in showbiz since World War One, its plain to see that it's in his blood. Currently he is touring with the Seattle Knights (seattleknights.com shameless plug), doing Medieval/Ren faires, and singing bass up and down the I-5 corridor. He

also is a certified instructor of choreography and theatrics for the Knights, giving classes and demonstrations at local public schools and libraries. Fusing a mixture of fencing, gymnastics, ergonomics, drama, ballroom dance, and flow mechanics (physics) he brings to his 21 year theatrical career of character/improvisational acting, singing, stunt work, directing, stage managing, tech work, and stunt coordination a diverse array of expertise.

Master Payne



Master Payne, a perennial favorite at Norwescon (at least in his own mind), has been attending and performing at this convention off and on for over a quarter century. He has been an Emcee, Judge, and

Participant in the Masquerade, and has performed at the halftime of same. He has also presented his award winning magic show, read tales of vampiretic tubers, told a truly offensive joke, and appeared in the ever popular *Girl Genius* radio shows. What he will do this time is anyone's guess, but it is sure to be entertaining.

Jennifer Parsons

Ted Pedersen



Ted Pedersen grew up in Seattle's Ballard and Greenwood neighborhoods before moving south to Los Angeles in the 1970s, where he wrote more than 200 TV scripts, and a few YA books. After a too close

encounter of the wrong kind with a NYC bus, he returned to Seattle in 2004 and is now working on a screenplay and a long overdue scifi thriller novel about alien intelligence.

Mickey Phoenix

Mickey has been attending cons in the Pacific Northwest for more than half his life. He is pleased to be returning as a Norwescon panelist, and looks forward to the fascinating ideas and fervent debates that will no doubt ensue. Mickey is a computer programmer by trade, a wanna-be psychologist by education, a home remodeler by necessity, and a member of a 6-person poly family, and 11-person communal household, by sheer good fortune. His life's goal is to be the right tool for the job.

John A. Pitts



John lives in Bellevue with his family. He's a computer consultant by day and a writer by night. His first publication came out in the April 2006 issue of the Fortean Bureau. His most recent story is out in

the anthology From the Trenches from Carnifex Press. He's just finished his first novel, a rural fantasy about the last two elves in Appalachia From the goblin infested shadow lands to the apocalyptic ruins of Summerland, Ernestine and Joe Bob struggle to understand their world before the final darkness sweeps aside all existence.

Tracy Poag

Sean Prather



Sean "McBastard" Prather has been a gaming industry professional since 1992. He is an accredited contributor/writer for role playing games, collectable card games, live action role playing games, and several works of fiction including this

bio. He is also the president of Stonehenge Productions, a small yet successful event production company. Engaging, insightful, and always entertaining, Sean "McBastard" Prather always brings a unique and colorful viewpoint to the table.

Wendy Prather



The pirate speaks, "Wendy Prather, I' terror o' t' Velvet Coast, was last seen lurkin' around disguised as a large bird o' some sort. She be

known t' be quick t' cut and use a sewin' machine with extreme proficiency. She be also known t' be able t' get a bride and her mother t' agree on t' dress options! She be armed with a rotary cutter, and be considered dangerous."

Cherie Priest



Cherie Priest is the author of Four and Twenty Blackbirds and Wings to the Kingdom, both from Tor books. She has four other full-length projects cooking, including the finale of her Eden Moore trilogy, a trashy vampire novel, and a dark

urban fantasy tale—plus a werewolf-steamboatdisaster novella coming soon from Subterranean Press. She regularly freelances for magazines, web sites, and anthologies, and recently her short work has been featured in the *Mythic 2* and *Aegri Somnia* collections. Cherie lives in Seattle with her husband and a fat black cat.

Kevin Radthorne



Kevin Radthorne is the author of The Tales of Tonogato series, whose characters, both honorable and devicus, populates the writer's Asian-themed fantasy world. The first in the series. The Road to

Kotaishi, was published by Windstorm Creative in 2002, with the second installment, The Sands of Sabakushi, in 2005. In addition to his writing, Kevin creates computer art, which has been used for several published book covers and which he exhibits at local convention art shows. Kevin spends his days working as a computer programmer for one of the world's largest video game companies, and enjoys meeting readers at conventions and speaking to writers' groups. At his web site (kevinradthorne.com) one can peruse the complete first chapter of The Road to Kotaishi and view samples of his computer art.

Karen Rall

Karen Rall entered Fandom in 1987, and then spent six years running volunteers, security, and logistics at NW cons. During break for graduate school, she rediscovered the joy of attending programming, and so spent the next seven years helping organize those activities, especially Filking. Over time, Karen's focus has increasingly shifted to the SCA, especially marshalling and heraldry; and this now occupies many of her weekends. In her mundane life, Karen is a social worker with at-risk children and families: a job which she loves, even as it eats away at time she'd rather spend involved with Celtic music, monitoring the space program, interacting with friends, and doing a myriad of research and house projects.

James Rapson



James Rapson, M.S., LMFT, is a veteran therapist and teacher whose writing combines hard-won personal insight with clinical experience and scholarship. He is the co-author of *Anxious to Please:* 7 Revolutionary Practices for the

Chronically Nice, released nationally in April of 2006 (second printing November 2006). Mr. Rapson has been cited for his expertise on parenting and chronic niceness in the Seattle Times, Chicago Tribune, Chicago Sun-Times, and The Atlanta Journal-Constitution. Radio shows include The Jill Spiegel Show (St. Paul), Women's Watch with Laurie Kirby (Boston), Positive Parenting with Armin Brott (nationally syndicated), and Health Marks w/Norman Marks (nationally syndicated). Recent television appearances include KING 5 Morning News with Joyce Taylor (NBC Seattle), FOX & Friends with Alisyn Camerota and Brian Kilmeade (Fox Network), and Geraldo at Large with Arthell Neville (Fox Network). James is the founder of Group of Dads, which offers classes, workshops and groups for fathers. James has spent much of his life in front of audiences as a lecturer, musician, and actor.

Silven Read



Silven is an ecologist, especially useful for fictional WorldBuilding. She enjoys living in Oregon with her family, going biking, hiking, driving to the coast or to the mountains, and reading whenever possible. Other interests include

dancing, percussion, and talking to friends of different lifestyles.

Wolf Read



A person of many colors, especially after he's been painted. Enjoys windstorms, trees, writing, art, universities, people, many more things and, perhaps most importantly, Lego creations! Yep, he's AFOL (Adult Fan of Lego—

some might question the adult part, however). He's addicted to the satisfying snap of those special studded bricks. And his daughter has caught the same plastic-block-stacking disease. Beware, it's contagious!

Kat Richardson



Kat used to edit magazines and tech documents. Now she hides out on her boat with her husband and pets and marvels at her luck. Her first novel, an urban fantasy called *Greywalker*, was released in late 2006 to surprising success. Now she

has completed the second novel in the *Greywalker* series, is writing the third, and waiting for the other shoe to drop. Or for Steven Spielberg to call. Whichever. She's not picky.

Mary Rosenblum



Mary Rosenblum started out at Clarion West in 1988, published her first story with Asimov's Magazine in 1990 and has been writing SF and other assorted fiction ever since. She has published more than 60 short

stories in magazines such as Asimov's F&SF, SciFiction, and the like and has been a nominee at least for most of the major awards. Her eighth novel, Horizons, has been released by Tor, and Water Rites, a compendium of her Drylands stories, will be released by Fairwood Press in February 2007. She also trains large dogs in tracking and herding and is currently working on another SF novel, a contemporary fantasy, publishes the occasional mystery as Mary Freeman, and needs to get more short stories finished.

Patrick Rothfuss



In the beginning, Patrick Rothfuss sprung fully formed from his mother: Marge Rothfuss. The first book she gave him was the Lion the Witch and the Wardrobe, then came Pern and Middle Earth.

In college Pat studied anthropology and eastern religions, six martial arts, chemical engineering, philosophy, alchemy, history, parapsychology, and literature. He learned how to pick locks, practiced improv comedy, and became a skilled lover of women. He has been described as "a rough, earthy iconoclast with a pipeline to the divine in everyone's subconscious." But honestly, that person was pretty drunk at the time, so you might want to take it with a grain of salt. Now Pat teaches at the University Wisconsin Stevens Point. His first fantasy novel, *The Name of the Wind*, is being published by Daw in March of 2007. There will be more.

Bethany Roullett



Bethany "Battlemaiden"
Roullett is the only costumer
known to have completed the
Kessel run in less than twelve
parsecs. During her many
travels through the galaxy she
has earned a mixed

reputation; hailed as a champion by some, she has earned many awards for her costuming bravery, even being declared "Most Beautiful" by the residents of the strange world of San Diego Comic-Con International. She is, however, also pursued by the Galactic Empire for smuggling goods such as beads and velvets across the outer rim. Bethany is a proud member of the Rebel Alliance, specifically with the local chapter of the Legion, Alpha Base.

Alexia Roy

Randy J. Rumley



A Human being, Human doing, Human goofing off, Born in Oregon, raised by rabbits (in return, I braised them). College at Oregon Institute of Technology, Electronics and rabbit preparation. Member or officer of National

Space Society Seattle Chapter since current incarnation began. Also a member of The Mars Society and Planetary Society. Absorber of general science knowledge (of course some of it leaks out, too). Reader of Science Fiction from Jr. High onward. (Sometimes to the annoyance of teachers.) Currently working in an electrical technology field without direct public interface (with the exception of toilets). No rabbits were harmed in the writing of this bio.

Beth Runnerwolf

Beth lives in the Seattle area with her spouse and chosen family. She is a founding member of the Emerald Forest Filk Society. She serves the community using tools she has learned from seven years of studying Andean Shamanism.

Dylan S.

Dylan S. has worked, full-time, as a contract artist doing paint-masters of collectible miniatures games for going on three years now. He's worked for both Wizkids and Wizards of the Coast on the MageKnight, Mechwarrior, Dungeons and Dragons, Star Wars and the new Dreamblade games and expansions. "My job is to paint the 'master' figure, which is used for packaging, posters, advertisements and display online, as well as what the mass production figures are later based on. Essentially, I get to decide how the mini looks regarding color and artistic design, as well as how to get it to look that way. In addition to painting the figures for these games, I'm an avid fan of them and play (when my work schedule permits it) each and every game I work on. In fact, I've been painting gaming miniatures for the majority of my life, starting out painting old lead Napoleonic figures and later enjoying games like Warhammer and Warhammer 40k."

Beverly Marshall Saling



Beverly Marshall Saling spent ten years as executive editor at Wizards of the Coast, where she edited roleplaying games, trading card games, and all manner of game-related materials, including the original Magic: The Gathering

trading card game. She then attempted to retire, but eventually found herself busy working freelance, most notably for Hidden City Games. In her free time, she likes to roleplay an eleventh-century Celtic herbalist and read *The Order of the Stick* to her three cate.

Spring Schoenhuth



Former resident of the "Center of the Universe," Spring Schoenhuth has a fascination for all things geologic, particularly gemology, astronomy, and paleontology. Born and raised in Montana looking up at the "Big

Sky," Spring lived many years in Seattle, taught in Washington, Montana, Hawaii, and currently teaches third grade in California. Presently she's juggling writing a series of children's books, and working on a really cool jewelry series of ray guns and rockets of the golden age of science fantasy (she's the owner of Springtime Creations, purveyor of exotic and science fiction jewelry, whose work has been seen in Star Trek: DS9). She's also the reprobate responsible for a small, secret annual convention by the name of "VintaCon" that combines the love of science fiction with wine tasting. Spring lives with her love for life, Dave Gallaher, and her feline son, Spike, in the other Fremont (California).

Ken Scholes



Ken Scholes's quirky, offbeat fiction has been appearing in various magazines and anthologies for the last six years. He's sold short stories to Realms of Fantasy, Weird Tales, Aeon Speculative, Talebones, Wheatland Press's Polyphony 6 and

TEL: Stories anthologies and Suddenly Press's Best of the Rest 3 and Best of the Rest 4. He is a winner of the Writers of the Future contest with a story appearing in L. Ron Hubbard Presents Writers of the Future Volume XXI. Ken's first stand-alone project, Last Flight of the Goddess, is available from Fairwood Press as a limited edition, signed and numbered hardcover—pick up your copy in the Dealer's Room or order your copy at fairwoodpress.com. Ken lives in Gresham, Oregon, with his amazing wonder-wife Jen West Scholes, two utterly worthless cats and a whole lot of books. Visit his web site (www.sff.net/people/kenscholes).

Mickey Schulz



Mickey Schulz resides on the eastside with her husband, a horde of cats, hedgehog and a school of guppies named Basil. She has worked in a Seattle fetish club for several years and is one of those rare beasts, a girl gamer.

C.A. Scott



A scientific journalist and editor (with a few "skiffy" projects on the side), C.A. Scott is author of many articles and magazine supplements covering biotechnology—as well as author/designer for Racing History, a five-volume e-book series

published by Digital Pulp Publishing (dppstore.com). Traveling extensively for work, she has visited nearly a dozen countries (so far) and once met a real live clone. A graduate of the University of Arkansas (Fayetteville), she is also an alumna of Long Island University's "SEAmester" program and Eugene, Oregon's infamous "Wordos" professional writing group. Science fiction is her passion. She lives in Springfield, Oregon, with her husband and her retired mother, an artist. C.A. Scott drives a Jeep, misses her horse terribly, and loves to hike and spend time with her black Labrador Retriever as well as her iMac computer.

Lizzy Shannon

Lizzy Shannon was born in Belfast, Northern Ireland. She started her literary career as a consultant with the Ricia Mainhardt Agency in New York. Ricia introduced Lizzy to the world of science fiction, both women being student, fan, and friend of great authors such as Robert Heinlein, Ray Bradbury, and Harlan Ellison. Lizzy's first science fiction novel, *Tempest Raised*, was published then. Her prequel, *Tempest Dawn*, is due out this year. Lizzy is presently a literary consultant with the Pacific NW Literary Associates in Portland, Oregon. Prior to entering the literary field she worked as a professional actress in Europe. Of all her roles, Lizzy says that playing *Gustav, The Amazing Dancing Bear* in the London-based Cavalcade Theatre Company was her favorite!

Lorelei Shannon



Lorelei Shannon is a horror writer, sculptor, gearhead, music fiend, and goth mama. She has published short stories in many magazines and anthologies. Her first novel, *Rags and Old Iron*, has just been reissued by Juno Books, When she's not out

seeing psychobilly bands, driving her hearse or getting tattoos, she hangs out at home with her beloved husband, two gorgeous sons, a thundering horde of dogs and cats, and a really creepy goldfish.

David Shoemaker



David Shoemaker is a man of many hats. He is head of engineering for LiftPort Group and a programmer at Microsoft. These divergent but similar hats got their start when he was 13 and purchased the books *Rendezvous*

with Rama by Arthur C. Clark and Berserker by Fred Saberhagen. The ideas of large independent robotic machines fired an interest in computers that has not yet cooled. Computers turned into electronics and both combined to robotics. His work with LiftPort Group has been centered on the design and construction of a series of prototype "Lifter" robots to model what would be needed when LiftPort launches its space elevator. At Microsoft he currently works in Windows CE, developing cool devices. He was born in the town of Bremerton but escaped as soon as economically feasible. He lives in Renton with his wife Michelle and daughters Cassiopeia and Andromeda.

David R. Silas

Janna Silverstein



Janna Silverstein has worked for nearly two decades as an editor and writer in print and web publishing, first as an acquisitions editor for Spectra, Bantam Books' science fiction and fantasy imprint, followed by stints at Wizards of the

Coast, WizKids, LLC, and Microsoft. Her own work has appeared in publications as diverse as Asimov's Science Fiction, Talebones, Expedia.com, Marion Zimmer Bradley's Fantasy Magazine, Microsoft Magazine, and several small press literary and numismatic magazines. She lives in Seattle with two geriatric cats and many, many books.

Abranda Icle Sisson



Abranda is a 28-year-old illustrator specializing in fantasy and mythical illustration drawing on religious and mythical beliefs from Celtic, Greek, and Christian history to create her vibrantly colored works of art. She owns MuddVision Studios and

makes a living as a professional artist in Wyoming. She is the mother of one beautiful little girl and is currently exploring the field of book illustration.

G.Robin Smith



Robin is Chair of this year's Medieval Track and brings 33 years of professional education experience to NWC 30. He is focused on bringing useful and well-researched information about the Middle

Ages to you, the interested writer, artist & fan. Many of the panels are hands-on and interactive. Robin is a Chautaugua performer, having presented "Benjamin Franklin - Live! & Inperson-ated" © to audiences from Texas to Oregon and locally as well (ben.franklin.org/new). Robin is also a Poet, History-Scholar, Educator & Musician, just completing a recording with the Celtic music group, "Trilse'an" (myspace.com/trilsean). Robin is employed by Hardwick & Sons, Inc., the coolest hardware ("you gotta see this place to believe it") store this side of Betelgeuse as a copywriter for their on-line catalogue (ehardwicks.com). Hardwick's is also a formal sponsor for his various artistic adventures. Robin composes wedding sonnets (and other poetry) for hire (no, really!)

Brian Snoddy



Brian Snoddy has worked as an artist in the greater Seattle area for the past 20 years. He has worked in/on advertising.

gaming, Saturday morning cartoons, magazines, comics and trading cards. He is an avid collector of Japanese armor and books of antique armor and weaponry.

Ciandi Stephens



Enjoying her blood lust filled life as Master of Arms on the Vam-pirate ship "Hells Vengeance," Alexithymia (Ciandi Stephens) was punished by being teleported to this mundane world of

grades and paychecks. For two years she has disguised herself as a Peninsula College pirate in Port Angeles. This Norwescon is her fourth, second as a pro, and she is hoping to break her favorite record, "How many boys can I make cry and beg for their momma in four days?"

Richard Stephens



More foul smellin' than a three day dead whale beached under a hot sun, "Barnacles for Brains" Richard Stephens be the most ruthless of pirates that ever ran an old lady through for a piece of silk at a winter clearance sale.

Right notorious be his dark deeds, feared throughout the waters of Port Angeles where he practices his heinous trade of taking respectable fabric meant for honest Christian women and turning it into lurid, licentious garb to dress up the costume fleshpots he hangs about in. Beware ye this man and his predilection for Indian saris and his lust for bullion trim—"Them's that die well dressed be the lucky ones," says he. He also works as an adman in his mundane job.

Renee Stern

Renee Stern is a former newspaper reporter turned free-lance writer whose articles for trade publications range from building custom furniture to developing agricultural robots. Her short fiction credits include Oceans of the Mind, Aeon Speculative Fiction, and stories scheduled to appear in Black Gate and the anthology Sails & Sorcery: Tales of Fantasy. She is a member of the Fairwood Writers Group in Seattle and is currently at work on a historical fantasy trilogy.

Peggy Stewart



It started simple enough as a child, a Play Doh Isis necklace from the Saturday morning cartoon, construction paper Wonder Woman belt and tiara and a paper mache Darth Vader

mask. Peggy Stewart loved to make costumes and dress up in them for any old reason. Her friends in high school used to tease her (in a good way) that it was Halloween every day because her fashion sense always had quite a theatrical flair. As she grew older she found conventions and the joy of wearing costumes at them. Peggy quickly became entangled in running masquerades and has been doing so for almost 20 years, with short breaks to have her two wonderful sons. She even met her fabulous husband of 11 years at a con.

David Stuart

Space activism has been David Stuart's hobby for decades. As a member of many space organizations, president of the local National Space Society chapter and active on a number of committees of national space organizations, he has experienced many sides of humanities efforts to enter space. David hopes to share his experiences with the public in many settings.

Garth Stubbs



Ahoy! Bucko. Ye be on t' look out for t' scourge of t' seven seams. T' dread pirate Garth Vader (Garth Stubbs) be in these waters. He be easy to spot. He be t' one eyed man all dressed in black with a lace eye patch, and one earring. A fearsome sight he be. Him

with his lightsaber knitting needles, and darning cutlass. He strikes terror into ever man, beauty, and child that cross his path. 'Tis said that he can use t' dark side o' t' fabric to choke a man t' death. He was last seen sailin' toward t' West Indies. Plunderin' fabric stores tryin' to find t' best lace trim for his sails. If ye see t' lacey sails o' t' dread sewin' machine Executioner! Heavr t' and turn your ship about, and make a run for it. Or ye will be went t' Davey Jones' Locker!

Jeff Sturgeon

Jeff Sturgeon is well known to Norwescon as an award winning illustrator and game designer. He is a member of the international Astronomical Artists Association (IAAA), and you will notice the abundance of space art, whether on canvas or metal with oils or acrylics. He has won numerous awards over the years including the Best SF and Best of Show peoples choice at Norwescon 29 (2006) and Best of Show peoples choice Norwescon 27 (2004). He has had many clients in the computer gaming industry and the publishing field: Electronic Arts, Microsoft, Cemetery Dance, Talebones Magazine, Harper Collins G.B., Accolade Inc., Looking Glass Studios, Amber Publishing, and many others. He lives in the wilds of Washington with wife Barbara and twins Duncan and Corwin.

Honna Swenson



Honna Swenson is the girl-half editor of *Talebones* Magazine and Fairwood Press, and has been known to write the "nicest rejections letters." When not being nice, she's being nasty to her characters, mostly at five in the morning while working

on her own writing projects. Currently, she's putting the finishing touches on her second novel while hoping to find a home for her first. She's sold a variety of stories here and there, got some lovely honorable mentions from Datlow, but has only halfway quit her day job. When not being nice to writers (she really loves to work with new writers), or being nasty to her poor characters, she's giving and receiving bruises on the soccer field. She's married to project-addicted Patrick Swenson and is the proud momma of Orion Swenson, who has exhibited his mother's taste for the dark side.

Patrick Swenson



Patrick Swenson co-edits the SF magazine *Talebones* and runs Fairwood Press, a book line. Book titles include the story collection *Strangers and Beggars* by James Van Pelt, an ALA Best Book of 2003, and Jay Lake's first novel,

Rocket Science. Other titles have just appeared or are forthcoming from Ken Scholes, Ken Rand, Louise Marley, Mary Rosenblum, William F. Nolan, and Paul Melko. For more information see <u>fairwoodpress.com</u> and <u>talebones.com</u>. Patrick has sold stories to MZB's Fantasy Magazine, Figment, Northwest Writers, and others. Patrick, a high school English teacher, is a graduate of the Clarion West Workshop. He and his wife Honna are the proud parents of four-year-old Orion Avery.

Anita Taylor



Anita Taylor has been interested in researching, making, and wearing historical and science fiction costumes ever since she was captured by pirates off the coast of Vancouver Island. Upon returning from her adventures at sea, Anita

became the Arts and Sciences Officer for the Barony of Blatha An Or, and an active member of the Seattle Browncoats. Anita currently earns her living, without the benefit of a letter of marque, as a Technical Writer for a security software company in Issaquah.

Bruce B. Taylor AKA "Mr. Magic Realism"



As a writer of magic realism and surrealism, Bruce's fiction has appeared in many places—from The Twilight Zone to The World Fantasy Program Book. He was Writer in Residence at Shakespeare & Company in

Paris, France, writing instructor at North Seattle Community College and President of the Seattle Writers Association. He specialized as a relaxation therapist at Harborview Medical Center were he was also co-director of The Wellness Program until retirement so that he could write full time. He has two books in print, *The Final Trick of Funnyman and Other Stores* and *Kafka's Uncle and Other Strange Tales*. Presently, six other books are under editorial consideration, including *Stormworld*, co-authored with Brian Herbert. Bruce is considered one of the top writers in the Bizarro genre. When not writing, Bruce practices hypnotherapy. He lives in a vast condo with an absolutely smashing view of Mt. Rainier from his writing loft.

Amy Thomson



Amy Thomson is the author of Through Alien Eyes, The Color of Distance, and Virtual Girl. She won the John W. Campbell Award for best new writer in 1994. Amy was

nominated for the 1995 Philip K. Dick Award for *The Color of Distance*, and a finalist for the 2004 Endeavour Award for Storyteller.

Erin Tidwell

Erin Tidwell writes fantasy and science fiction. She is a member of the Fairwood Writers group and helps manage the Norwescon Writers' Workshop.

JT Traub



JT's cats think that he is a warm, wonderful lap in which to snuggle while he watches TV, that he plays far too many video games, spends too much time working on the computer, and doesn't feed

them nearly enough. JT's wife occasionally agrees on the video games—but only if she's not playing them as well. He's been a software engineer for longer than he cares to admit, poly for nearly as long, and a filker, as well as a pagan for longer than that.

Shaddyr (Cindy Turner)



On a dark and stormy afternoon, wolves howled as Cindy entered the world. She's pretty much been making people bay at the moon ever since. A Trekkie from a very young age, Cindy discovered other SF one day

while seeking Star Trek books at the library. Foster, Gerrold, and Ellison led to deeper levels of addiction like Heinlein, McCaffrey, and Silverberg. A true SF junkie, she reads voraciously, ever in search of her next fix. Currently, Cindy amuses herself by cooking up fanfics about Pretenders, sexy English vampires, and *Stargate* personnel. On occasion, she adds music, stirs vigorously, and bakes up a filk.

Chris Vancil



Chris Vancil is a native Washingtonian and graduate of The Evergreen State College (BAVisual Arts). While art is not his primary source of income, Chris has worked as a technician at Center On

Contemporary Art (COCA), but he mainly made his living contracting and remodeling houses. Living in the late 20th century (therefore witnessing the Space Age), Chris is an avid space enthusiast. He is an active member of the National Space Society, The Planetary Society and the Mars Society. All of these organizations have one goal in common: getting us into space! He is presently the vice president of NSS Seattle and the president of the Mars Society Puget Sound. Ad Astra!

Vladimir Verano

An independent bookseller for over 15 years, with a focus in Science Fiction and Fantasy, Vladimir has been in the unique position of learning customer tastes and opinions, as well as the mechanism of the publishing industry, from bookstore to editorial desk, through the multitude of people he has met over the years. He has taken his accumulated knowledge and, together with friends Steve Winter and Saarh Keliher, started a (currently online) specialty bookstore, Fantastic Planet Books. When not involved in bookselling and genre critique, Vladimir does graphic design, and dabbles in sculpture and writing. He lives and works in Seattle.

Norwescon 30 Program Participants (continued)

Edd Vick



Edd Vick is a graduate of the 2002 Clarion SF Writing Workshop. His stories have appeared in magazines including Asimovs, Antipodean, and Glyph and anthologies including Distant

Planes, Fundamentally Challenged, and Northwest Passages. His story Moon Does Run, published in Electric Velocipede, was chosen for inclusion in the upcoming Year's Best SF. He lives in Seattle with novelist Amy Thomson and their adopted daughter Katie.

Ray Vukcevich

Ray Vukcevich's most recent book is Meet Me in the Moon Room, a collection of short stories from Small Beer Press. Recent fiction includes stories in Polyphony, Lady Churchill's Rosebud Wristlet, and Night Train. Read more about him at sff.net/people/rayv/.

Lauren Waddell



Lauren is a sexual rights/education activist, a writer, a bartender, a DJ, a Burner, and a redhead. Not necessarily in that order. She has been active in the Seattle BDSM and sex-positive communities for about six years. She's one half of the Two Big Meanies at

twobigmeanies.com, an adult BDSM website she coowns and operates with her partner, Russell. She also writes a sex-advice column for Seattle Central's school newspaper, the *City Collegian*, under the pen name Ms. Scarlet. She's mildly obsessed with indoor rock climbing, Neil Gaiman books, and the Black Rock Desert. She believes in guerrilla art, urban tribes, intentional community, radical self-expression, and the color orange.

Richard Wadholm

Richard Wadholm's work has appeared in *Asimov's* and *Polyphony*, as well as a number of *Year's Best SF* anthologies. He lives in LA with a cockatiel and a conniving parrot. He writes and plays his guitar real low, so his landlady won't hear.

T. Brian Wagner



T. Brian Wagner grew up in Virginia Beach, Virginia and has been a resident of the Seattle area for 25 years. Under the nom de plume of "Philemon Vanderbeck," he currently writes a column for the Seattle Sinner

called Your Number's Up! Doom and Gloom Numerology. His magic act is a blend of mystery, mirth and magic. He is the recipient of the 2005 Best Stage Act, 2004 Best Mentalism Act and 2004 People's Choice Magic Champion awards.

Bryce Walden



Bryce Walden: Oregon L5 cofounder, Treasurer and Research Team member. B.S. Psychology Purdue. Small business owner-manager. Major committee positions held in Orycon and Westercon; as

well as director. Oregon Science Fiction Conventions, Inc. (OSFCI) (1980's), In Oregon L5: Lunar Lavatube Base Mission Simulations participant and off world base researcher. Conducted research for NASA, Rockwell, and Lockheed under subcontract to Oregon L5 Oregon Museum of Science and Industry (OMSI) consultant. Shuttle Student Involvement Project (SSIP) service, Papers and presentations to NASA, Lunar & Planetary Sciences Conference, AAAS Pacific Division, American Society of Civil Engineers, COSPAR, International Space Development Conference, Mars Society Conference, Lately working in Second Life online virtual world (see secondlife.com) on Oregon L5 project and NASA CoLab "Space Rigger" Foreman, Lunar Prime Meridian to Mare Orientale! See OregonL5.org.

Cynthia Ward

Cynthia Ward (cynthiaward.com) lives in the Seattle area. She has published stories in Asimov's SF Magazine (asimovs.com), Bending the Landscape: Horror, and other anthologies and magazines, and has written articles and reviews for Amazon.com, Locus Online, and other webzines and magazines. With fellow Seattle author Nisi Shawl (sfwa.org/ members/shawl), she has written the nonfiction guidebook Writing the Other: A Practical Approach (Aqueduct Press, aqueductpress.com), which is the companion volume to their critically acclaimed fiction workshop, Writing the Other: Bridging Cultural Differences for Successful Fiction (writingtheother .com). Cynthia is completing her first novel, a romantic SF mystery tentatively titled The Killing Moon.

Kathy Watts



Kathy writes ghost stories and short novels with ghosts in them. Skeletonbaby Magi appeared in Shimmer magazine, Autumn 2006. She has a monthly astrological almanac for writers (Heads Up) online at stellarInsights 108

_blogspot.com. She is also a scriptwriter with a visionary independent film company (<u>lahondafilms</u> <u>.com</u>) in the redwoods of northern California. Kathy lives with her husband, a couple of wonderful housemates, and enough cats that her spinning wheel has to live in her husband's office. No one's life is perfect.

Norwescon 30 Program Participants (continued)

Burt Webb



Burt Webb is Director of Technical Services at a software company. He has appeared on television, radio, in print and in person on subjects such as astronomy, biology, computers, nanotechnology, physics, psychology,

and social issues. He has contributed special effects to a Star Trek movie and collaborated on fantasy. science fiction and action screenplays. He contributed to a recently published fantasy novel: Enchanters. He is currently editing a 25 volume series of books on sociology. He is also doing research for a book on personal change.

Rick Weiss



A native New Yorker, Rick moved to LA in 1978 and discovered fandom by wandering into the 1980 Westercon. Filk soon became his main fanish interest, hosting, housefilks with LAFA (LA Filkers Anonymous), and attending

Conventions. From 1988 to 1993, he published The Filking Times, a filk fanzine. He chaired Con-Chord from 1992 to 1995, and ran the filk tracks at PECon (1994), LACon III (1996) and LACon IV (2006). In April, 2005, he moved north with a job transfer to Everett, and is now active with Northwest Fandom, chairing Conflikt, a new filk con to be held in January, 2008. A member of LASFS, he also collects buttons and filkbooks, and records filk live at conventions. Look for him in a button-covered vest, or carrying his special "filk" guitar.

Leon J. West



Leon J. West is a reformed thug, turned writer. He was born in Reno. Nevada, but had to move as the neon lights drove him mad, causing violent episodes and trouble with the law. He now lives in Eugene, Oregon with his wife and four children, where the

near total lack of neon and/or sunlight keeps him sedated. He studies mechanical engineering at Oregon State University, writes speculative fiction with the Eugene Professional Writer's workshop, and as of this writing has not been arrested in at least five years.

Clint "Ogre" Whiteside



Ogre Whiteside is a kinky geek, with gamer cred going back twenty years. He is mad for all things historical. He currently resides on the eastside with his wife of 12 years, and a plethora of pets, including roommates. He is

currently casting miniatures for a local gaming company.

Duane Wilkins



A lifelong fan of science fiction and fantasy, Duane Wilkins was hooked at age eight by Rocket Ship Galileo, and has never looked back. In addition to working as one of the Children's Books members for University Book

Store, he has managed the SF section there for (acck!) twenty years. In his spare time he tends to read, watch movies, or battle monsters on the pc.

Dameon Willich



Marian Dameon Willich has been a well-known landmark at SciFi cons for the past 25 years. An avid horseman, historian, costumer, and artist, whose artwork for comics, games, and books has won many awards. He is also the founder and director of the Seattle Knights

(seattleknights.com) and has worked on many movies and TV shows including The Postman, Professional Courtesy, Warriors End, and Battle Gear for the History Channel, Dameon has recently started a new venture called the Warhorse Challenge Association (warhorsechallenge.com).

Christine D. Winters



Christine was born psychic, into a family of intuitives. She was drawing portraits of passed on relatives at the age of three. She is a gifted and experienced artist and psychic, (she is well known throughout the country for her Soulmate Portraits, Guardian

Angel and Past Life Portraits and also for Passion Play the Fortune Telling Card Deck Channeled by an Angel). A noted radio and TV personality, Christine has fascinated the audience with her accuracy with time frames and names. Christine starred as the gypsy fortuneteller in two MTV videos. She also starred in five musical fantasy plays in Seattle, and choreographed for some of the leading dance troupes in the Pacific Northwest, along with her own dance troupe for five years. Christine toured Japan one summer as the only dancer in the company of actors and musicians.

Krista Wolhfeil



Krista has led her life as a series of adventures simply for the sake of it. She's an artist by nature but has spent time as a dancer, soldier, mother, game/software tester, professional tarot reader, apprentice farrier, glass artist, and a list of other

odd jobs. Her current focuses are on lampworking and medieval illuminated art. She has attended cons since she was 16 (a fan as long as she can remember), is a Merchant of Deva, and a member of the Society for Creative Anachronism. As a soldier, Krista spent two tours in Somalia (1993-94) as the lead driver for a personal security detachment, a

sharpshooter, and volunteering time at local orphanages and hospitals. She also worked with infantry during door-to-door search operations to help deal with female detainees. This was the beginning of what is now known as the Lioness Teams in Iraq.

Cheryl Lynn York



Janine Ellen Young



Janine Ellen Young is the author of Cinderblock, a cyberfantasy of postapocalyptic Los Angeles, and the Philip K. Dick award nominated, first contact novel, The Bridge, published

by Warner Books, Currently, Janine is finishing up two novels, a Victorian fantasy, Londinium, and a science fiction adventure tale: The Admiral's Aces.

K. L. Young

K.L. Young is a screenwriter and one-third owner of Maelstrom Productions LLC, an independent film production company. He has written and co-produced several short films, and is the writer of the awardwinning feature film H.P. Lovecraft's Strange Aeons. He is also the co-creator (with artist John Fulton) of the Lovecraft-inspired superhero comic book Knightgaunt, independently published by Lightning Strikes Twice Entertainment. Current projects include writing the screenplays for Sunset and Hell Riders, both in various stages of development.

Julie Zetterberg



Julie Zetterberg has practiced the frivolous hobby of making and wearing costumes since 1975, initially as a member of the Society for Creative Anachronism, then at science fiction conventions and other historical diversions. Since her

first convention masquerade (as Princess Leia at Norwescon I, 1978), she has appeared across North America as everything from Olive Oyl to Venus (the planet), and is known for her occasionally offbeat masquerade presentations. Costuming has given her many odd pleasures and occasional rewards. including winning major awards at Costume-Cons. and Worldcons. She was Costume GoH at Marcon. 39 in Columbus, Ohio, was head of publications for CostumeCon 14 in Seattle, and created The Costume Page (costumepage.org), the original index of online costuming resources. She is among the few remaining people who have attended every Norwescon. She shares a very crowded house in Seattle with her husband Greg Sardo and their two

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Chirty Years of Norwescon

Thirty years ago a handful of fans came together and started Northwest fandom on a journey down a road that would lead far beyond what they could have ever imagined. Their goal was to bring the Worldcon back to Seattle. (The first was SeaCon in 1961). These pioneers of Northwest convention fandom were drawn from the different interests that had developed in the Northwest which included the Puget Sound Star Trekkers, L5 Society, and the Nameless Ones. Realizing they had little experience in running a convention, it was decided they needed to practice a bit and Norwescon was born. "Seattle in '81" was their Rallying cry!

The first Norwescon was held at the Holiday Inn, just up the street from this year's convention, in what was then the unincorporated area known as Sea-Tac. It was a success, featuring Theodore Sturgeon and drawing just over 400 attendees. The next year Norwescon moved to the Hyatt House, the site of the only Seattle Sponsored Worldcon. (Note: The Hyatt became a Radisson and now is no more as it has been torn down to make way for a light rail line to the SeaTac airport.)

The Hyatt was the site of Norwescon II through VII when, feeling the pressures of growth, the convention moved to the Red Lion Inn (which is now the Doubletree we are in today). With growth came problems and after two years at the Red Lion, Norwescon was forced to find a new location on rather short notice. The convention moved back to the familiar confines of the Hyatt for a scaled back yet fun convention called Norwescon's Alternacon. The following year brought a big move to Tacoma where the Sheraton hosted Norwescon for five years. After one year in Bellevue (1993), Norwescon came back to the Red Lion (Doubletree) at the SeaTac airport.

You may ask whatever happened to that first Worldcon bid. Well they didn't win the bid for '81, but it's been often repeated to me, "Thank God, we didn't get it." The Norwescon ConCom regrouped and decided to continue to produce the best regional science fiction and fantasy convention in the Northwest.

Over the years Norwescon has grown from 415 members to between 2500 and 3000 a year; and moved from a handful of volunteers to as many as 300. It has grown from guests of honor that began with writer, fan and toastmaster to include, at various times, artist, publisher, scientist, volunteer, and special guests of honor. Norwescon has always made an effort to invite guests that are deserving of being *honored* and has thus had a prestigious parade of guests. Norwescon has progressed with the times, from showing 16MM films to a

full two- to three-channel video program. We have moved from paper to computerized registration; typed program books vs. word processed; and runners vs. radio communication (to find concom, guests, etc.).

In the continuing tradition of offering the best in science fiction to its members, Norwescon began hosting the Philip K. Dick Memorial Award in 1983 (Norwescon 7). This Award is presented in partnership with the Philadelphia Science Fiction Society and the Northwest Science Fiction Society.

The influence of Norwescon has extended beyond the yearly convention itself. Inspired by their experiences other conventions have been born out of Norwescon volunteers, either directly or indirectly, bringing us Rustycon and Dreamcon, among other events.

Join in the Norwescon's 30th Anniversary. For wedding anniversaries the thirtieth year gift is pearls, so browse though the program for a few pearls celebrating our thirtieth year. Visit the History Display in Quiet Hospitality (Olympic 2), volunteer and help us continue to be the best we can be for the next thirty years.

Previous Norwescons with Guests of Honor

Some abbreviations used below:

GoH: Guest of Honor

FGoH: Fan Guest of Honor

TM: Toastmaster

AGoH: Art(ist) Guest of Honor

SGoH: Science Guest of Honor

VGoH: Volunteer Guest of Honor

NWC I, March 25 & 26, 1978, Holiday Inn, Sea-Tac, GoH: Theodore Sturgeon, FGoH: John Berry, TM: Alan E. Nourse

NWC II, March 23-25, 1979, Hyatt House, Sea-Tac, GoH: Philip Jose Farmer, FGoH: Loren Mac Gregor, TM: Elizabeth A. Lynn

NWC III, March 28-30, 1980, Hyatt House, Sea-Tac, GoH: Alfred Bester, FGoH: Fred Pohl, TM: Theodore Sturgeon

NWC IV, March 27-29, 1981, Hyatt House, Sea-Tac, GoH: Samuel R. Delany; FGoH: Jack, Pauline, and Tilda Palmer, TM: Philip Klass (William Tenn)

NWC V, March 18-21, 1982, Hyatt House, Sea-Tac, GoH: Thomas Disch, AGoH: Michael Whelan, FGoH: Bob Shaw, TM: Richard A. Lupoff

Thirty Years of Norwescon (continued)

NWC VI, March 17-20, 1983, Hyatt Hotel, Sea-Tac, GoH: Jack Williamson, AGoH: Richard Powers, FGoH: Art Widner, TM: Algis Budrys

NWC VII, March 22-25, 1984, Hyatt Hotel, Sea-Tac, GoH: L. Sprague & Catherine Crook De Camp, AGoH: Don Maitz, FGoH: Jack Speer, TM: Marta Randall

NWC VIII, March 14-17, 1985, Red Lion Inn, Sea-Tac, GoH: Brian Aldiss, AGoH: Jack Gaughan (did not attend), FGoH: Rich Brown, TM: Robert Silverberg, SGoH: Gregory Benford

NWC IX, March 20-23, 1986, Red Lion Inn, Sea-Tac, GoH: Anne McCaffrey, AGoH: Kelly Freas, FGoH: Greg Bennett, TM: Spider Robinson, SGoH: James Oberg

Alternacon, March 26-29, 1987, Hyatt Hotel, Sea-Tac, GoH: Orson Scott Card, AGoH: Dan Reeder, FGoH: Marty & Robbie Cantor, TM: David Hartwell

NWC X, March 24-27, 1988, Sheraton, Tacoma, GoH: Marion Zimmer Bradley, AGoH: Rick Steinbach, FGoH: Jon Gustafson, TM: David Gerrold, Special GoH: Avram Davidson

NWC XI, March 23-26, 1989, Sheraton, Tacoma, GoH: Algis J. Budrys, AGoH: David Mattingly, FGoH: Mike Glyer, TM: Steve Barnes, SGoH: Dr. Alan E. Nourse, Special GoH: Avram Davidson

NWC XII, March 29-April 1, 1990, Sheraton, Tacoma, GoH: Roger Zelazny, AGoH: David Cherry, FGoH: Pat Mueller, TM: Dan Reeder, SGoH: Dr. John G. Cramer

NWC XIV, March 28-31, 1991, Sheraton, Tacoma, GoH: Stanley Schmidt, AGoH: James Warhola, FGoH: Becky Thomson, TM: Ed Bryant, Special GoH: Forrest J. Ackerman, VGoH: Joe Laybourn

NWC XV, March 26-29, 1992, Sheraton, Tacoma, GoH: Poul Anderson, AGoH: Alan Gutierrez, FGoH: Willie Siros, TM: J. Steven York, VGoH: Celia Smith

NWC XVI, March 25-28, 1993, Red Lion Inn, Bellevue, GoH: Betty Ballantine (did not attend), AGoH: Janny Wurts, FGoH: Pat Mueller, TM: Bonnie Baker, SGoH: Chris Jonientz-Trisler (Sunday only), Special GoH: Anne McCaffrey (did not attend), Surprise GoH: Mike Jittelov, VGoH: Teresa Janssen

NWC XVII, March 31-April 3, 1994, Red Lion Hotel Seattle Airport, GoH: Katherine Kurtz & Scott MacMillan, AGoH: Darrell K. Sweet, FGoH: Peggy Rae Pavlat, TM: Janna Silverstein, VGoH: Deborah A. Wood

NWC XVIII, April 6-9, 1995, Red Lion Hotel Seattle Airport, GoH: Robert Silverberg, AGoH: James Gurney, SGoH: Dr. Jane Robinson, TM: Dragon Dronet, VGoH: Danny Rudesill NWC XIX, April 4-7, 1996, Red Lion Hotel Seattle Airport, GoH: A.C. Crispin, AGoH: Tom Kidd, FGoH: Kitty Canterbury, TM: Janna Silverstein, VGoH: David Valentine

NWC XX, March 27-30, 1997, Red Lion Hotel Seattle Airport, Theme: A World of Difference, GoH: Larry Niven, GoH: A.E. Van Vogt, AGoH: Vincent Di Fate, FGoH: Brad Foster, SGoH: Dr. Robert L. Forward, VGoH: Glenda Hedden

NWC XXI, April 9-12, 1998, DoubleTree Hotel SeaTac, Theme: Welcome to the Dark Side, GoH: Neil Gaiman, AGoH: Brian Froud, FGoH: John Lorentz & Ruth Sachter, SGoH: Patricia MacEwen, VGoH: Anthony Ward

NWC XXII, April 1-4, 1999, DoubleTree Hotel SeaTac, Theme: Alternate Realities-The Road Not Taken, GoH: Harry Turtledove, AGoH: Richard Hescox, FGoH: Jack Chalker & Eva Whitley, SGoH: Jack Horner, VGoH: Susan Allen, Spotlighted Publisher: Ministry of Whimsy

NWC XXIII, April 20-23, 2000, DoubleTree Hotel SeaTac, Theme: Ad Astra (To the Stars), GoH: David Brin, GoH: Gregory Benford, AGoH: Barclay Shaw, FGoH: Bjo & John Trimble, Spotlighted Publisher: Harper Collins and Eos

NWC XXIV, April 12-15, 2001, DoubleTree Hotel SeaTac, Theme: A Sense of Wonder, GoH: Connie Willis, AGoH: Bob Eggleton, FGoH: Charles N. Brown, Special GoH: James P. Hogan, Special GoH: Dragon Dronet, Spotlighted Publisher: Bantam Dell Publishing Group

NWC XXV, March 28-31, 2002, DoubleTree Hotel SeaTac, Theme: In the Land of the Emerald City, GoH: Jack Vance, AGoH: Brom, FGoH: Andrew I. Porter, Spotlighted Publisher: Wizards of the Coast Publishing

NWC XXVI, April 17-20, 2003, DoubleTree Hotel SeaTac, Theme: Dragons, Drakes and Wyrms, GoH: Jane Yolen, AGoH: Jim Burns, SGoH: Geoffrey Landis, Special GoH: Michael Whelan, Spotlighted Publisher: Del Rey

NWC XXVII, April 8-11, 2004, DoubleTree Hotel SeaTac, Theme: Putting the Science in Science Fiction, GoH: Mike Resnick, AGoH: Don Dixon, Special GoH: Joe Haldeman, SGoH: Ben Bova, Spotlighted Publisher: Baen Books

NWC XXVIII, March 24-27, 2005, DoubleTree Hotel Seattle Airport, Theme: The Language of Fantasy and Science Fiction, GoH: Michael Bishop, AGoH: Stephen Hickman, Special GoH: Alan Dean Foster, SGoH: Suzette Haden Elgin, Spotlighted Publisher: TOR Books

NWC XXIX, April 13-16, 2006, DoubleTree Hotel Seattle Airport, Theme: Journeys, Adventures, and Quests of Fantastic Fiction, GoH: Lois McMaster Bujold, AGoH: Donato Giancola, TM: Robert J. Sawyer, Spotlighted Publisher: DAW Books (Betsy Wolheim and Sheila Gilbert)

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An Afflication

by Mike Brennan

I admit to an affliction A literary addiction Fantasy or Science Fiction And I have got to have a fix

An escapist predilection That will brook no great restriction And sees not a contradiction If the genre, they be mixed

If I'm looking for some action To provide some satisfaction I'll take any Star Wars faction If the Force with them will be

I loved young Luke's reaction To his imminent compaction And his blaster bolt's refraction Was sublime for me to see

I can many hours tarry With a wizardling named Harry Whose behavior is contrary To the rules at Hogwarts School

With his magic not of Faerie
He tries Evil's thrusts to parry
And with his friends makes merry
And of Draco, makes a fool

From the Shire with hobbits singing
To Mount Doom with boulders
flinging
The Prof's epic comes a ringing
And to Mordor, we will go

When the Nazgūl come a winging And the Elves are arrows slinging To the fire is Frodo bringing Precious, to stop the foe

With new worlds set out for taking Of so many author's making Non-fiction I'm forsaking And my mind I will expand

Though the lawn's in need of raking And there muffins to be baking Some excuse I will be faking 'Cause it's reading I have planned

Sarah Welsh

Tom Welsh

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